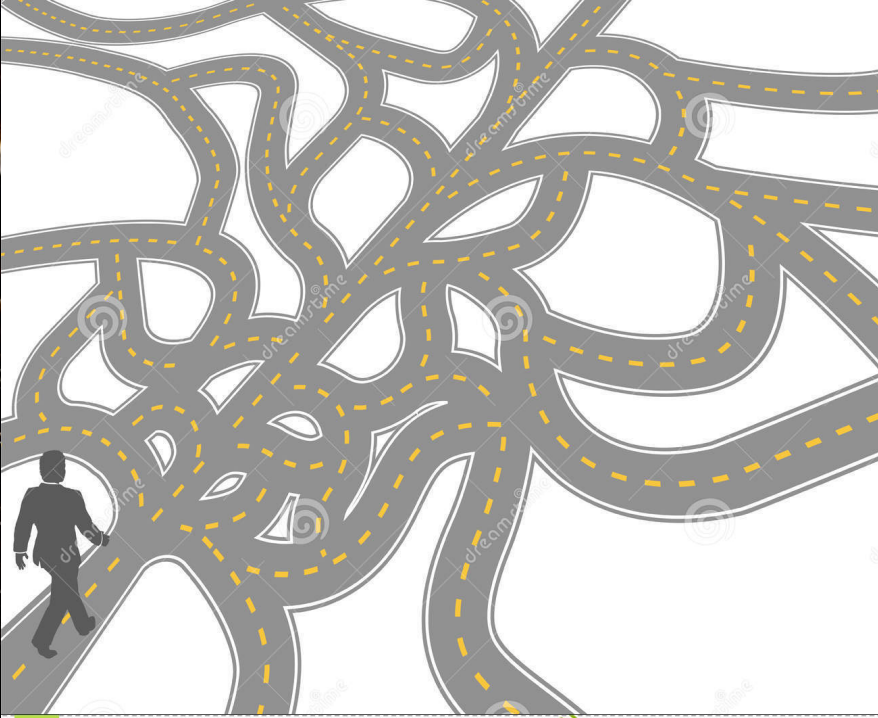
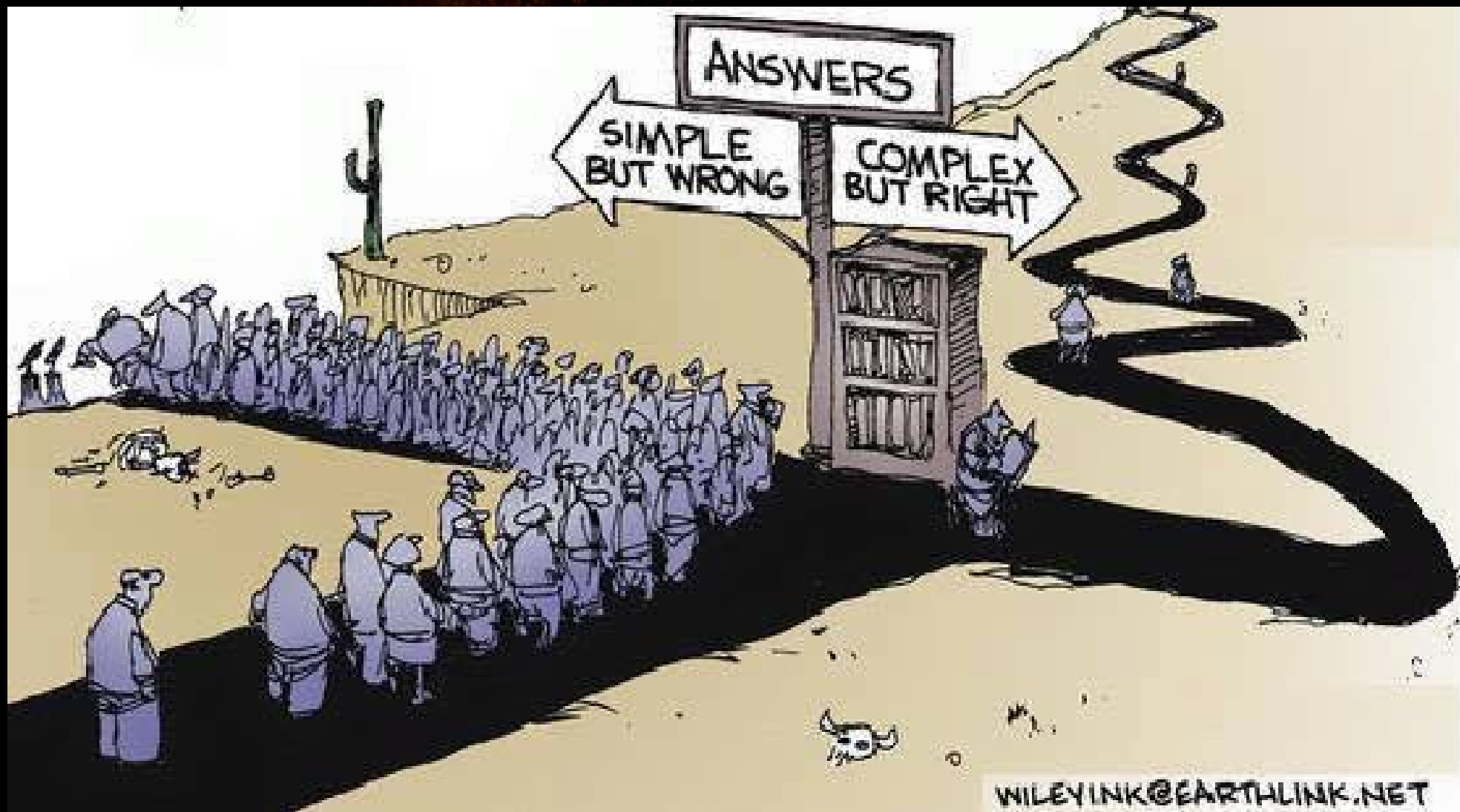




Selecting your data...  
Studying your data...  
Understanding your  
data...

# What do I do first?





GOCOMICS.COM / NONSEQUITUR

WILEYINK@EARTHLINK.NET

# What do I do first?



Energy Spectra?

Lots of numbers?



Image?

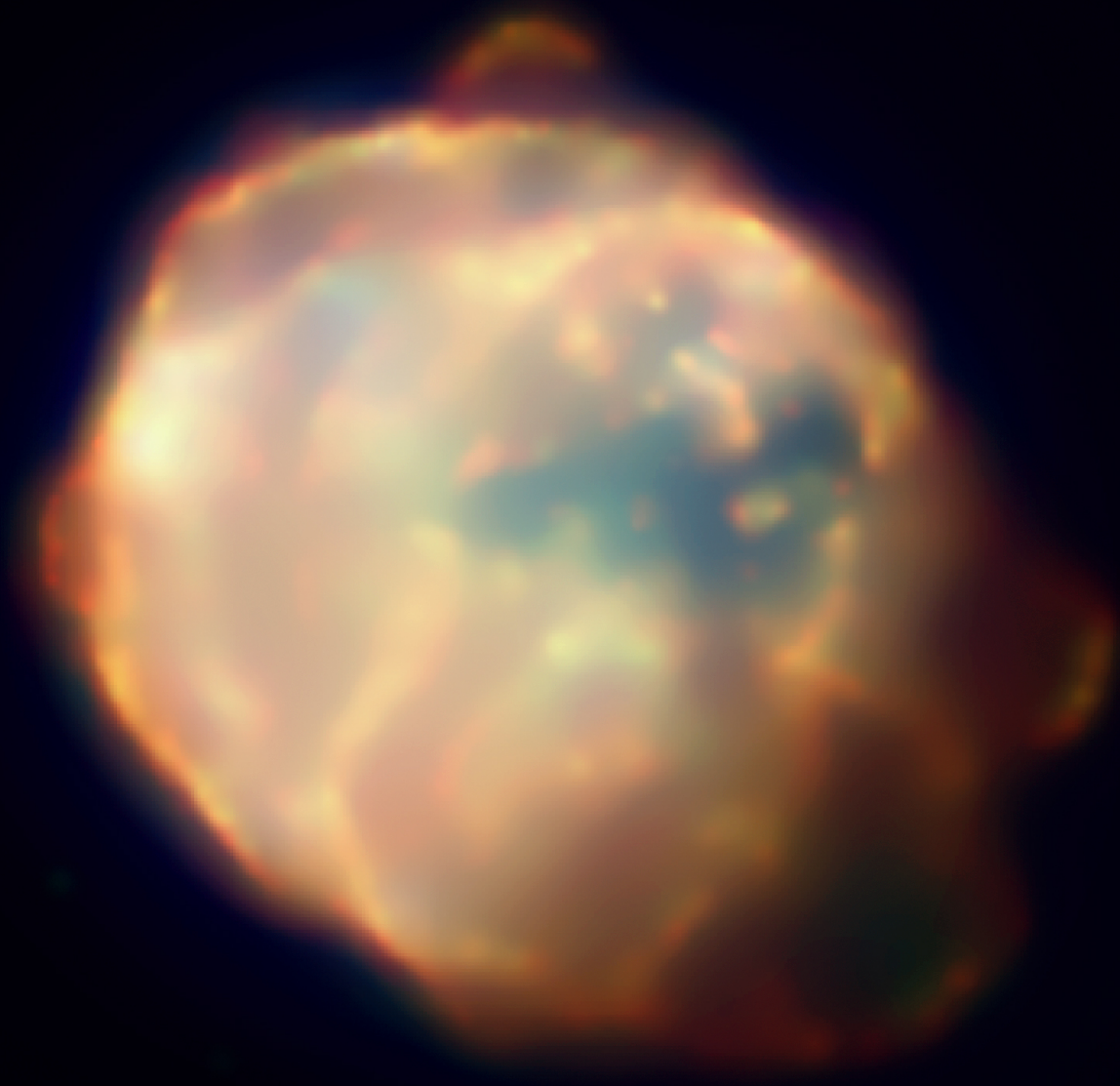
LC? source vs bkg?



Power Spectra?

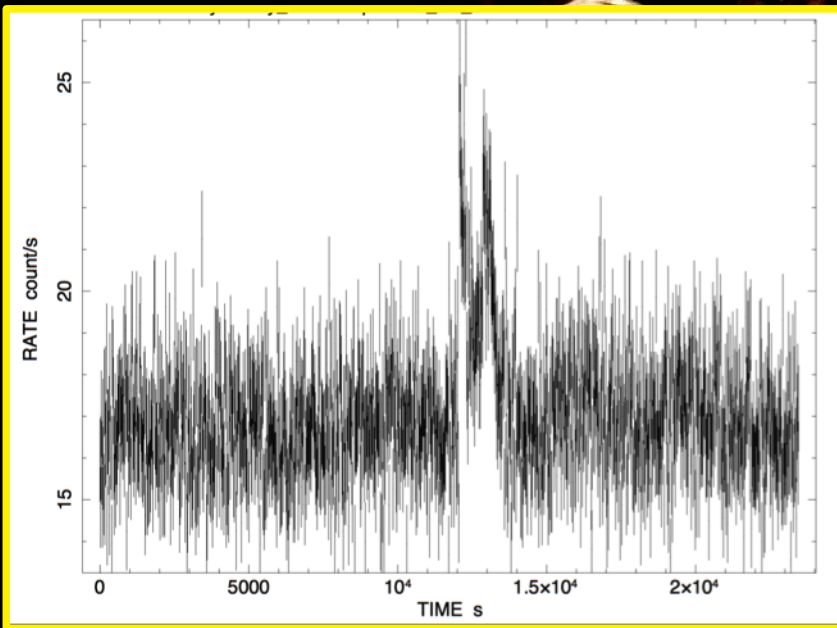
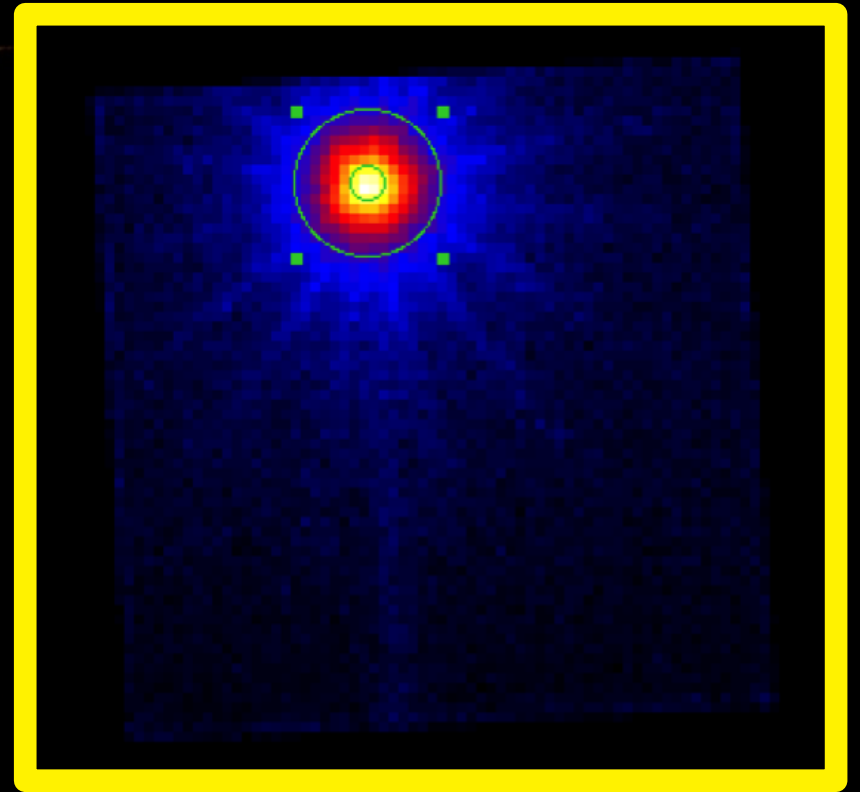
A decorative metal tassel hangs from a dark, textured surface. The tassel is ornate, featuring intricate scrollwork and a central circular element. The background is dark and moody, with some faint red highlights.

What is the first thing you  
do?



Chandra 3-Color  
X-ray Image of

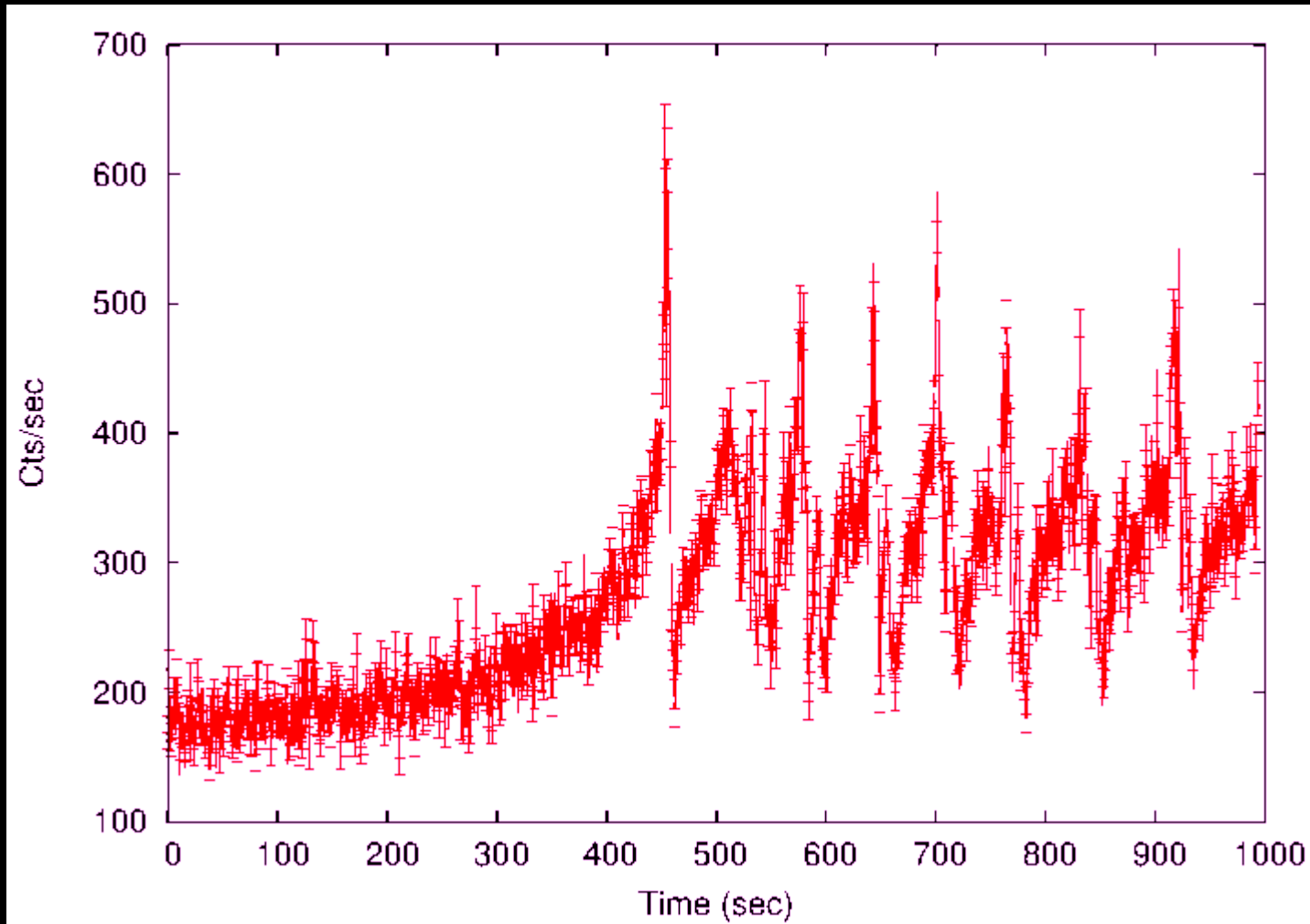
Rampaging  
Supernova  
Remnant N63A



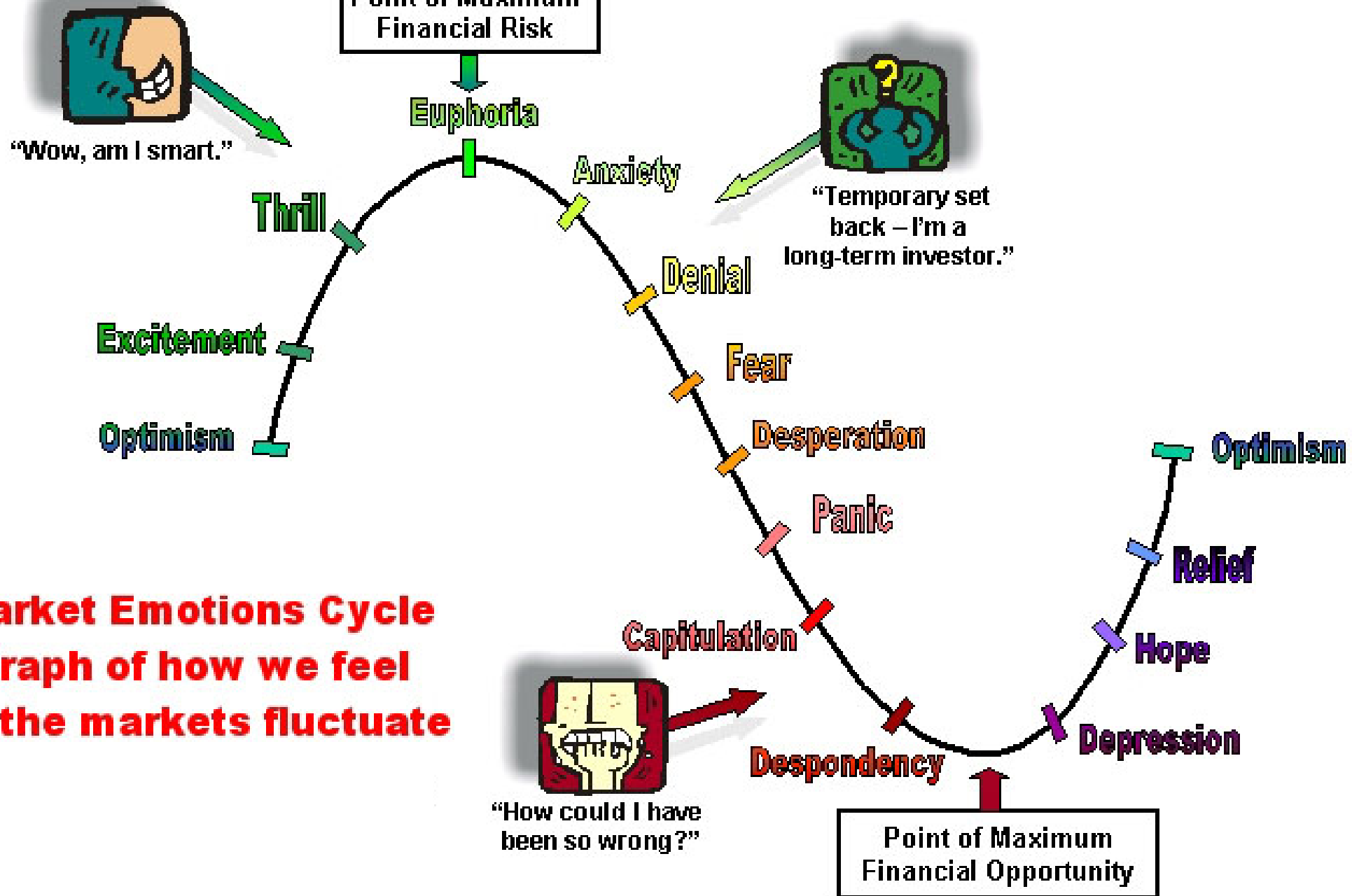
Now what? We take out this Flare because it bothers, right?

Courtesy of Ozan Toyran

For a Light curve, what would you do with a light curve light this?

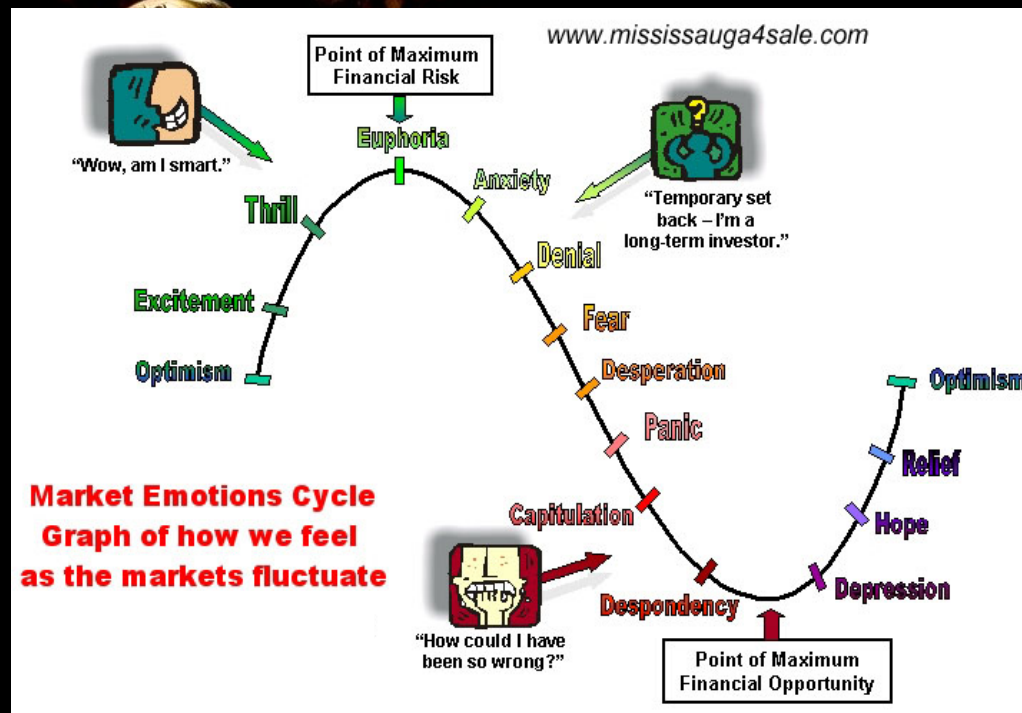


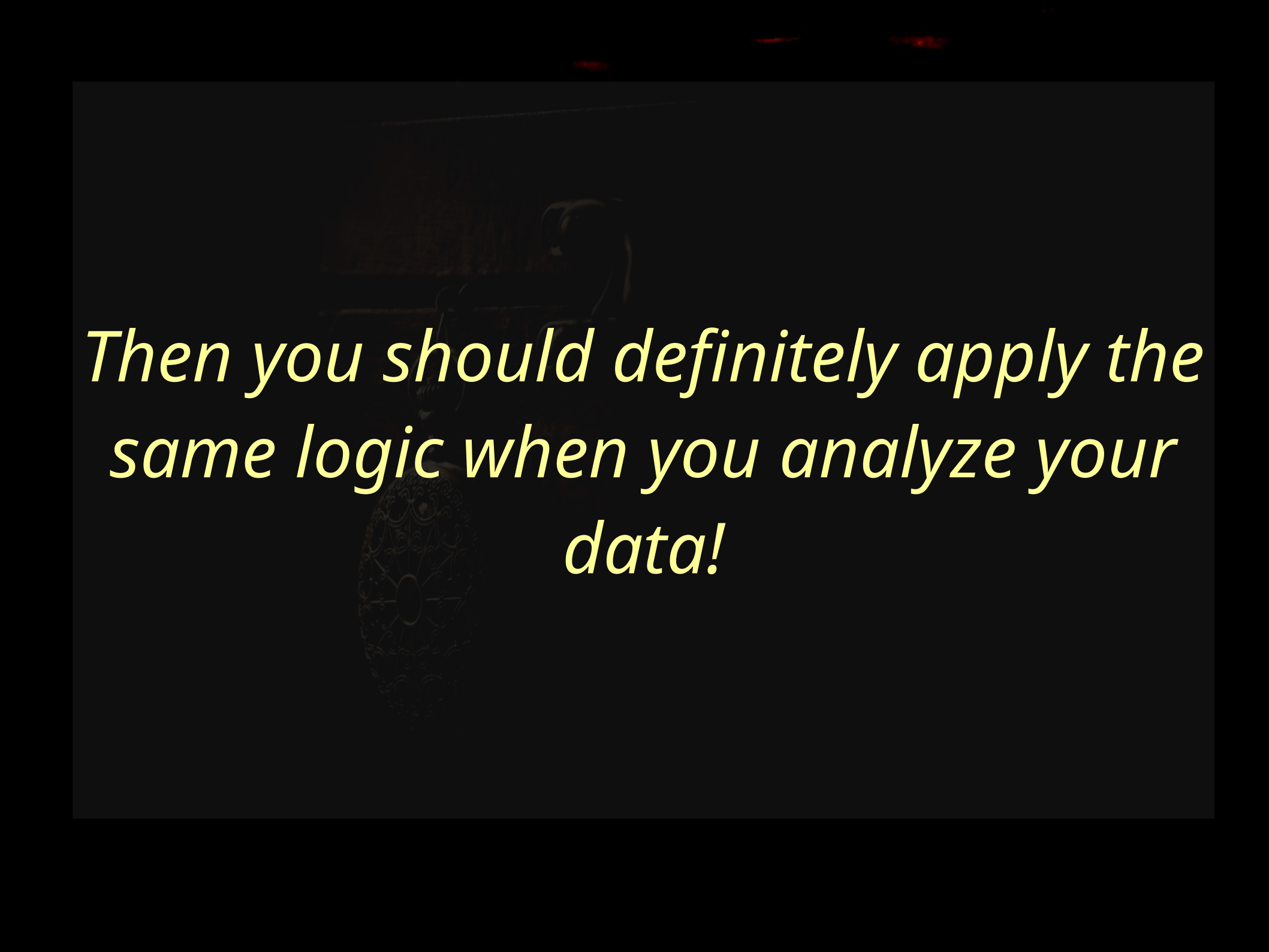




**Market Emotions Cycle**  
**Graph of how we feel**  
**as the markets fluctuate**

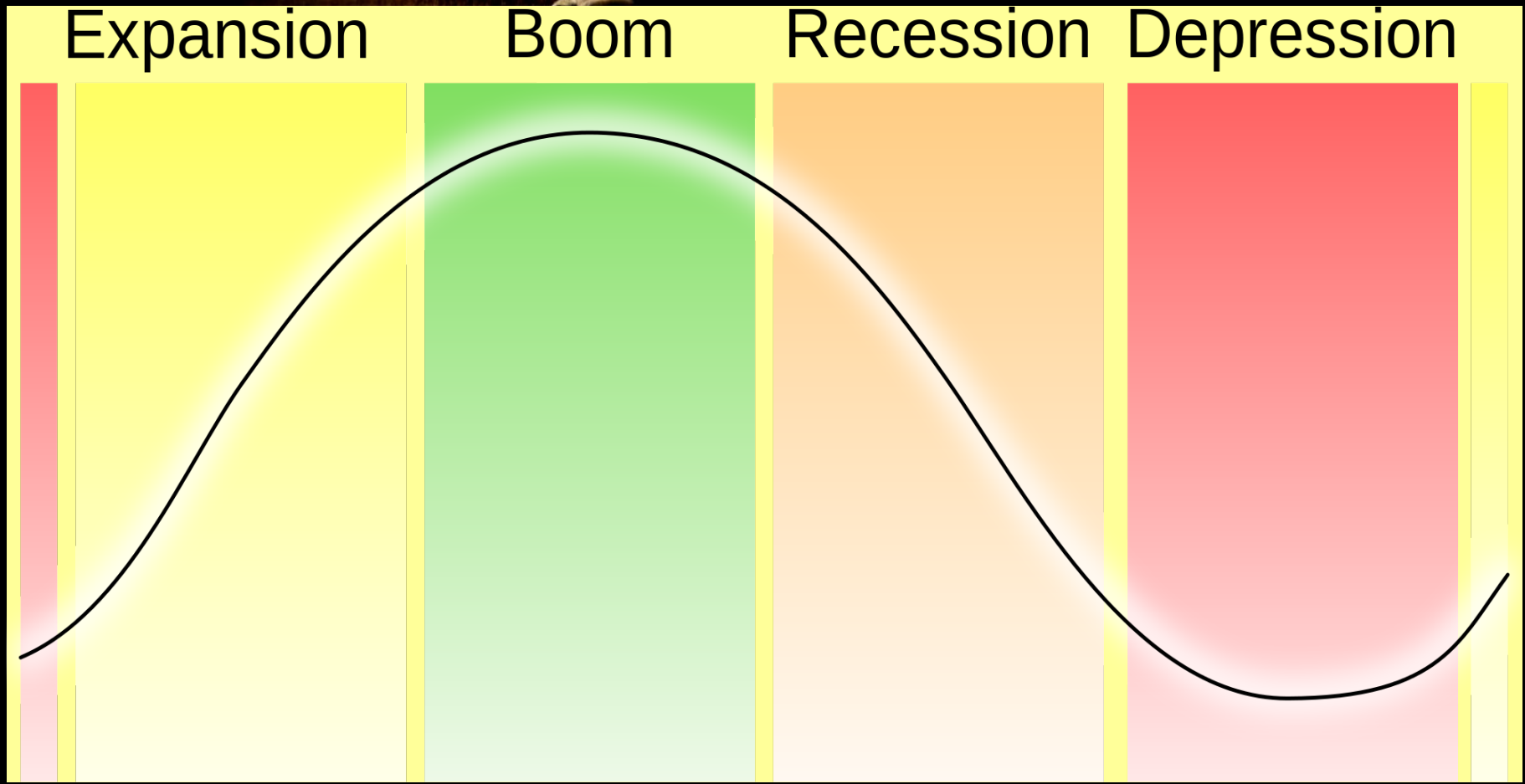
If it is obvious that you would not  
consider that  
*A period of Fear == one of Excitement*  
nor  
*One of Euphoria == one of Depression*





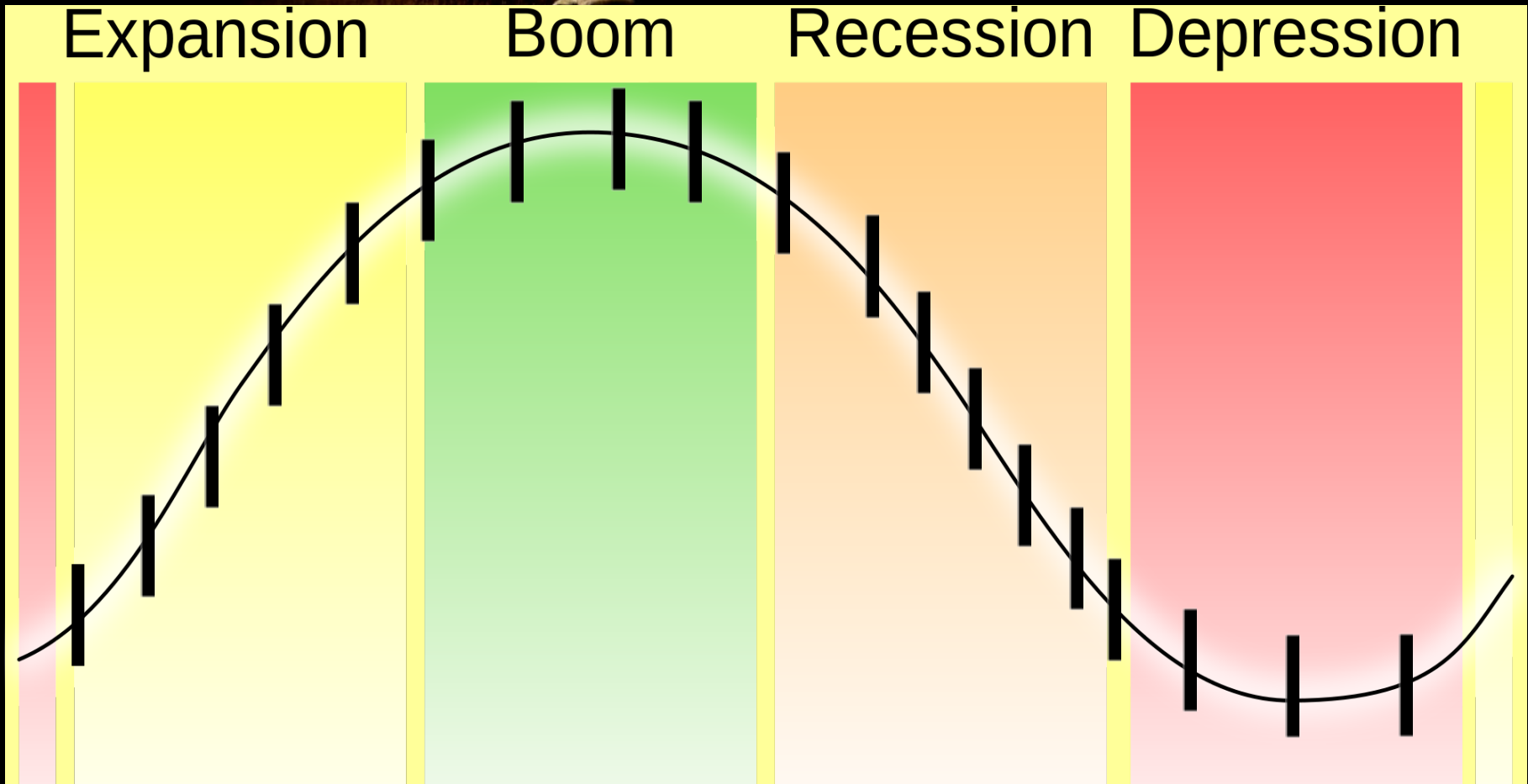
*Then you should definitely apply the  
same logic when you analyze your  
data!*

***Economy***



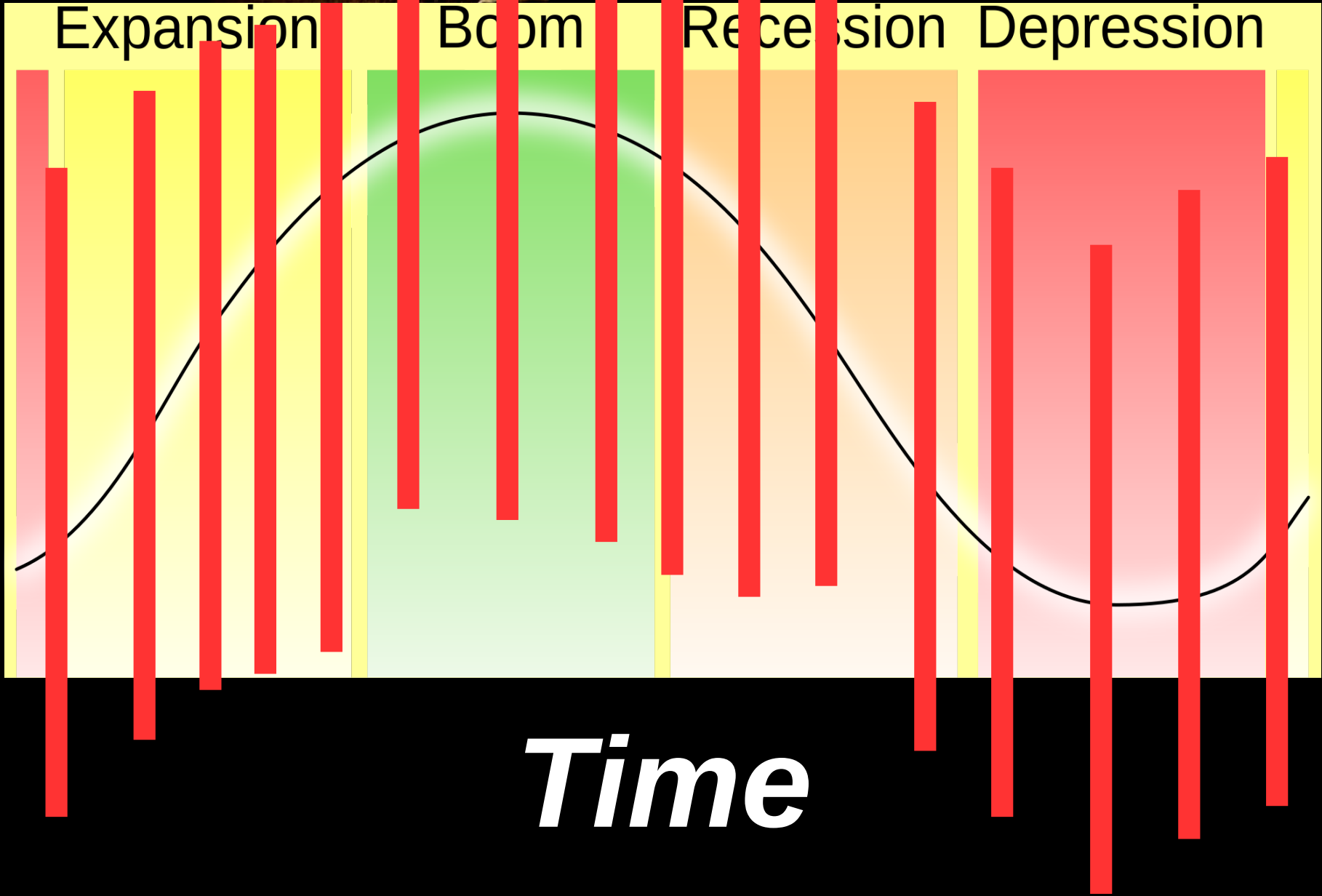
***Time***

***Economy***

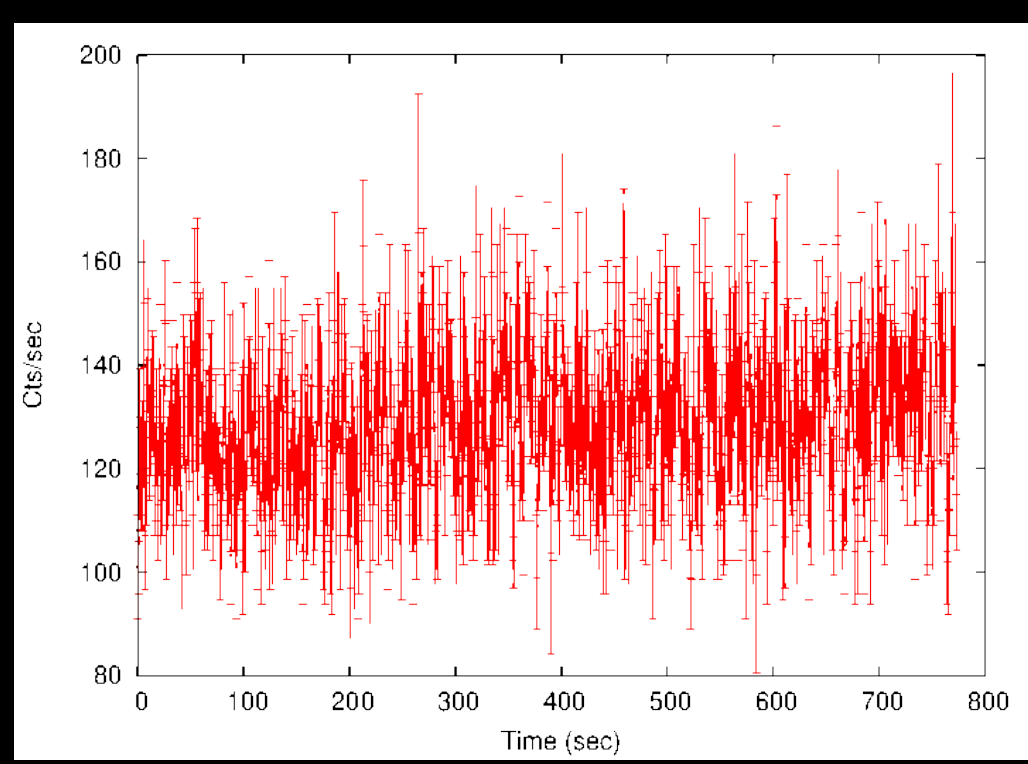
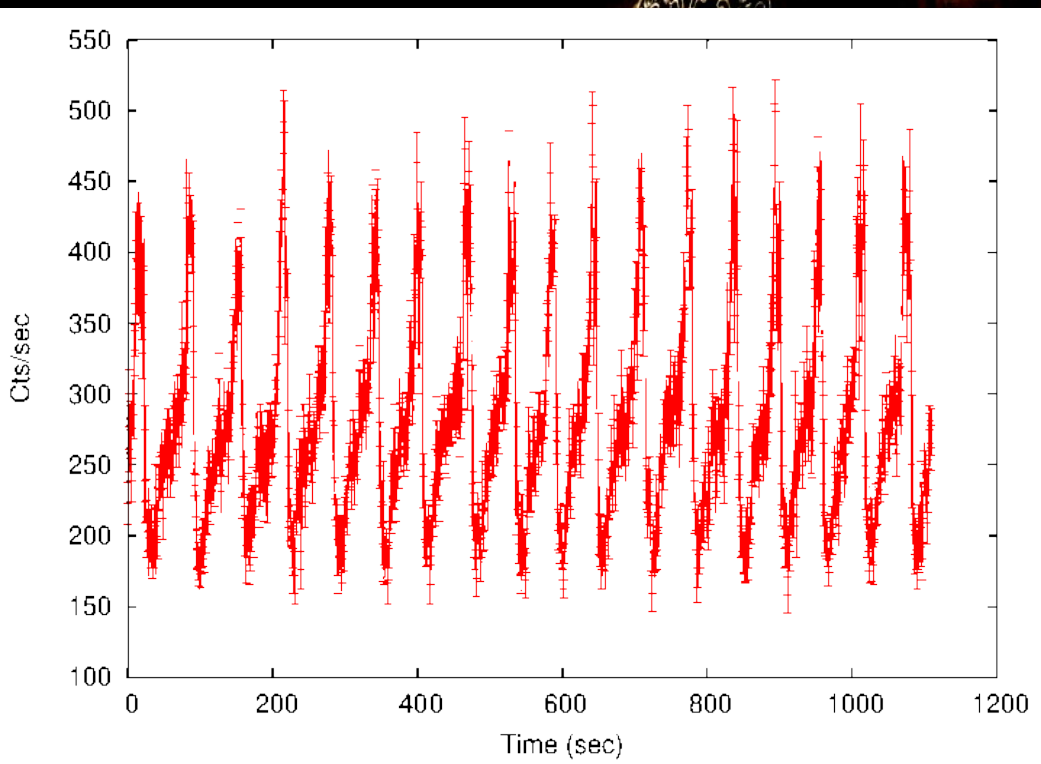
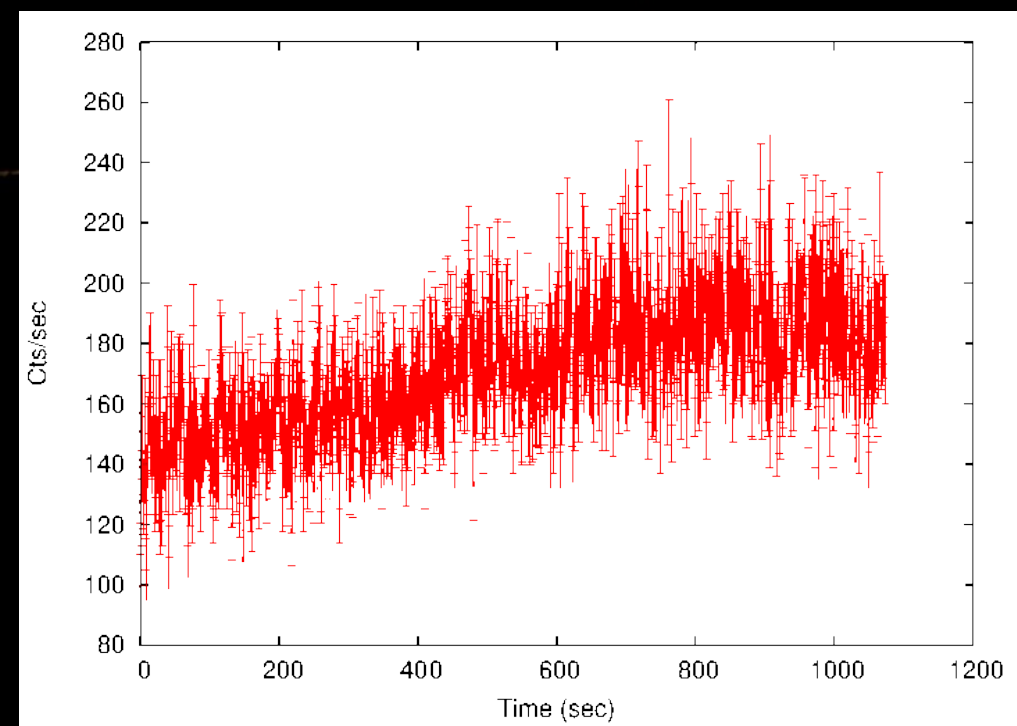
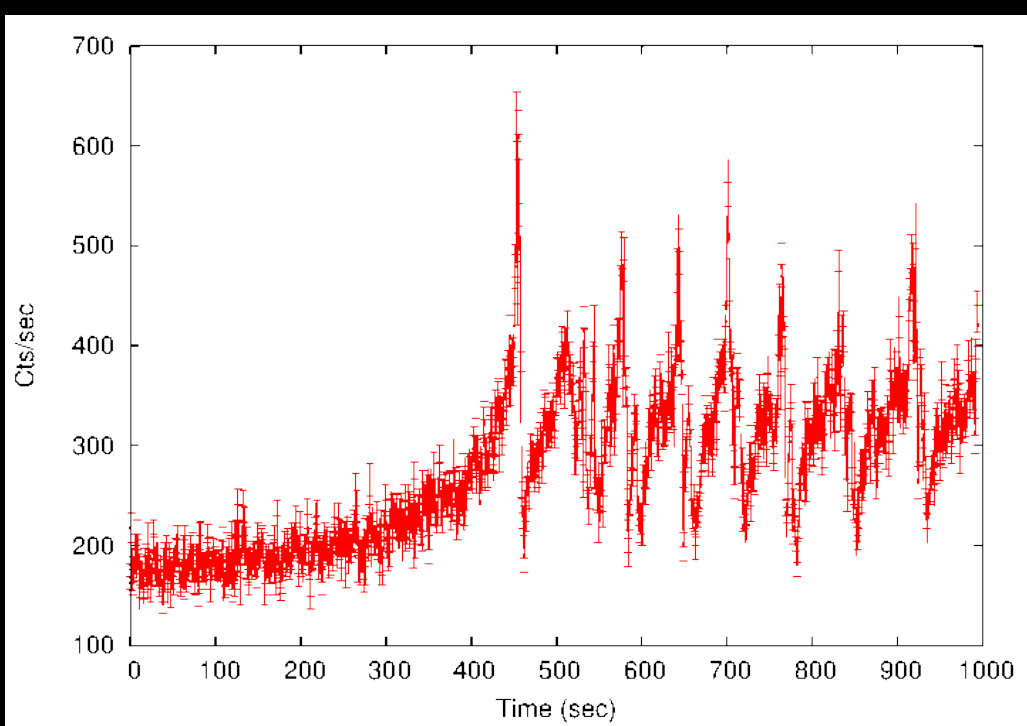


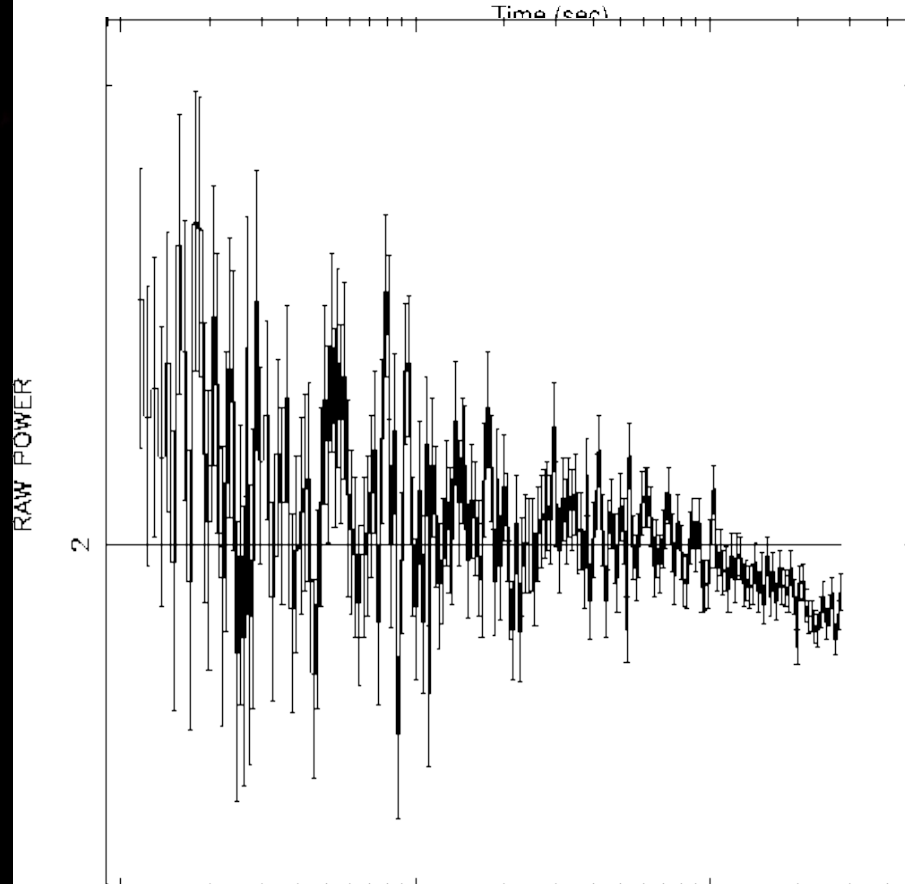
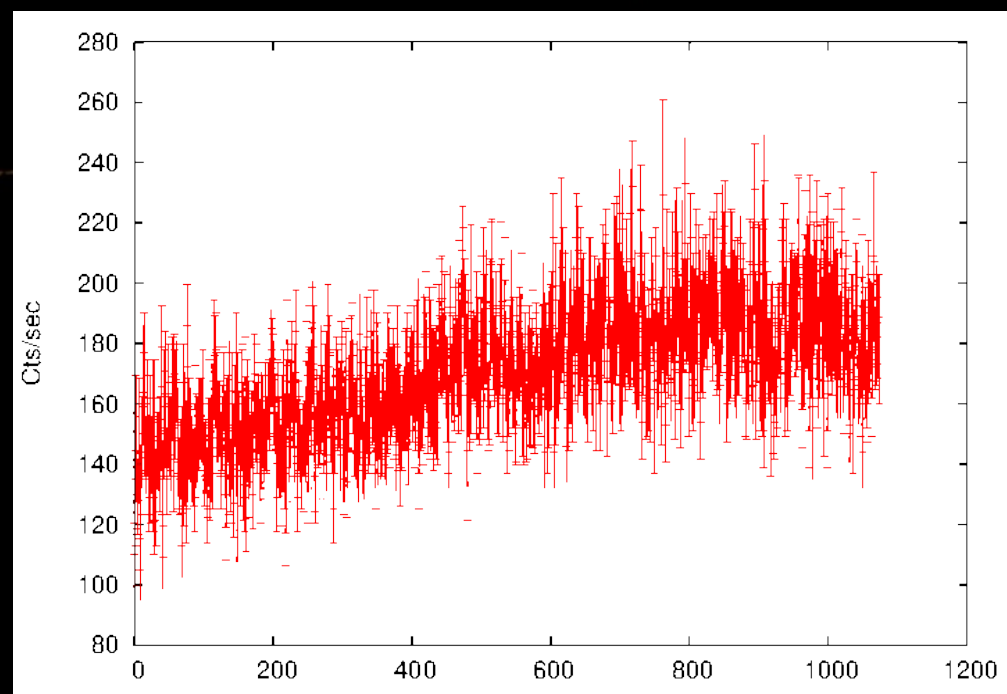
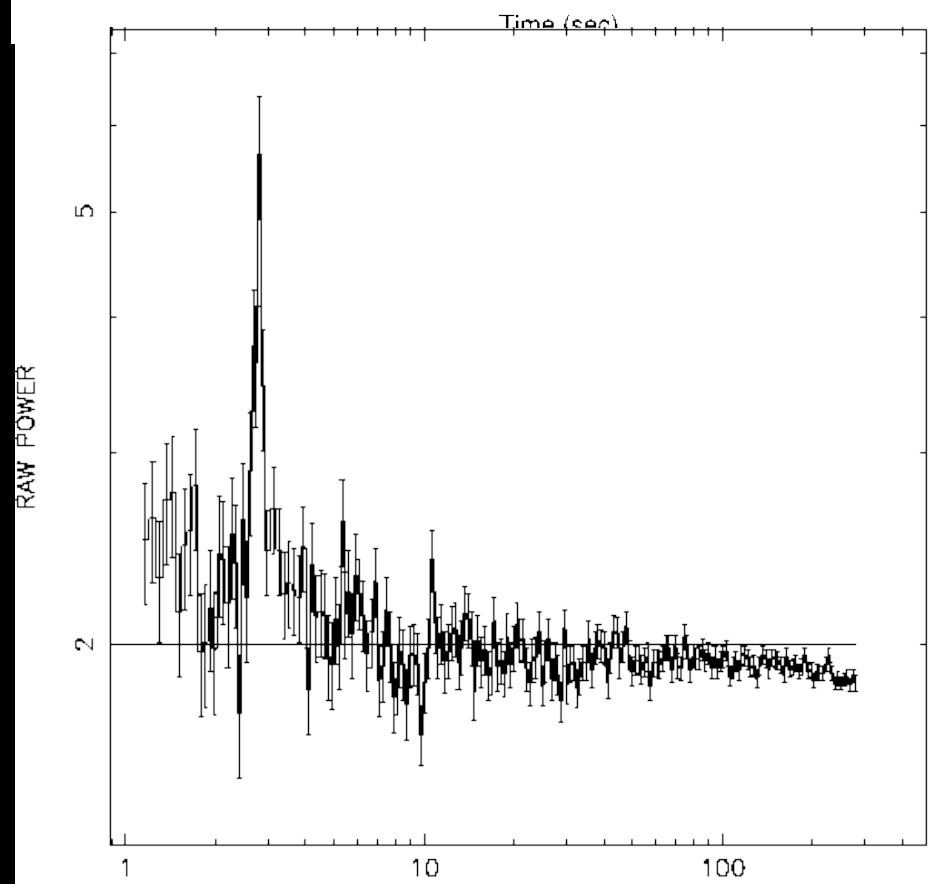
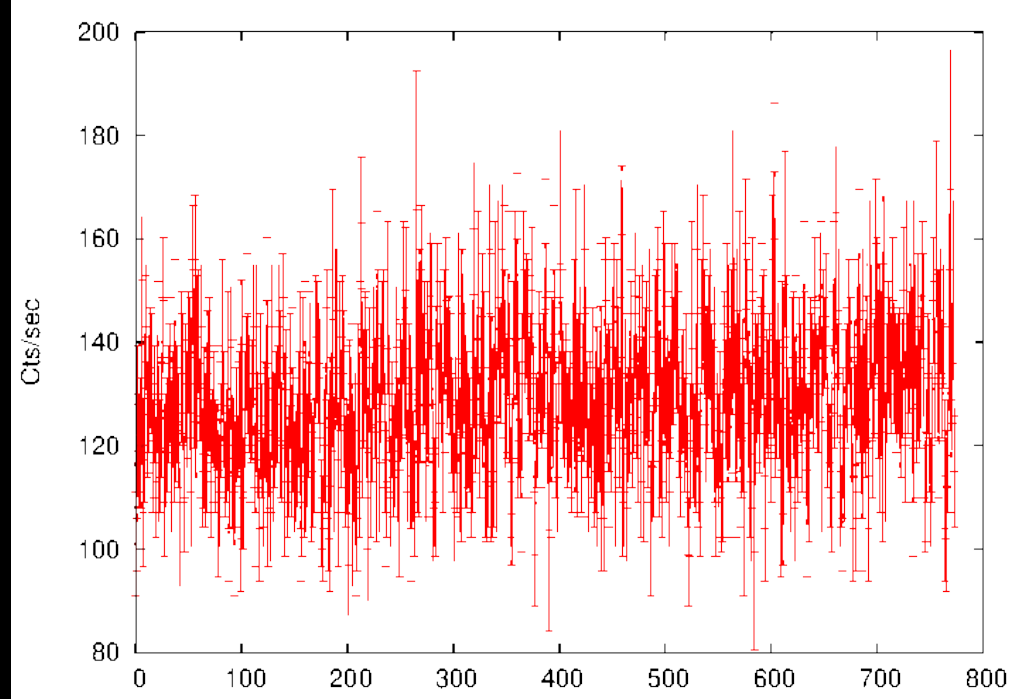
***Time***

*Economy*




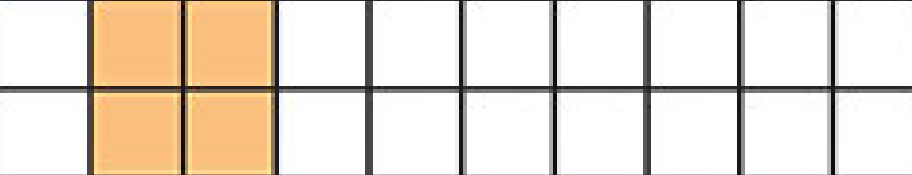
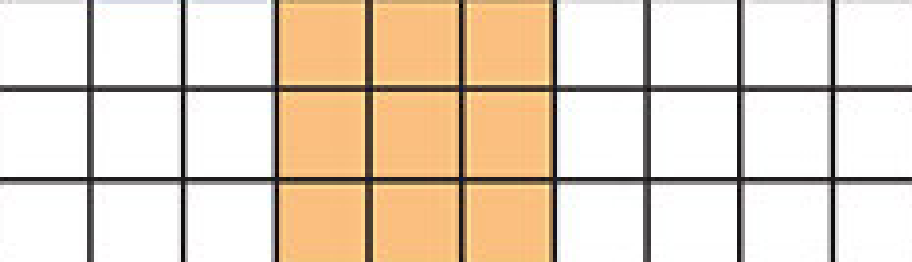
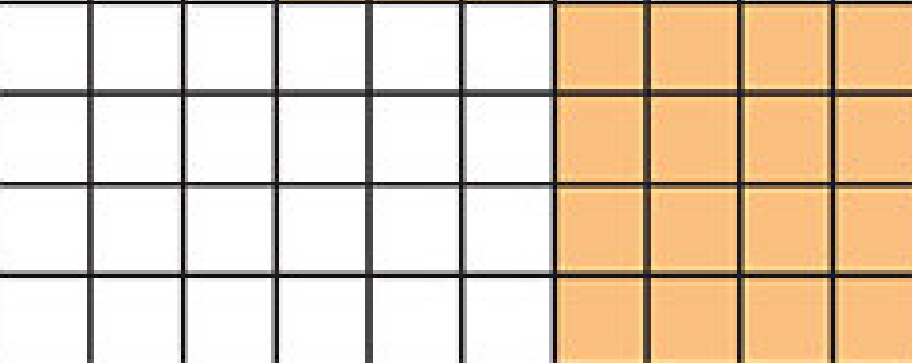
*Time*



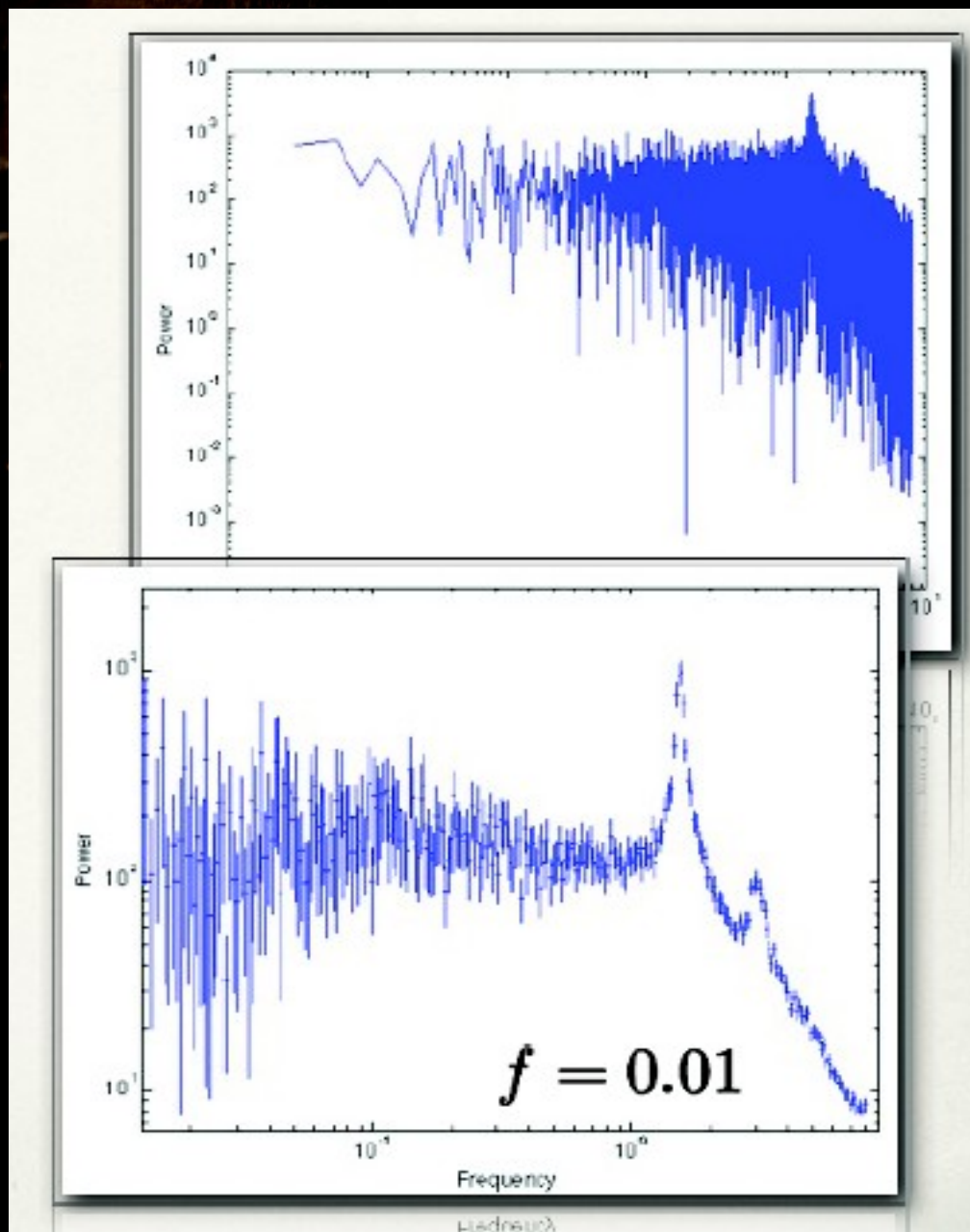




# DATA Binning

Binning Options	Combined pixels on the CCD Chip									
<b>None</b>										
<b>2 x 2</b> (4 pixels = 1)										
<b>3 x 3</b> (9 pixels = 1)										
<b>4 x 4</b> (16 pixels = 1)										

# DATA Binning





*Always make a light curve first!*

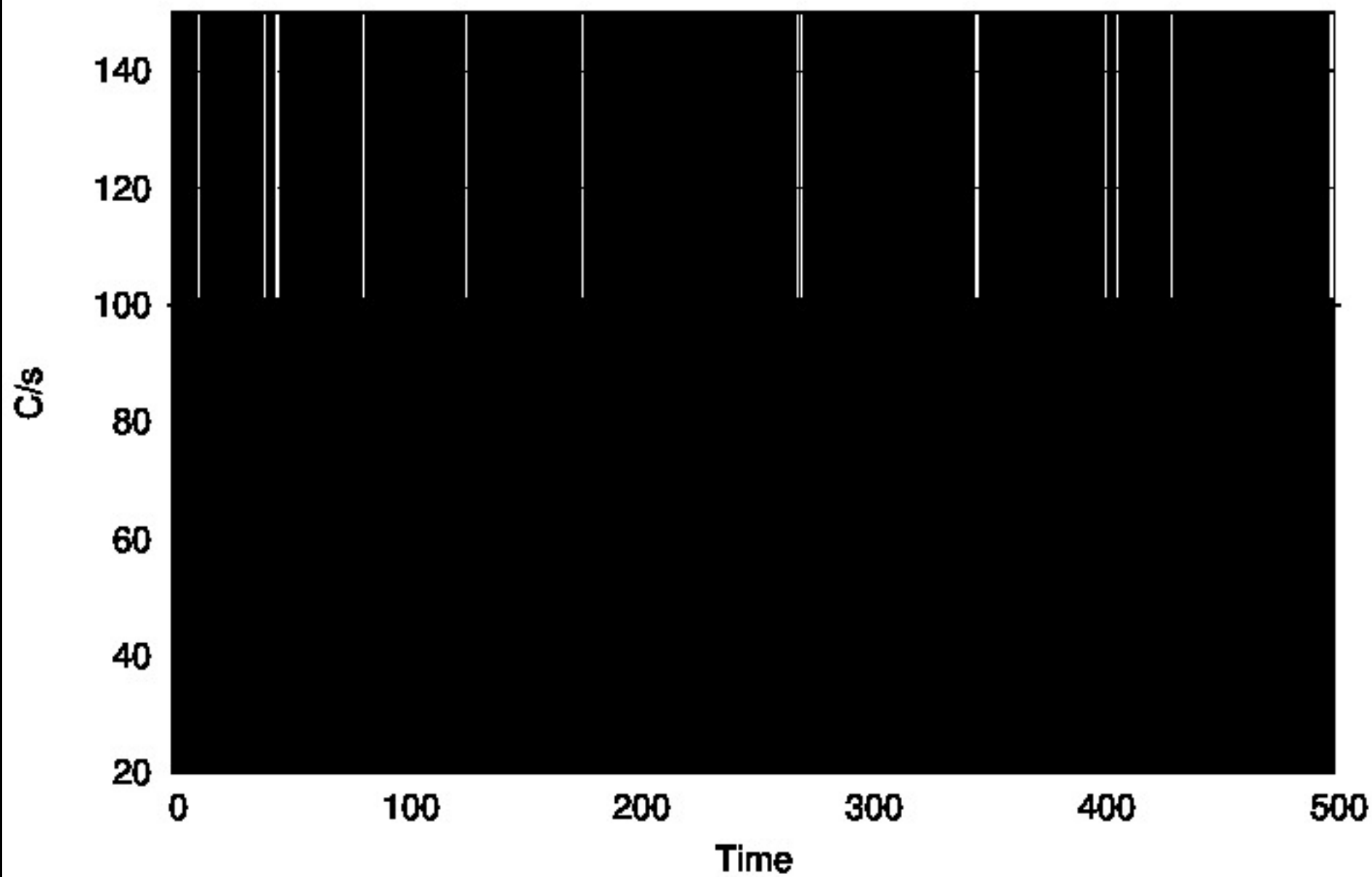
*(and if necessary, use different energy bands  
and binning factor!!)*

*Time Binning!*

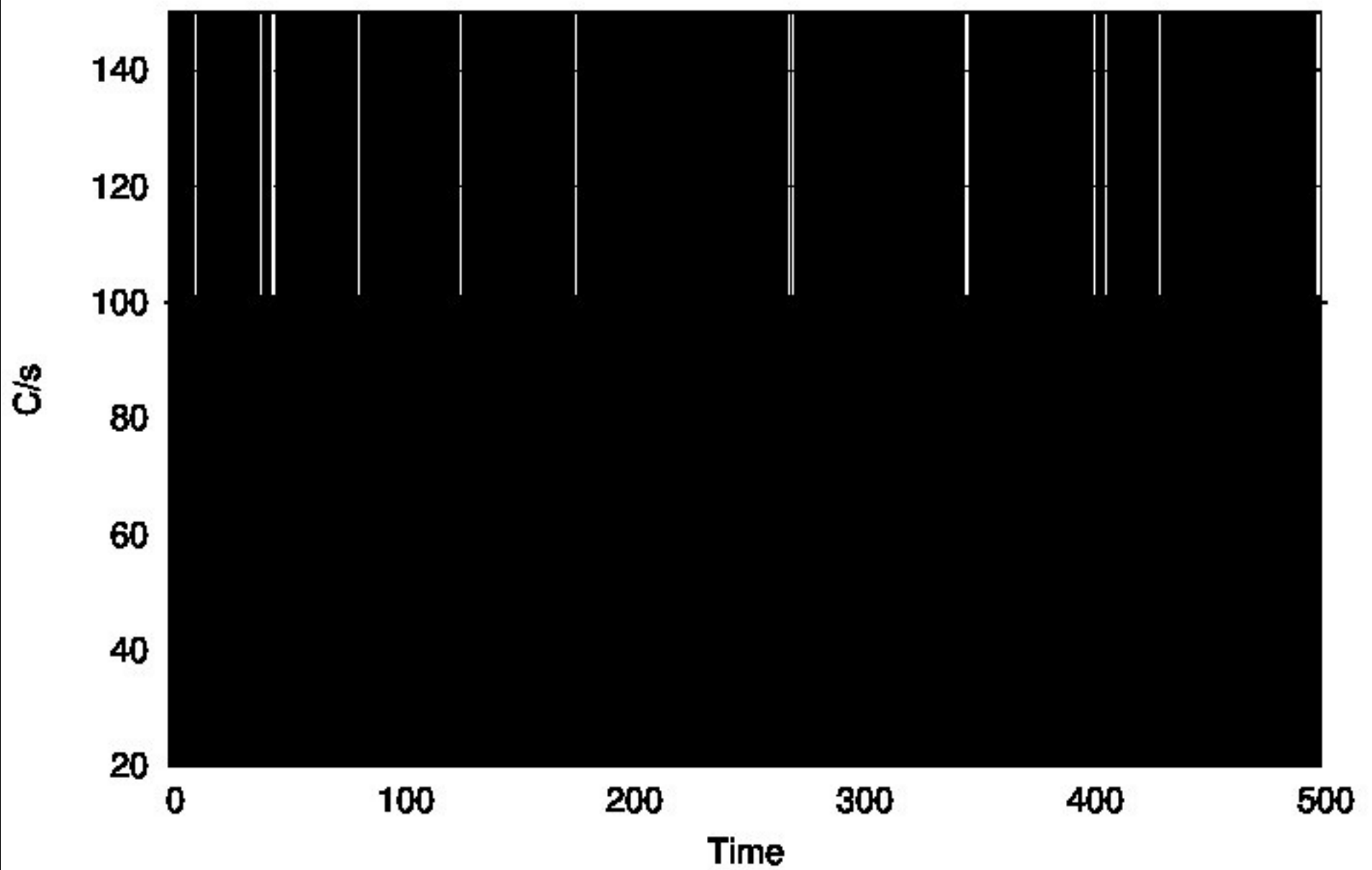


*How do things change?*

Time bin = 0.01 seconds



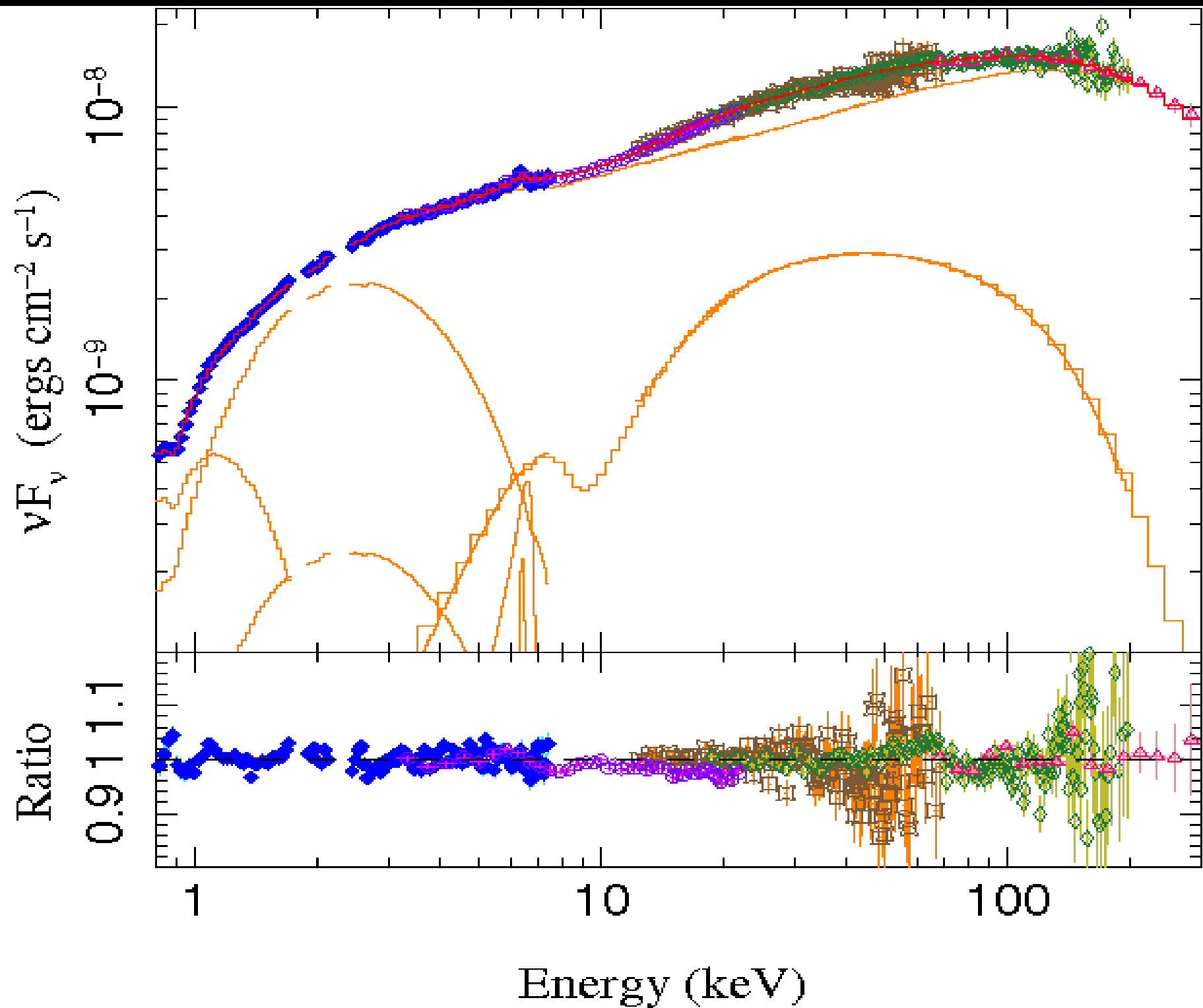
Time bin = 0.01 seconds



*Energy selection...*

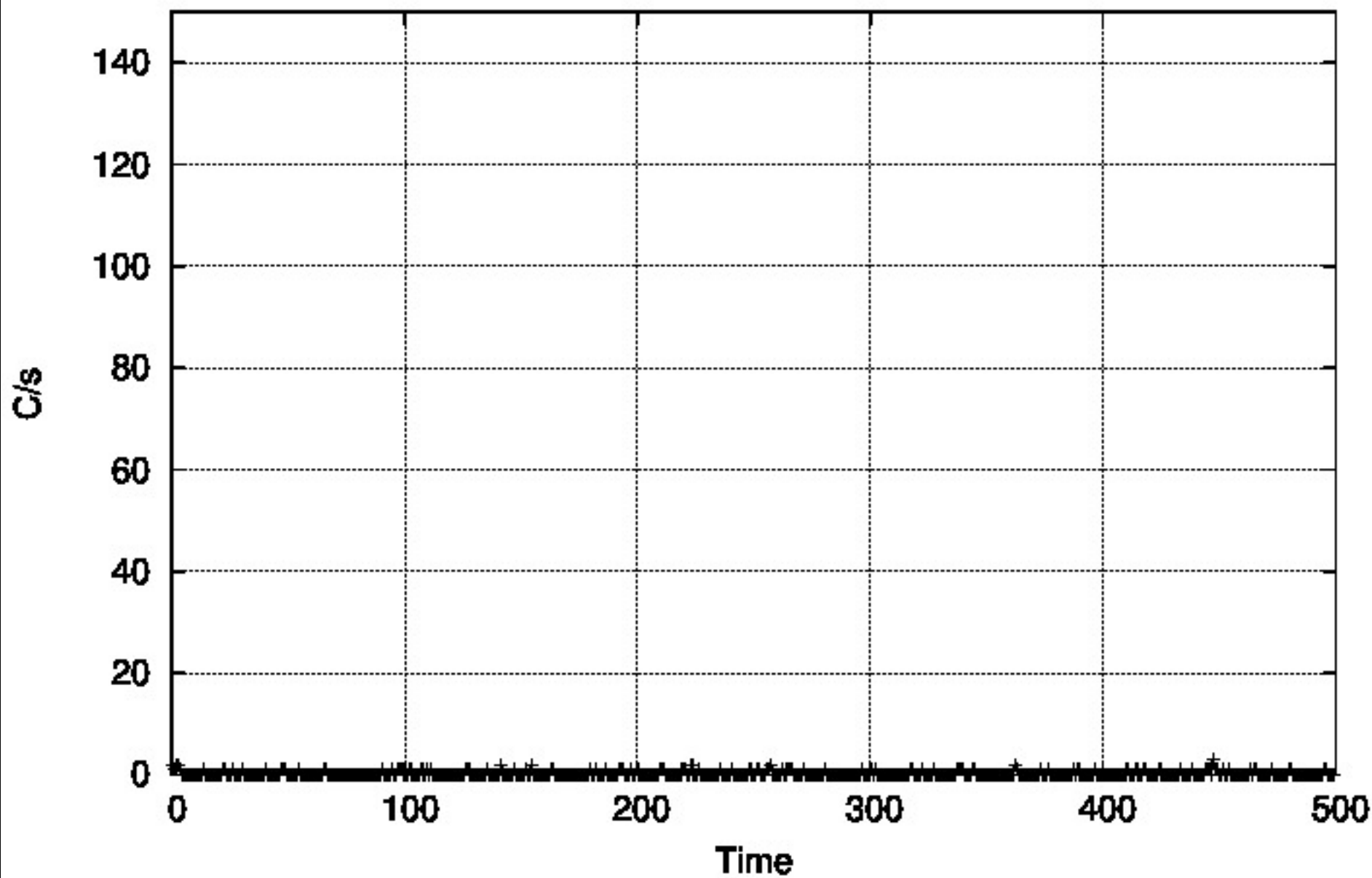


*changes my light curve?*

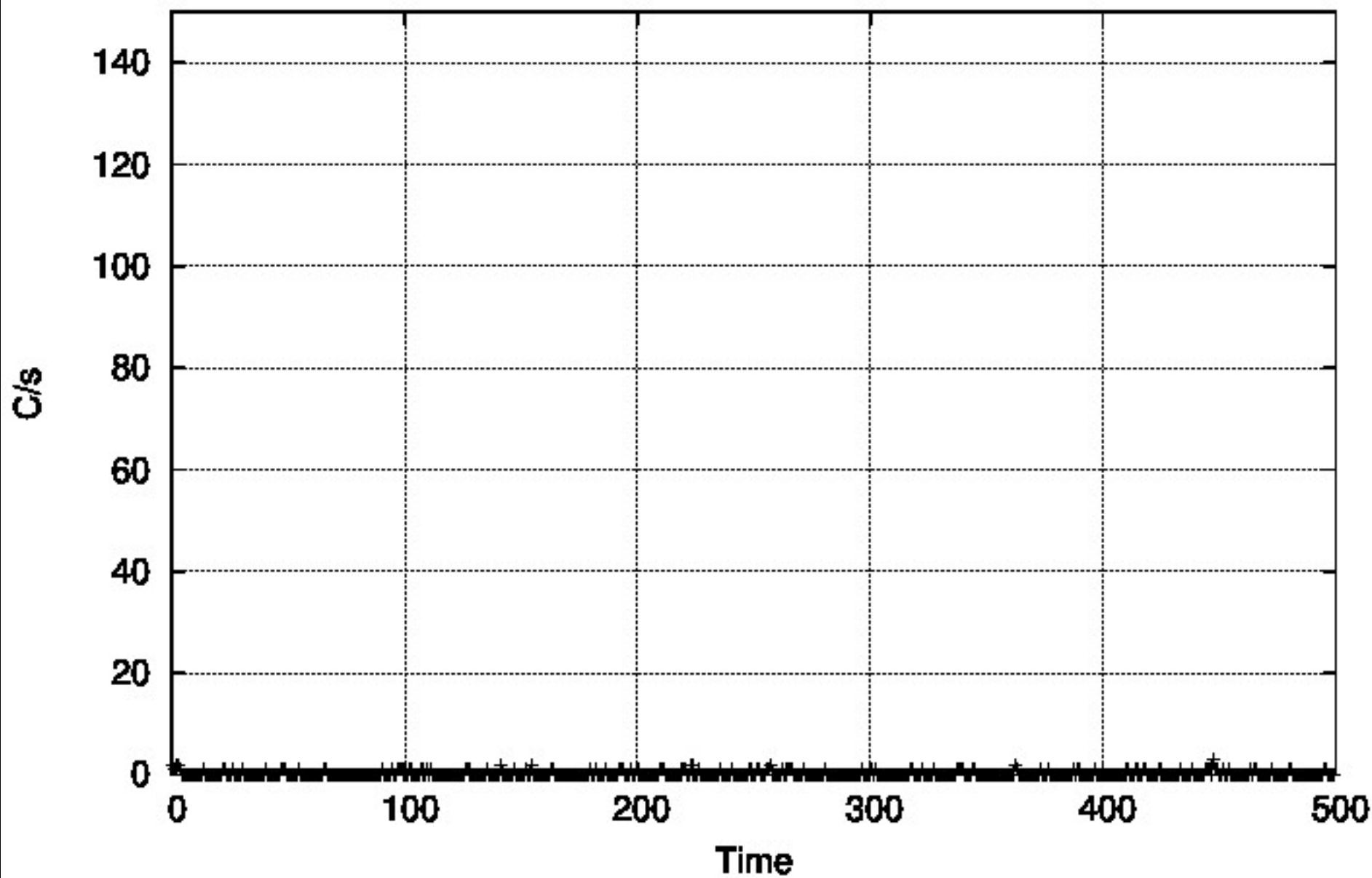




Energy 1 – 3 (in channels)



Energy 1 – 3 (in channels)



Coming back to the talk....



***GTI***

*Good Time Interval*



**GTI**

*Good Time Interval*

263742929.0000000

263743009.0000000

263743026.0000000

263745778.0000000

263748625.0000000

263751841.0000000



# GTI

*Good Time Interval*

263742929.0000000  
263743026.0000000  
263748625.0000000

263743009.0000000  
263745778.0000000  
263751841.0000000

- offset =

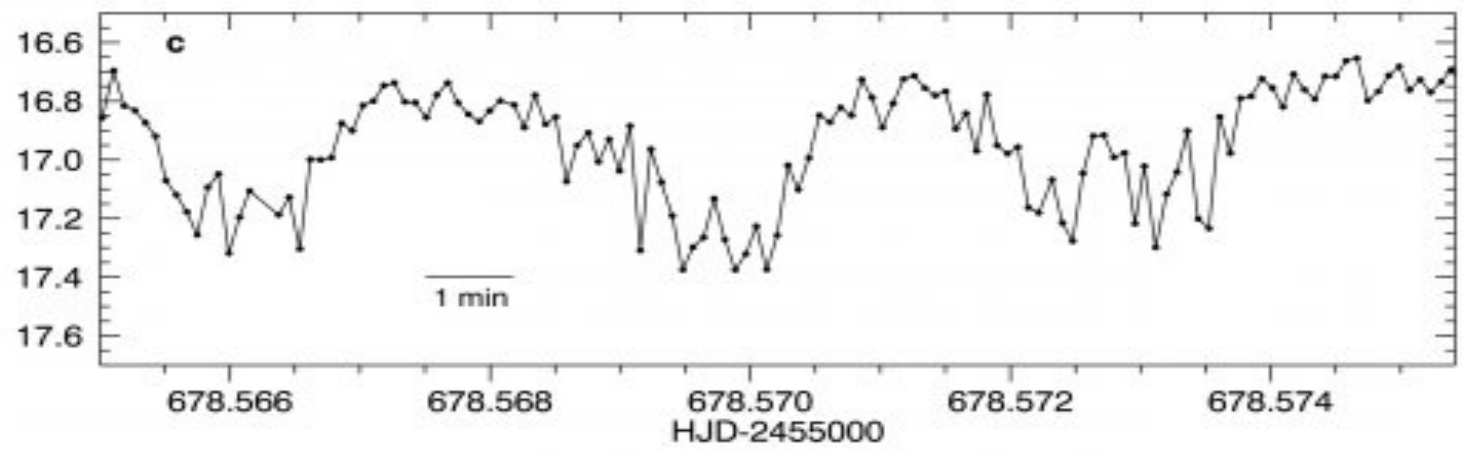
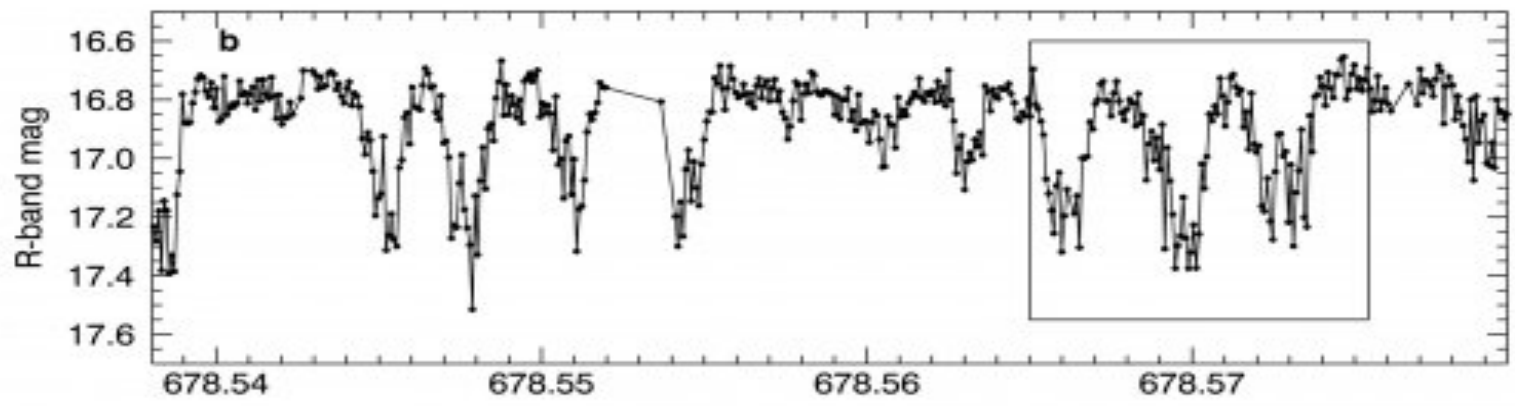
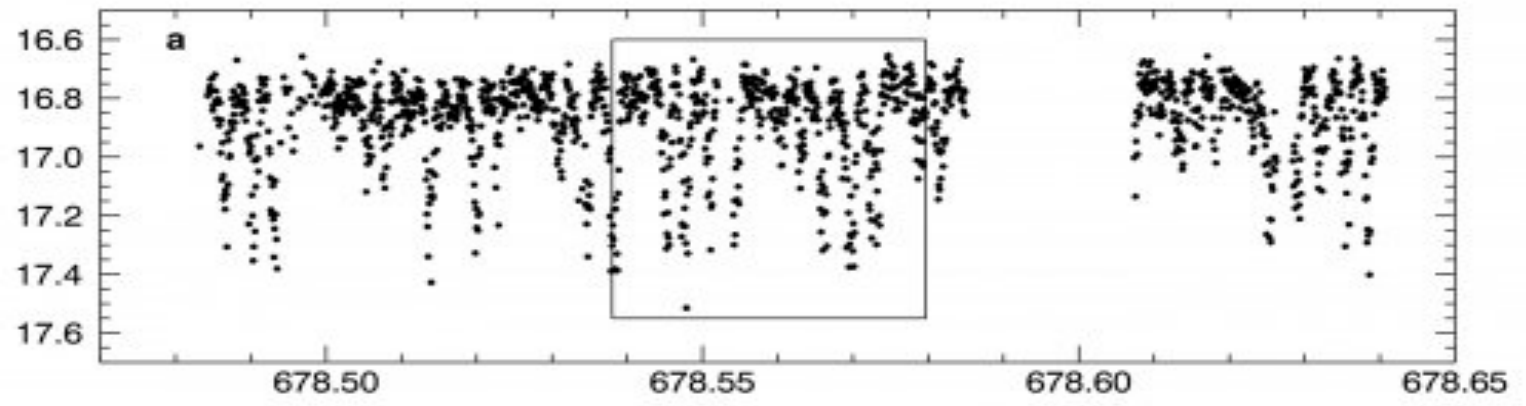
0	80
97	2849
5696	8912



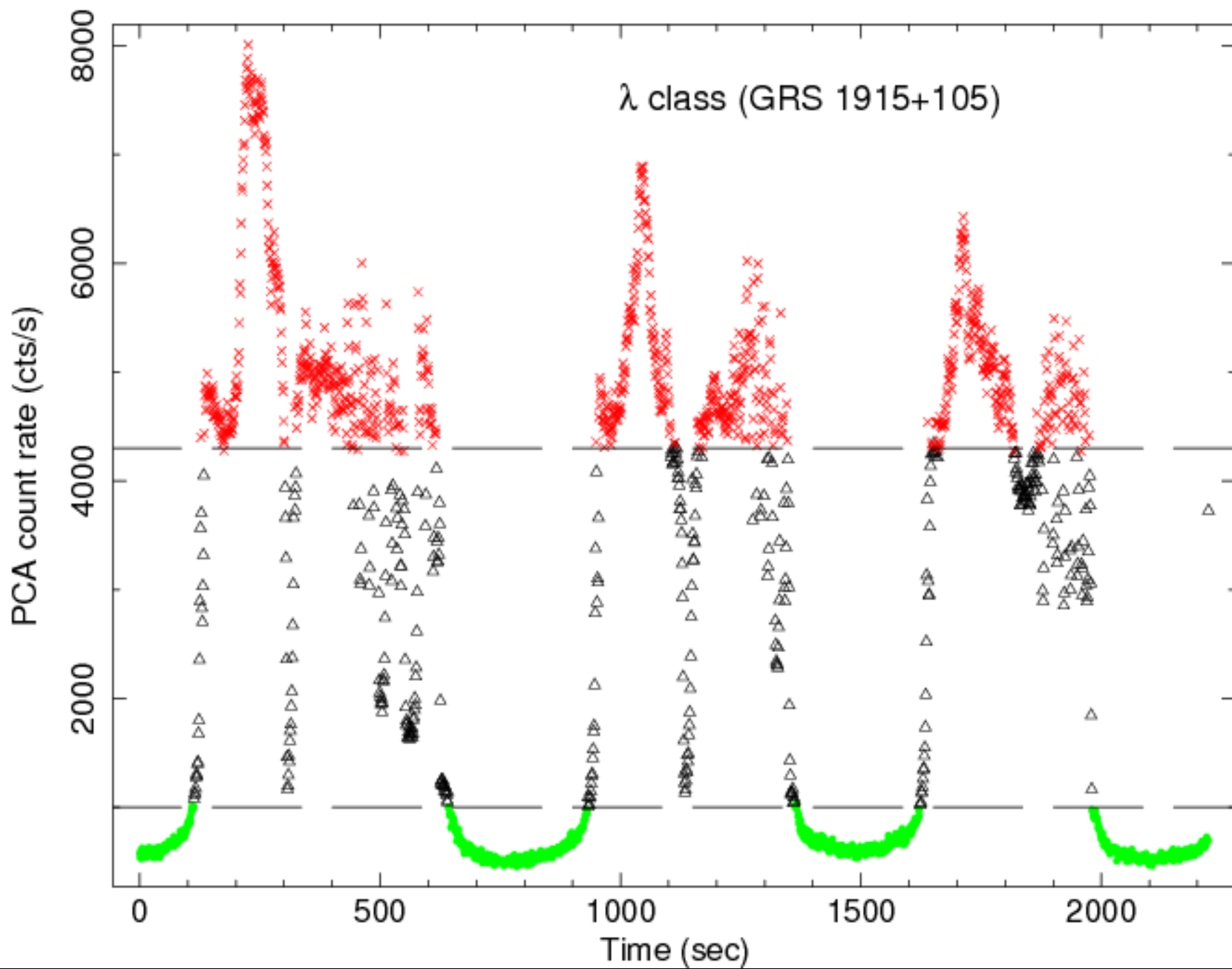
***GTI***

*Good Time Interval*

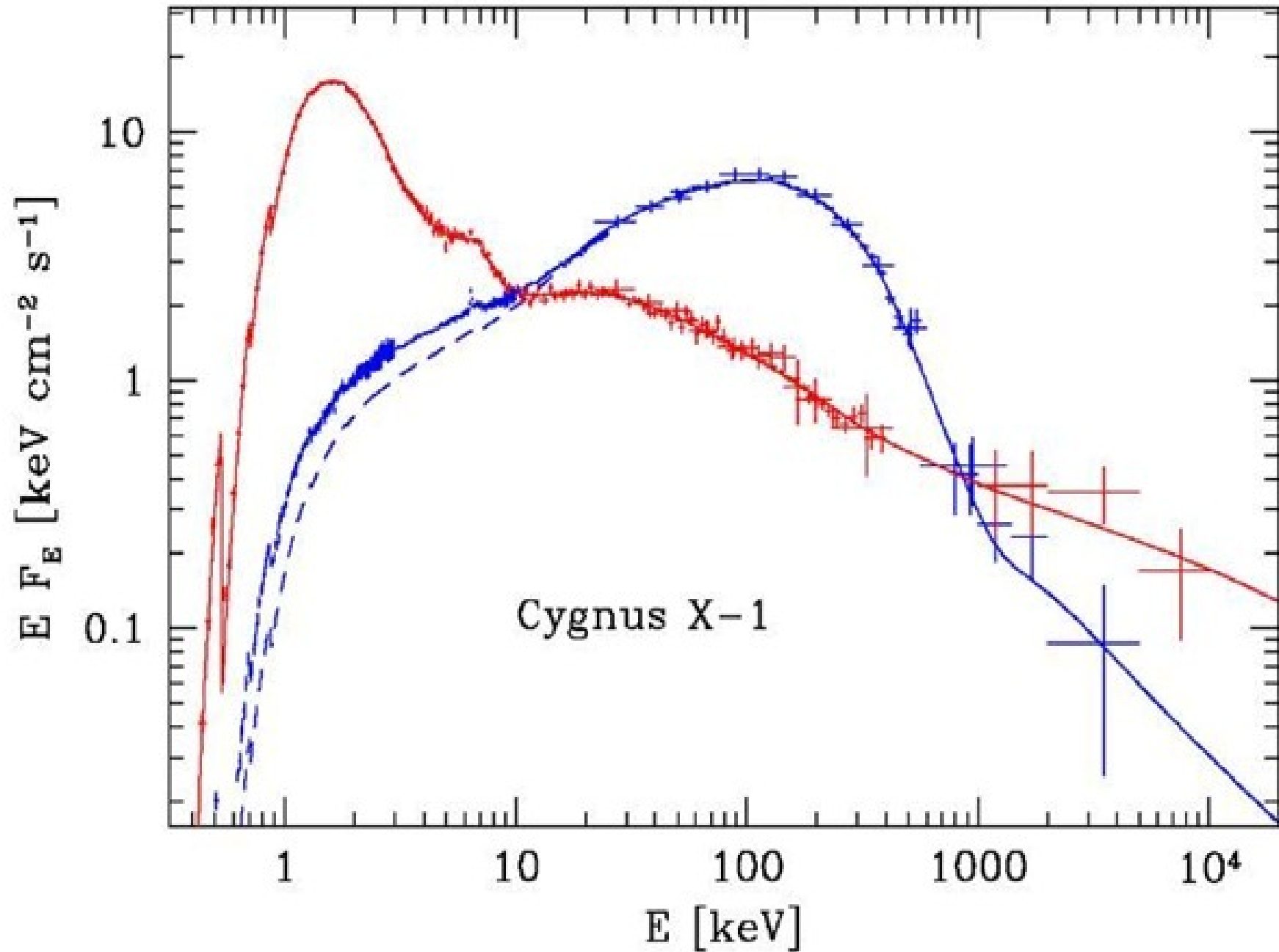
There is no standard tool that  
you can use for every problem!!



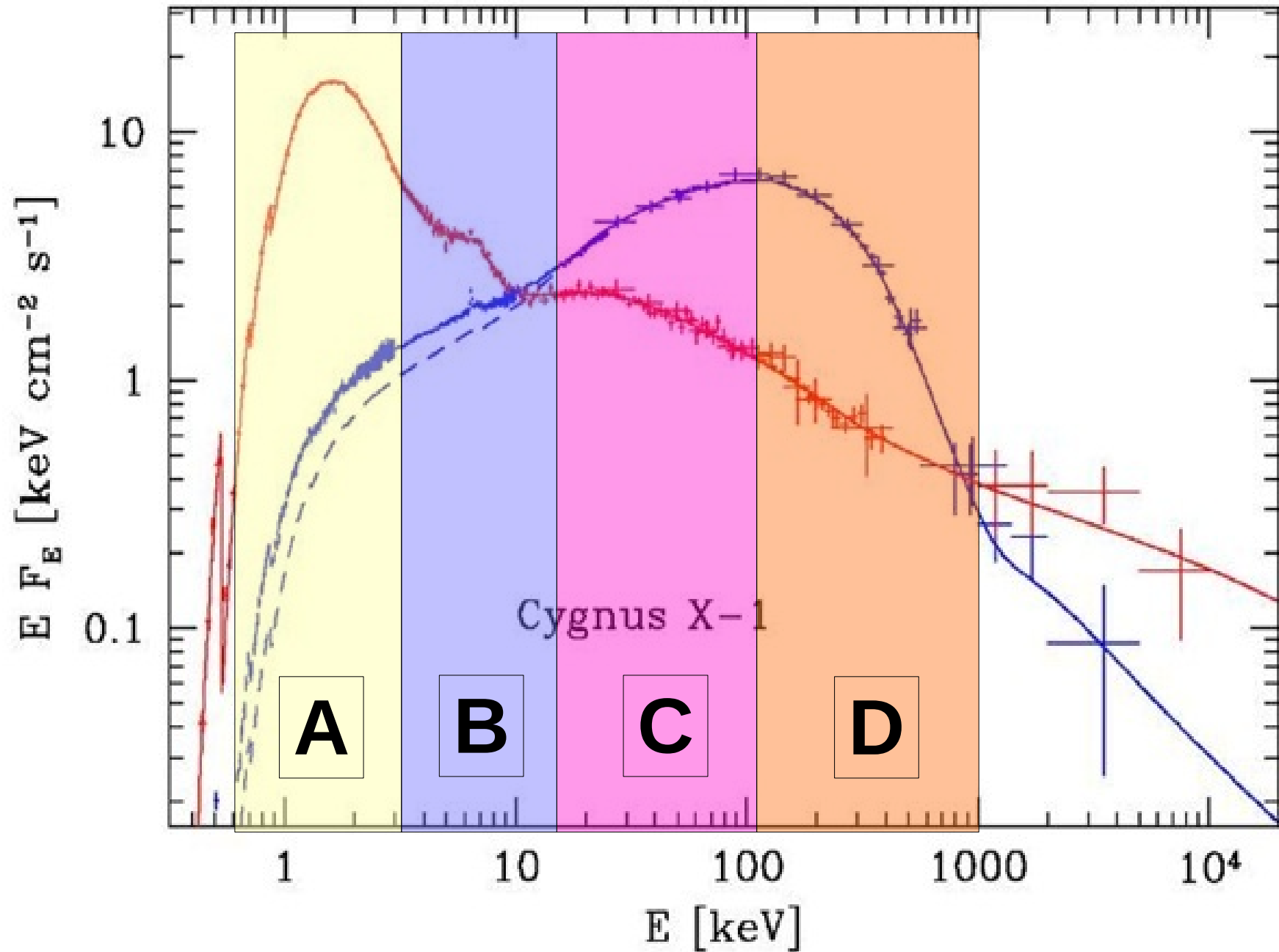




# X-ray colors -> helping tracing variability

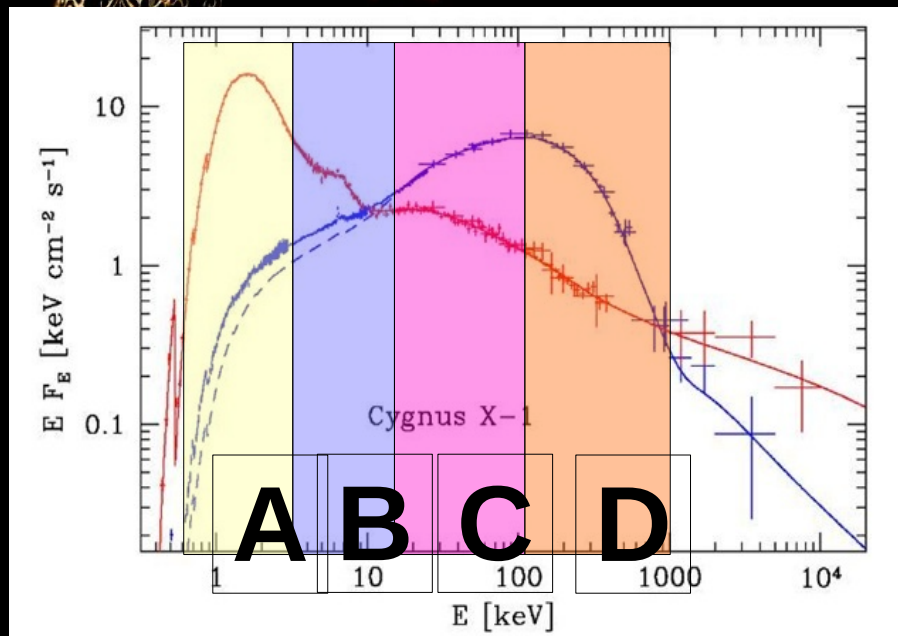


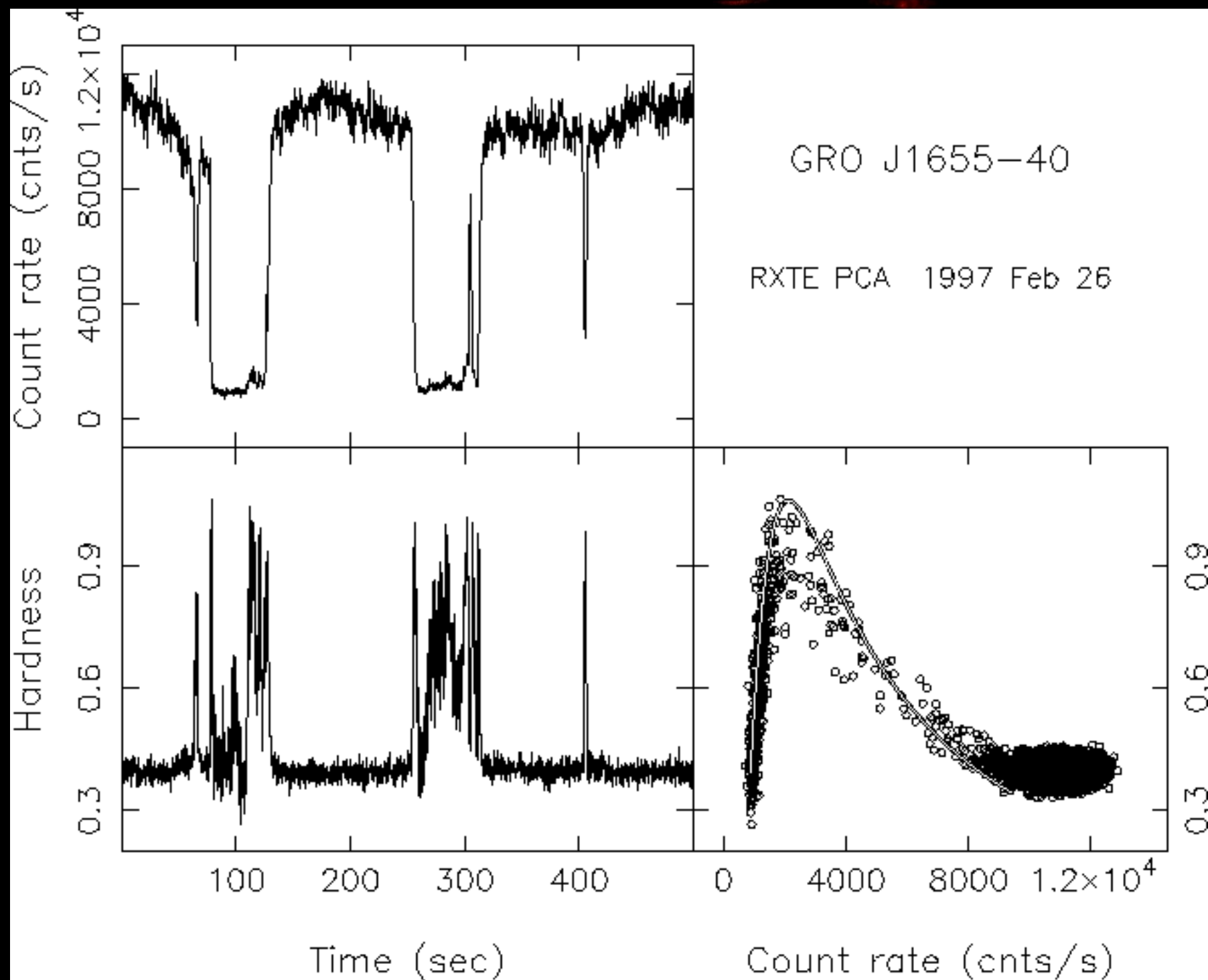
# X-ray colors -> helping tracing variability

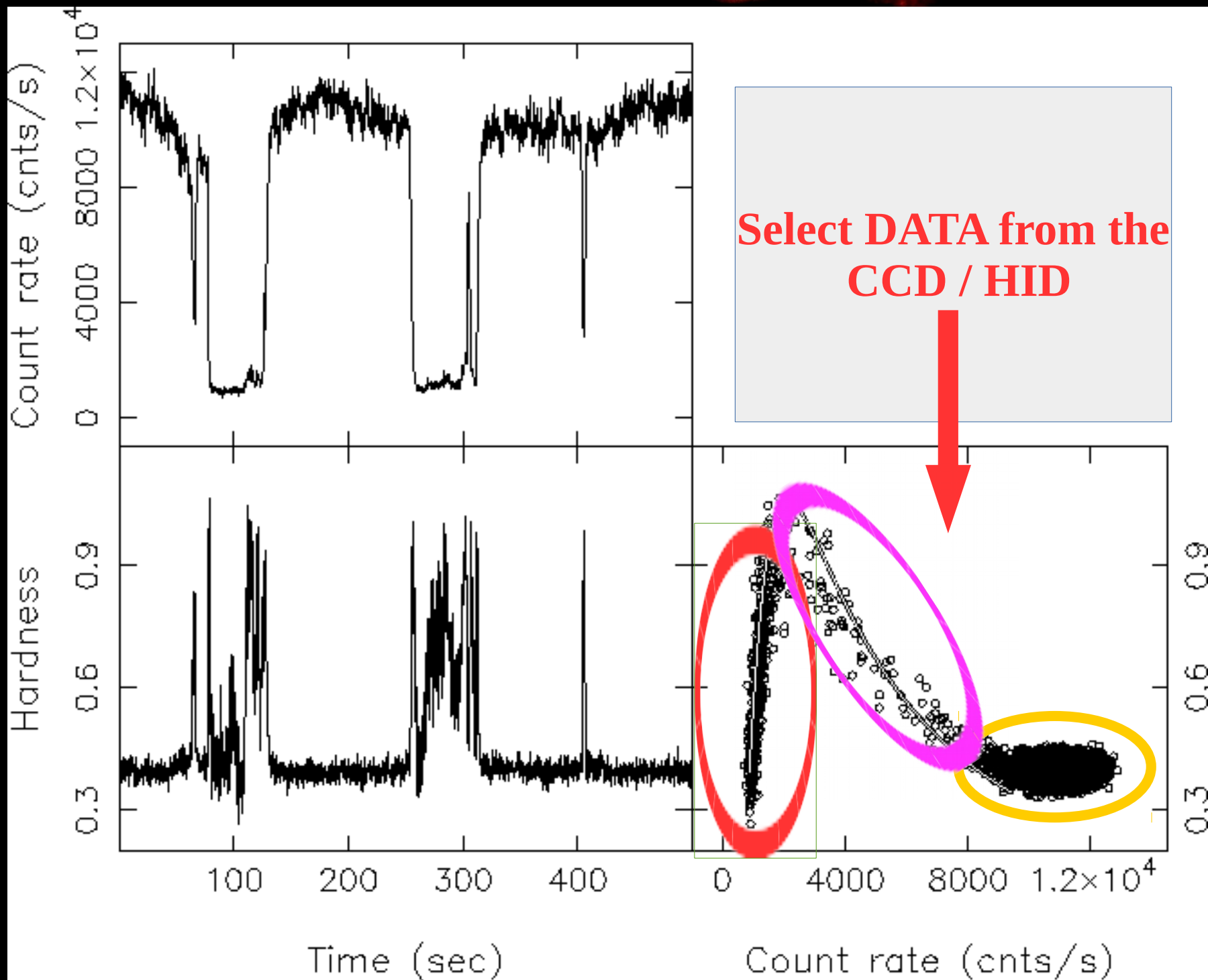


# X-ray colors -> helping tracing variability

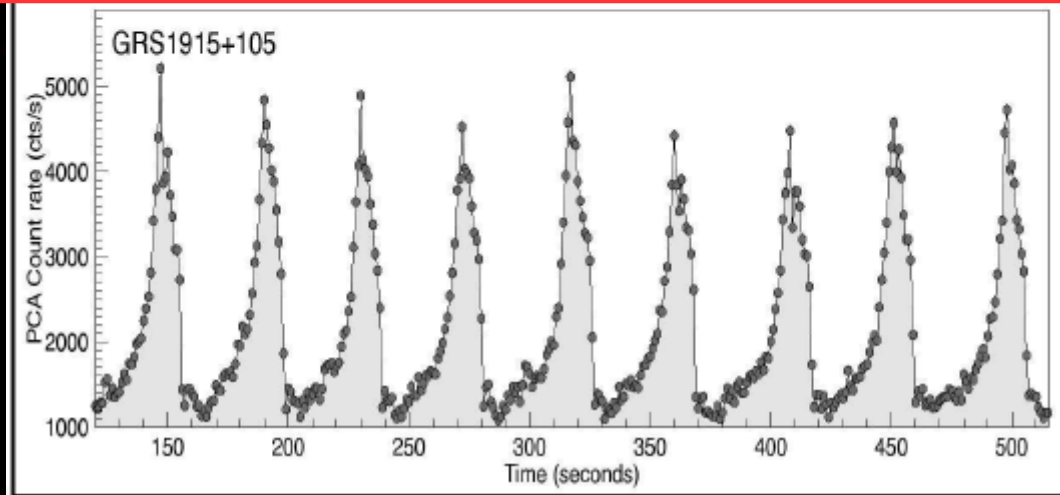
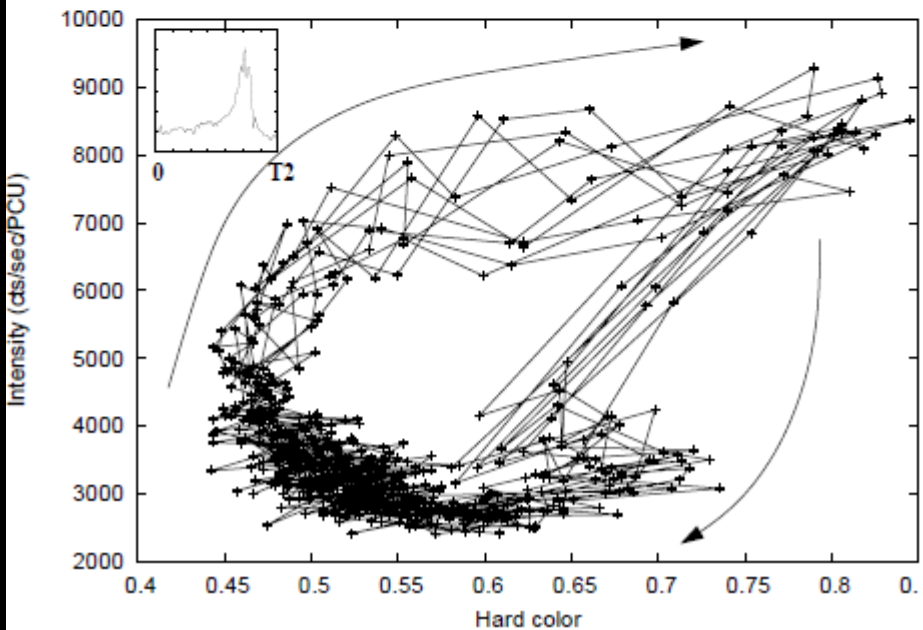
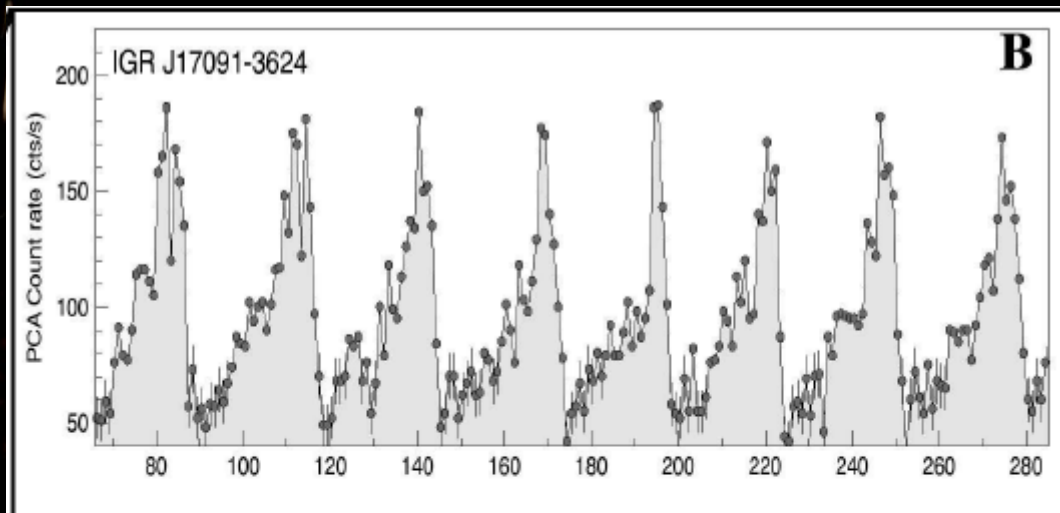
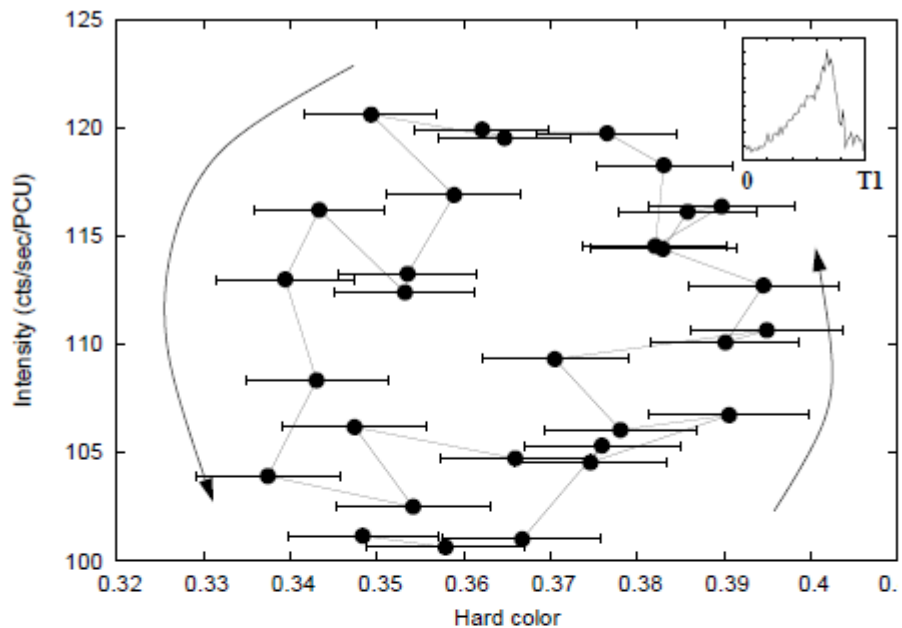
- Color 1 = B/A
- Color 2 = D/C
- Intensity = A+B+C+D

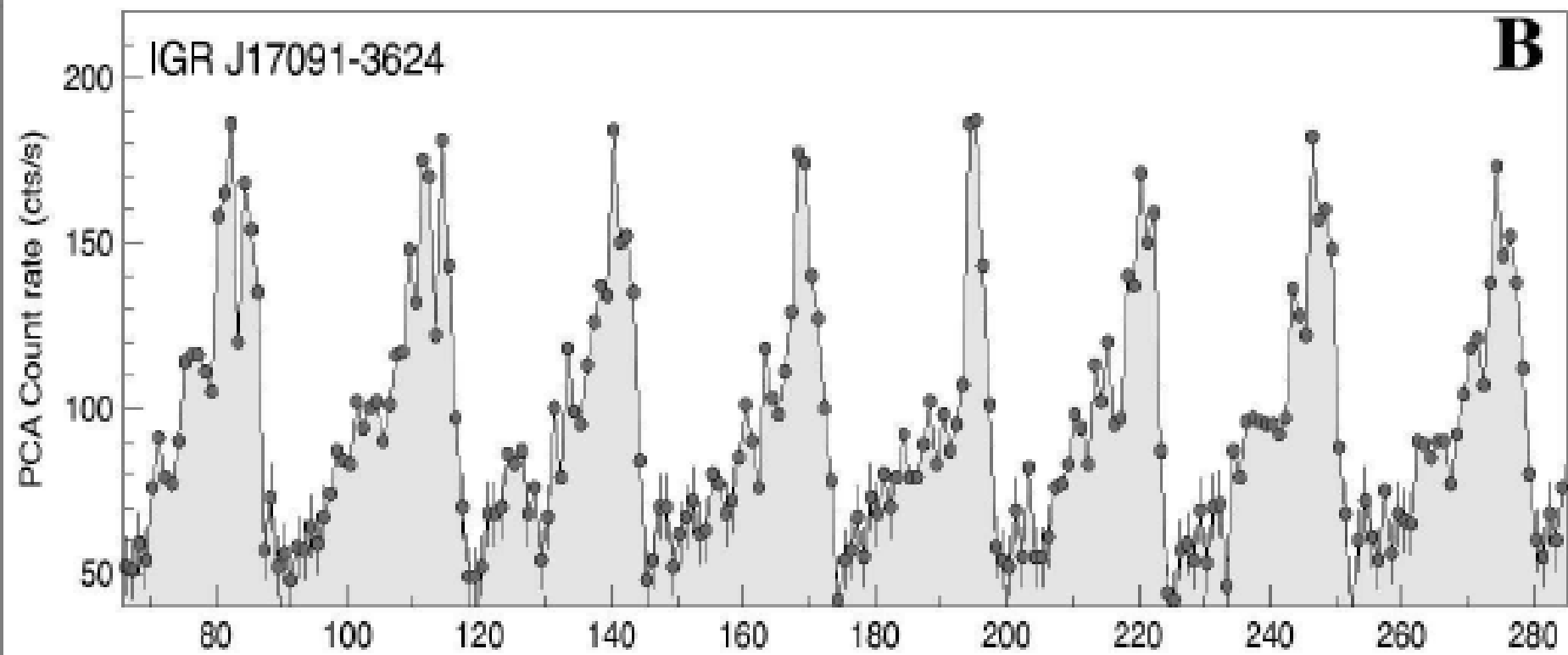




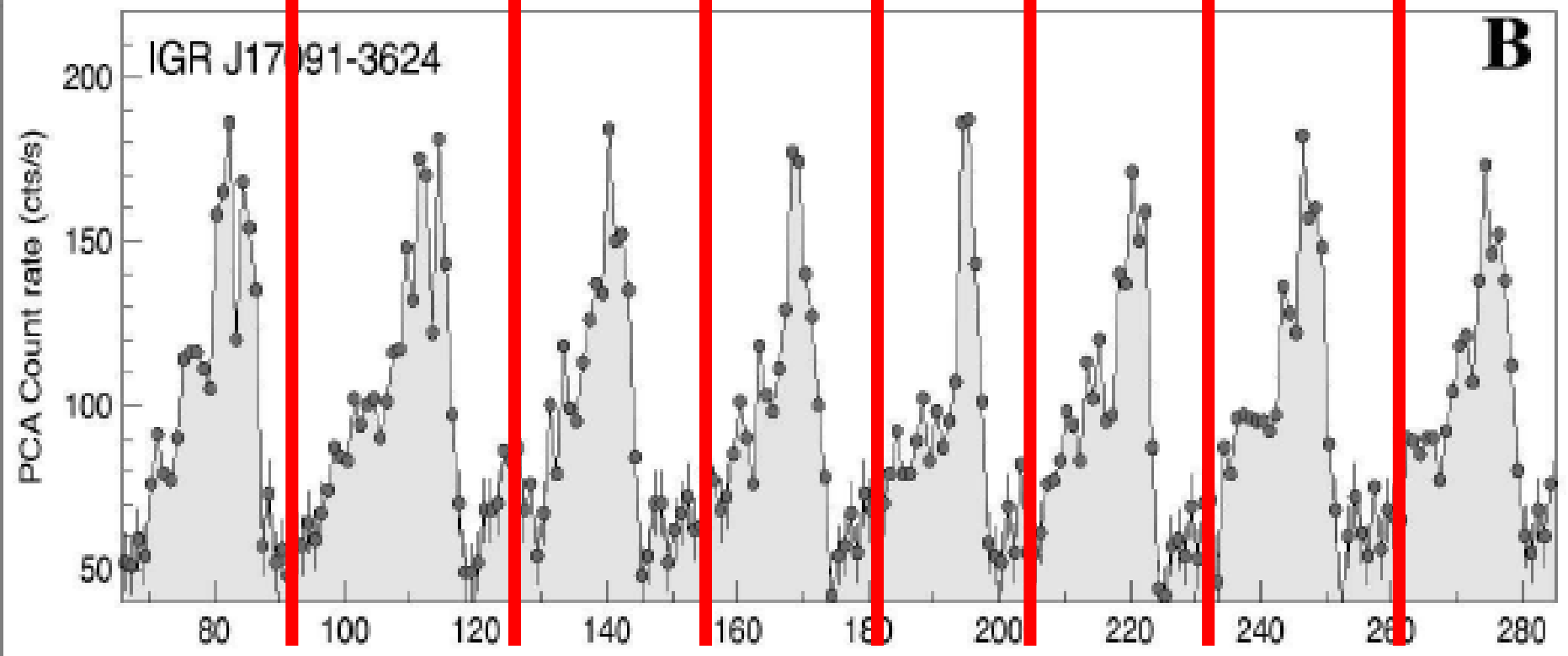


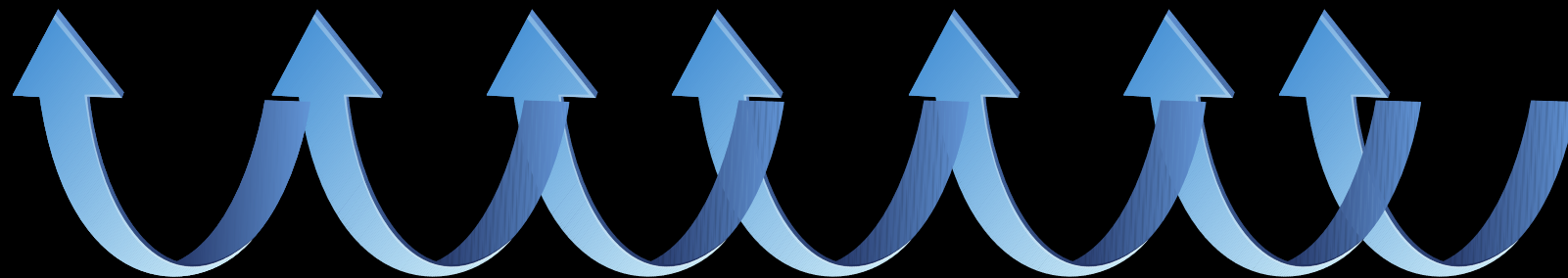
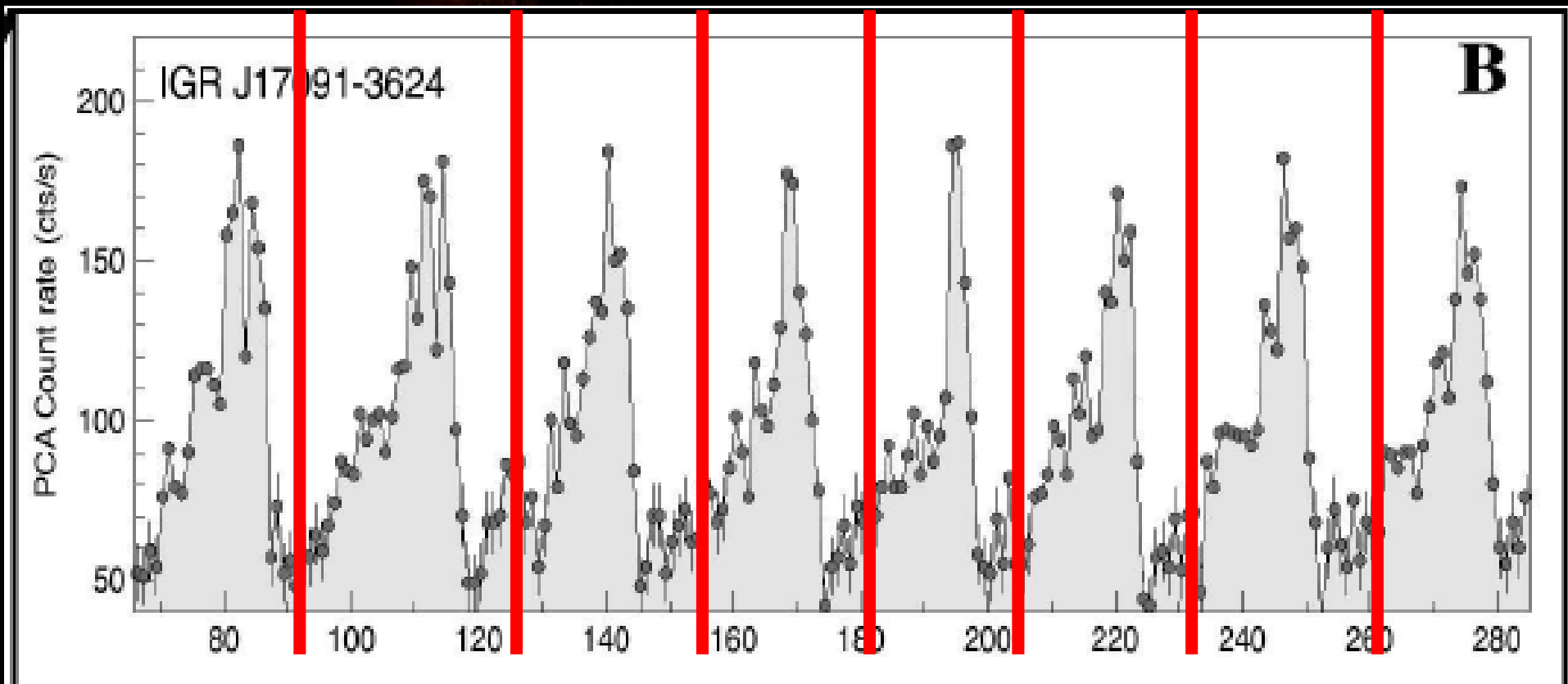
# Folding (or similar techniques)!

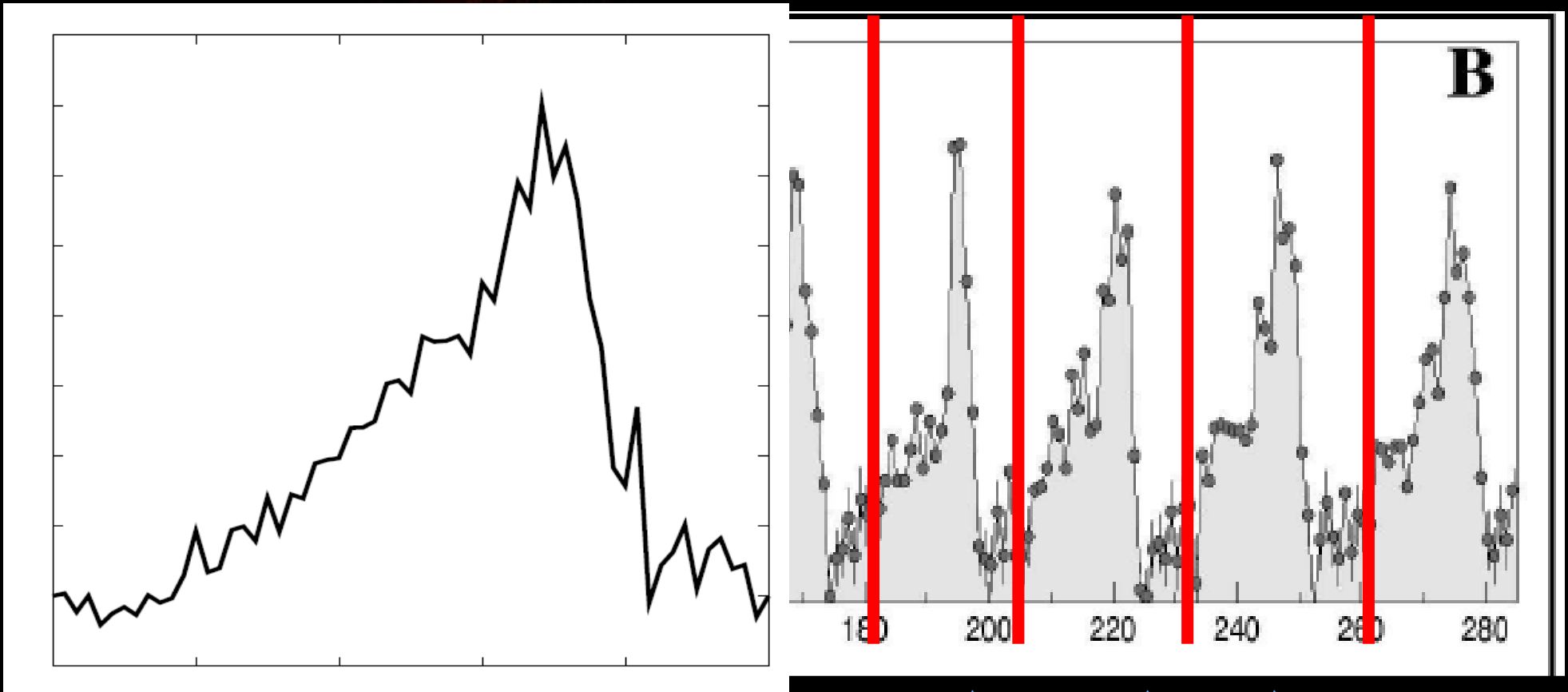




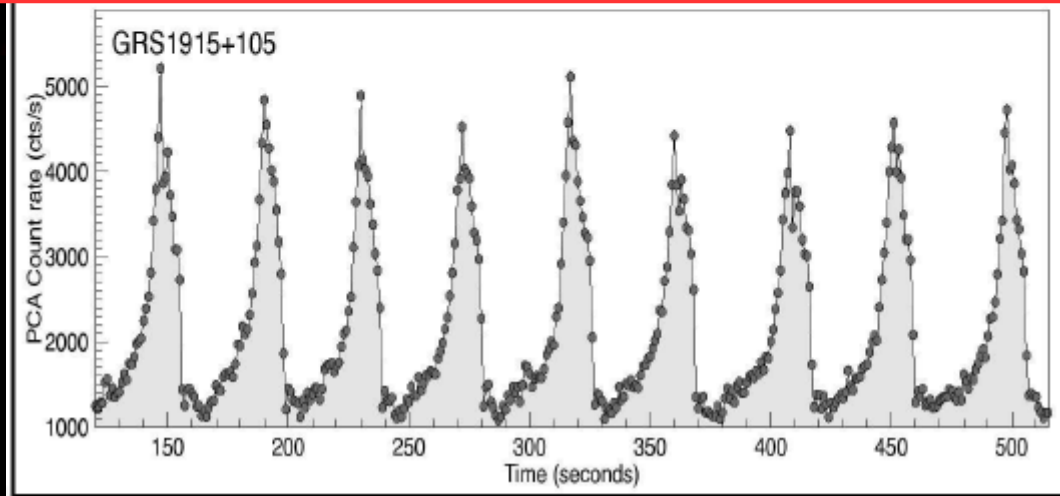
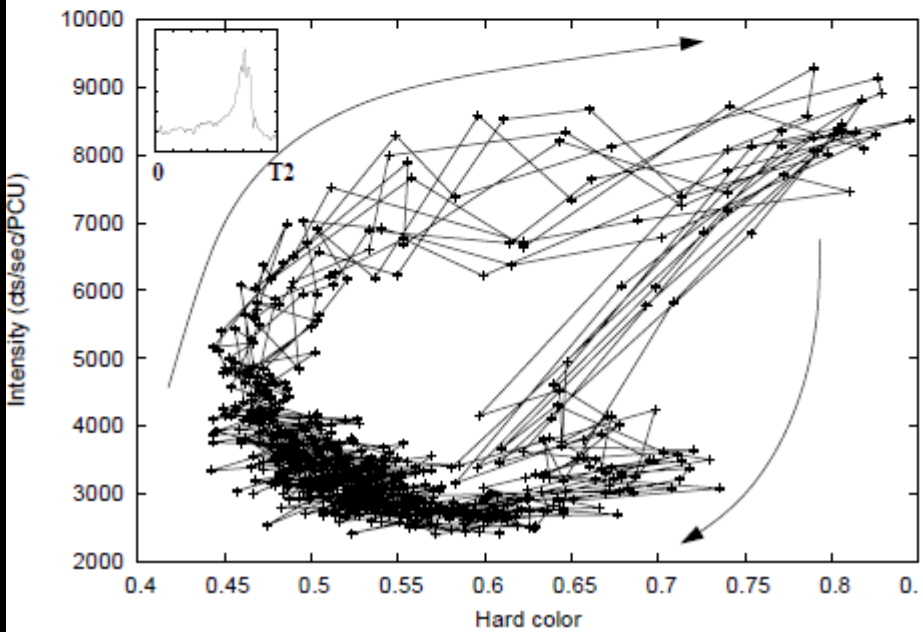
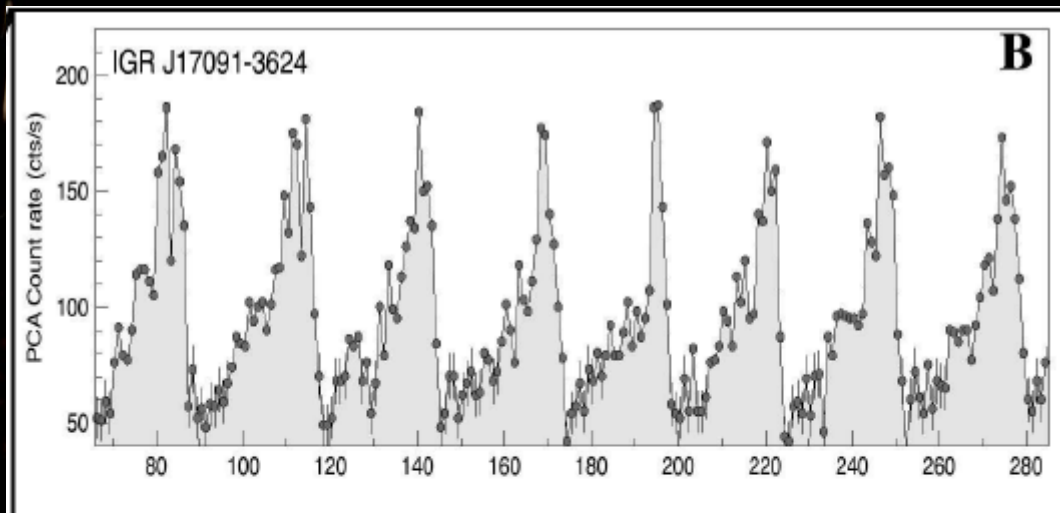
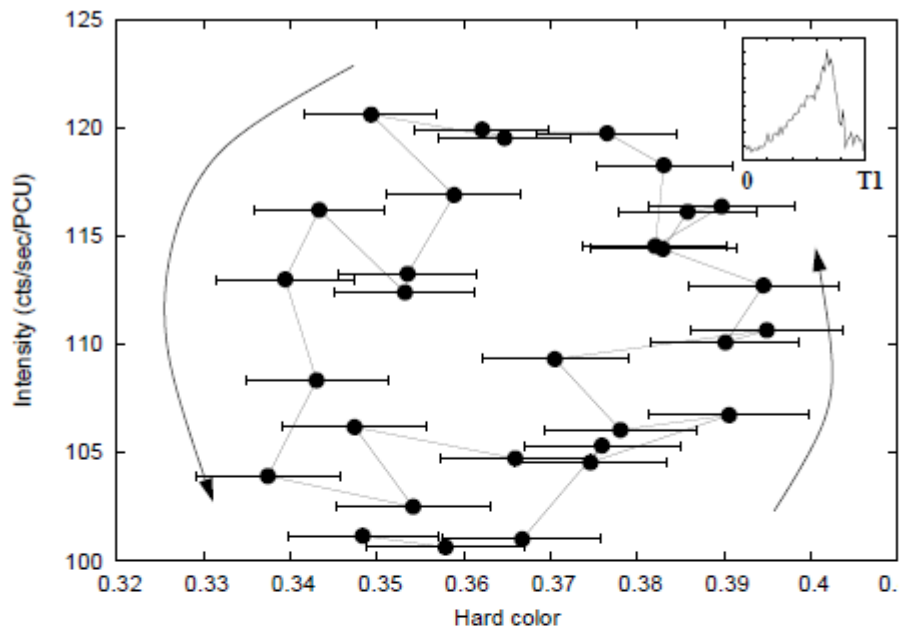


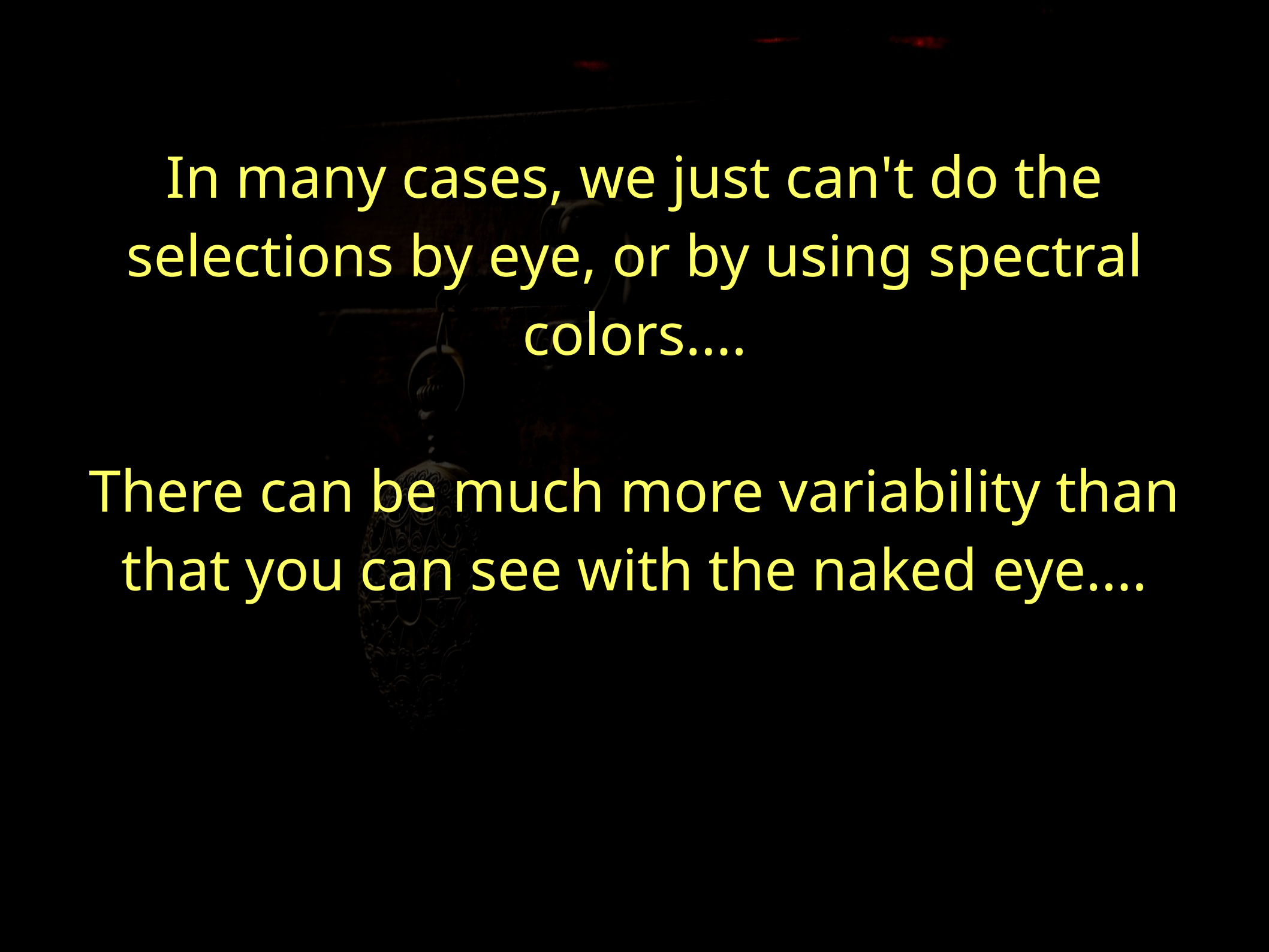






# Folding (or similar techniques)!





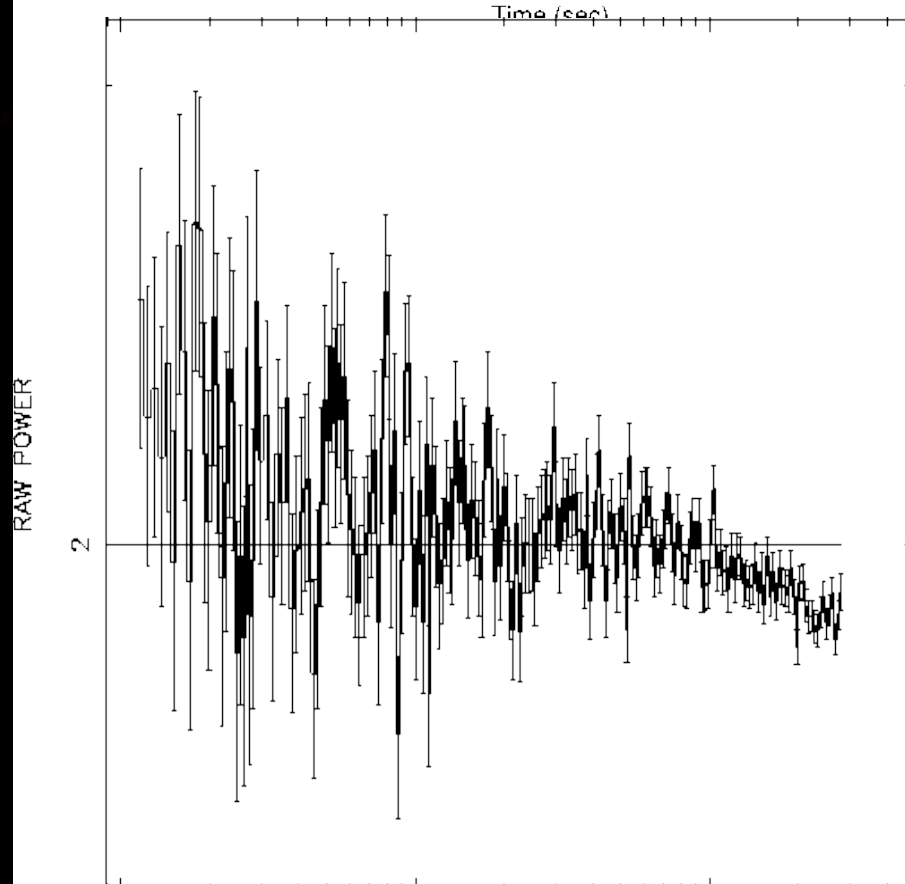
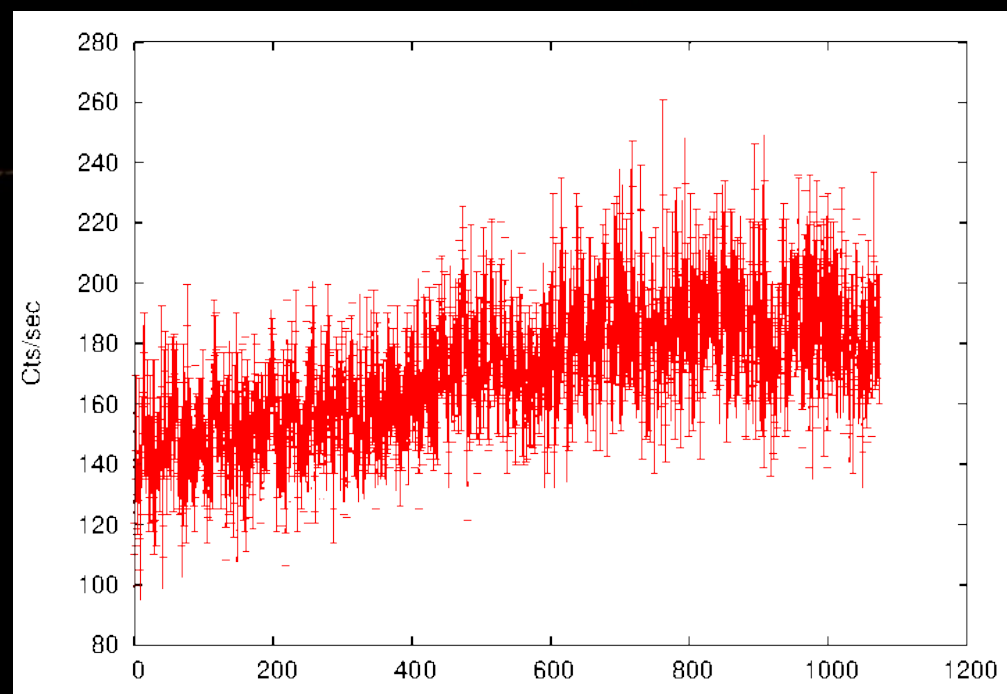
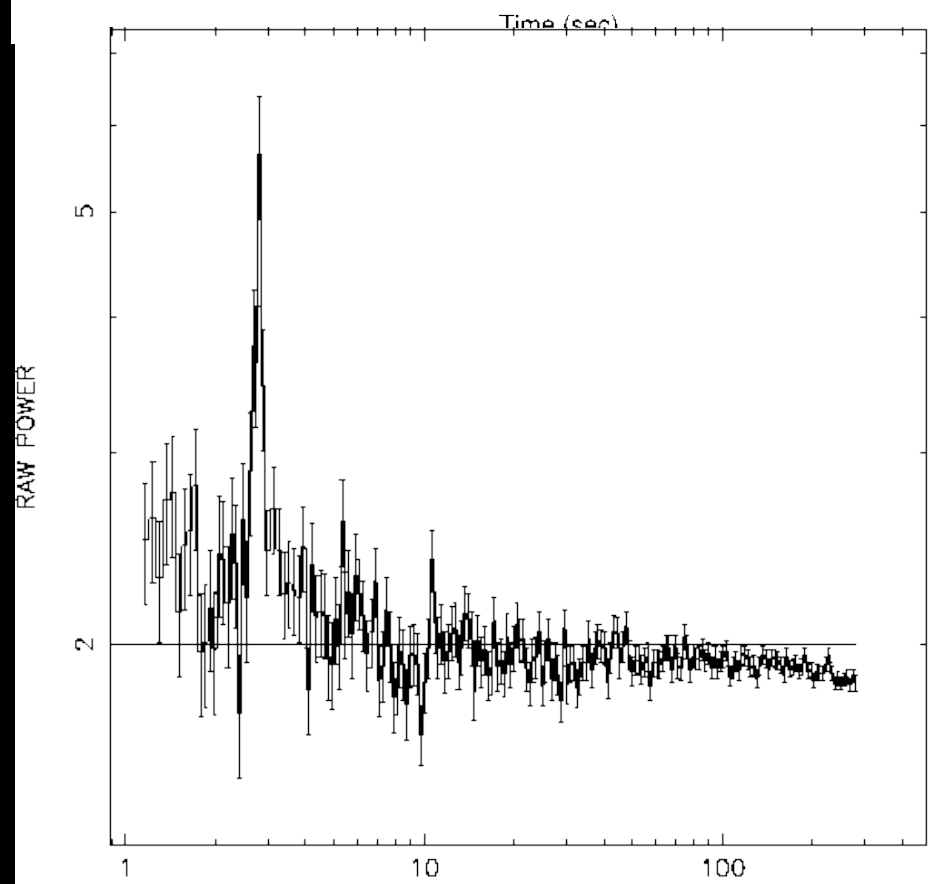
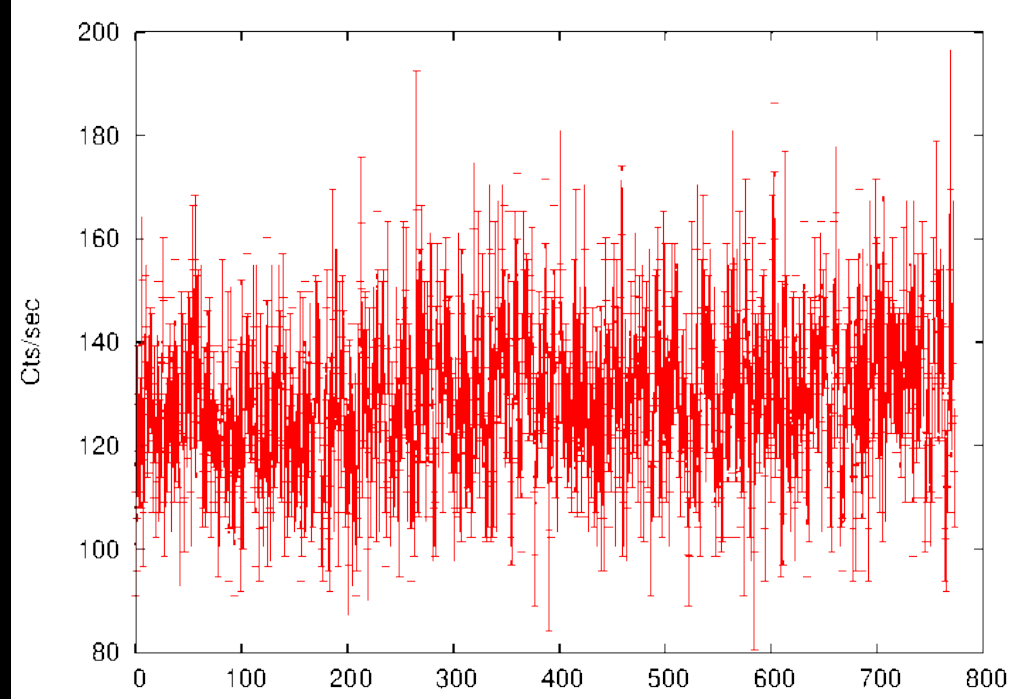
In many cases, we just can't do the  
selections by eye, or by using spectral  
colors....

There can be much more variability than  
that you can see with the naked eye....

In many cases, we just can't do the selections by eye, or by using spectral colors....

There can be much more variability than that you can see with the naked eye....

**Statistics some times kill us, but**  
**Sir Fourier comes to our help!**



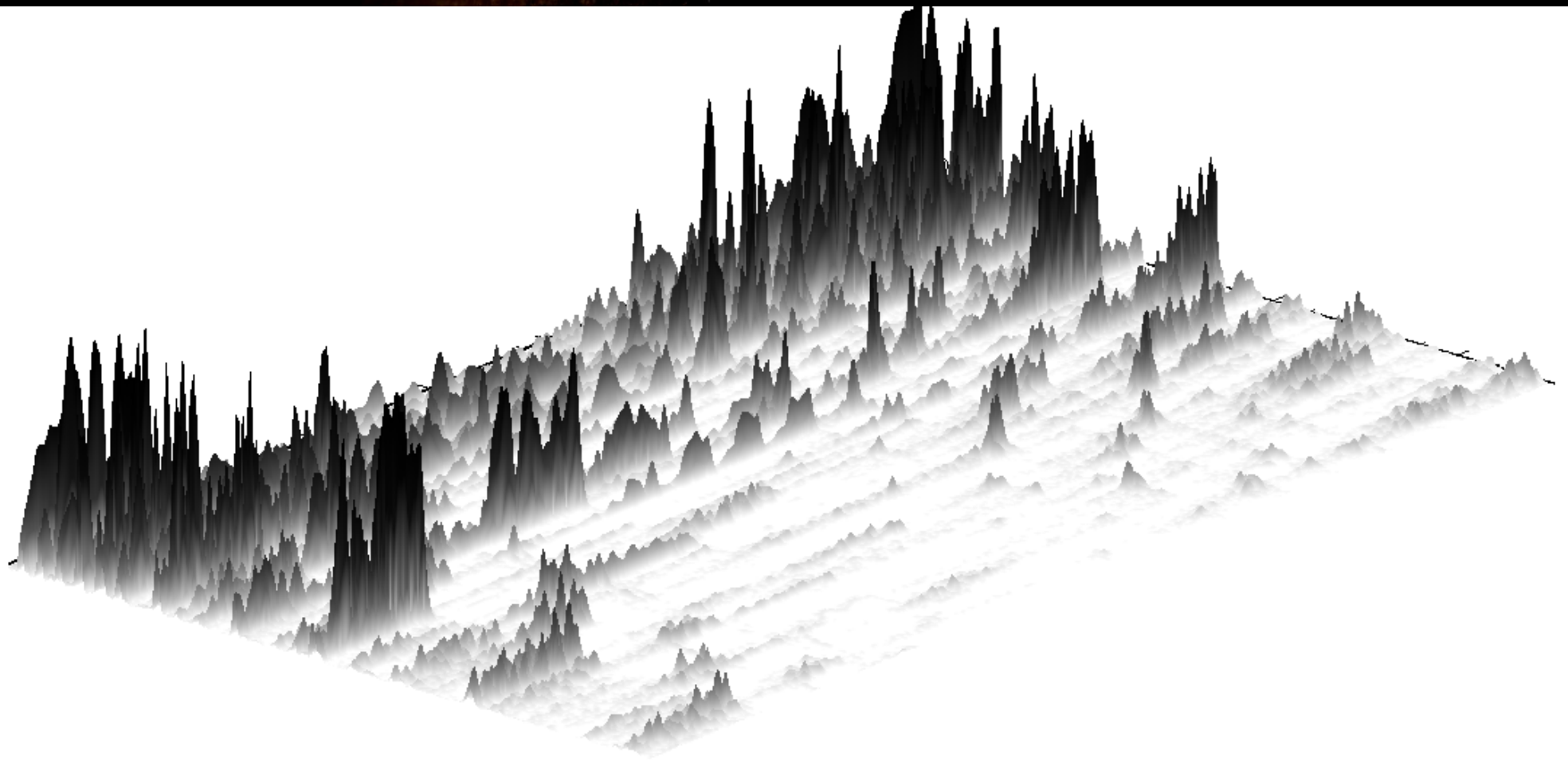
<https://www.youtube.com/watch?v=SpzNQOOBeRg>

**INTRODUCTION**  
**- TO -**  
**FOURIER SERIES**

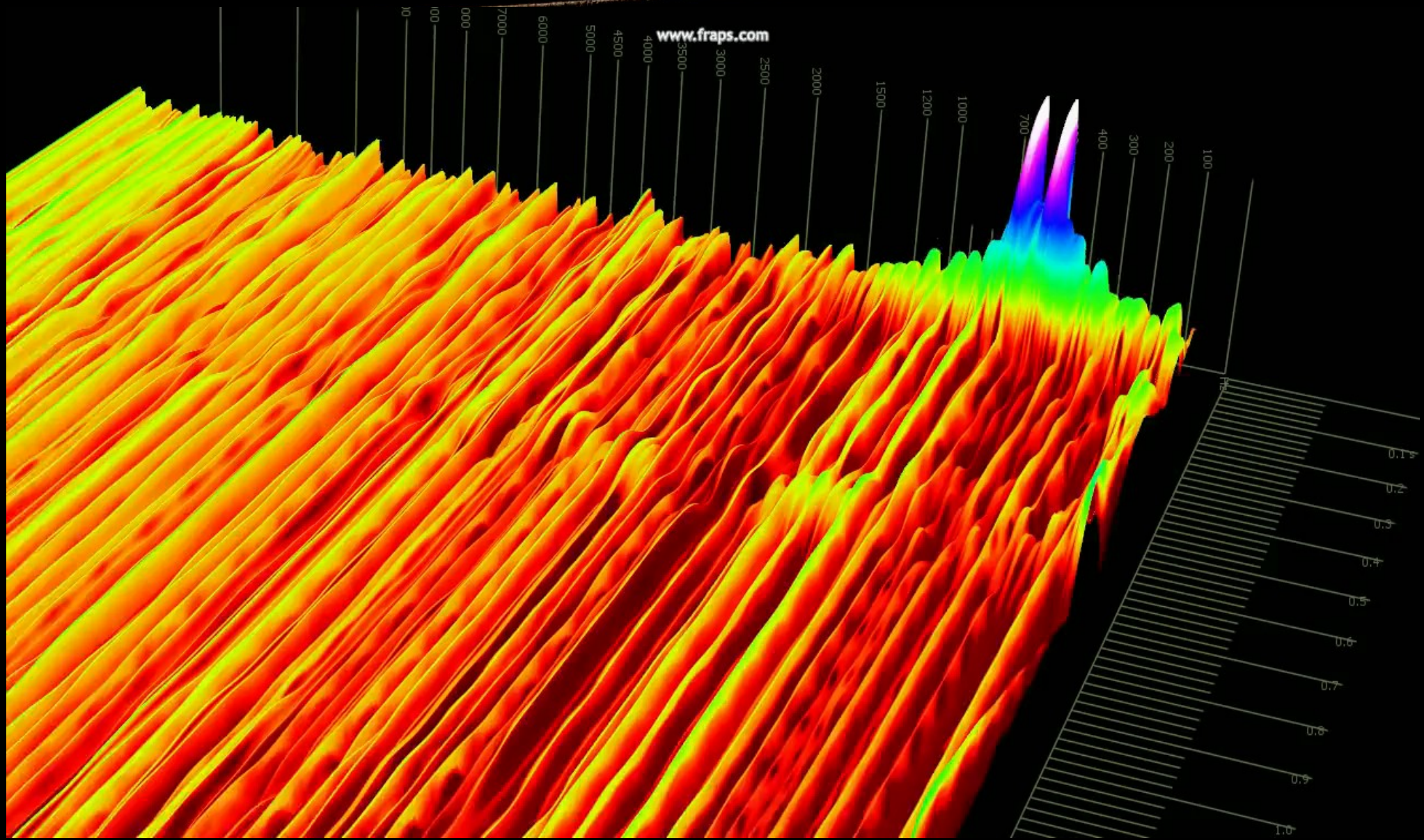


[http://commons.wikimedia.org/wiki/File:Fourier\\_transform\\_time\\_and\\_frequency\\_domains.gif](http://commons.wikimedia.org/wiki/File:Fourier_transform_time_and_frequency_domains.gif)





<https://www.youtube.com/watch?v=vvr9AMWEU-c>







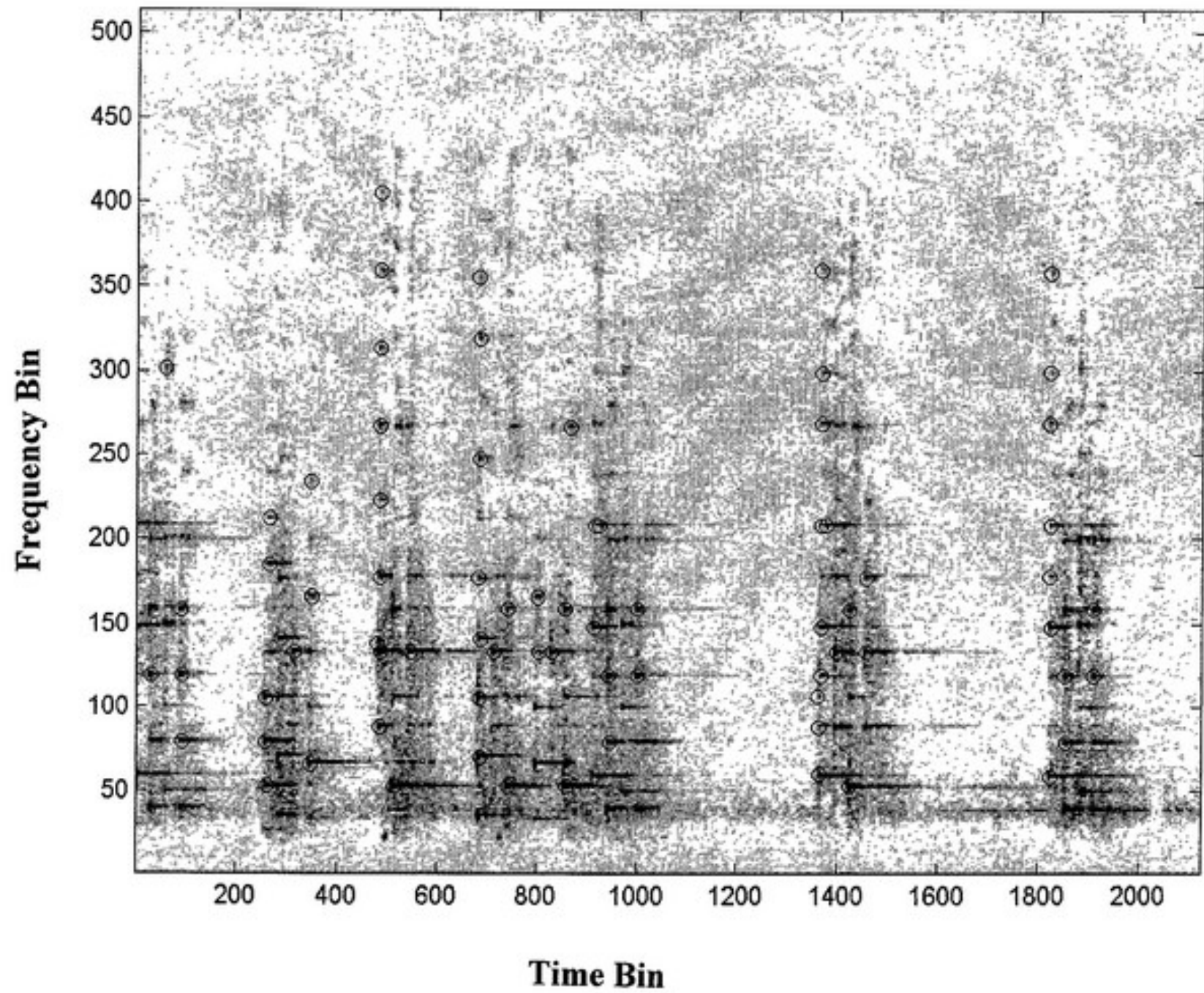
## System and methods for recognizing sound and music signals in high noise and distortion

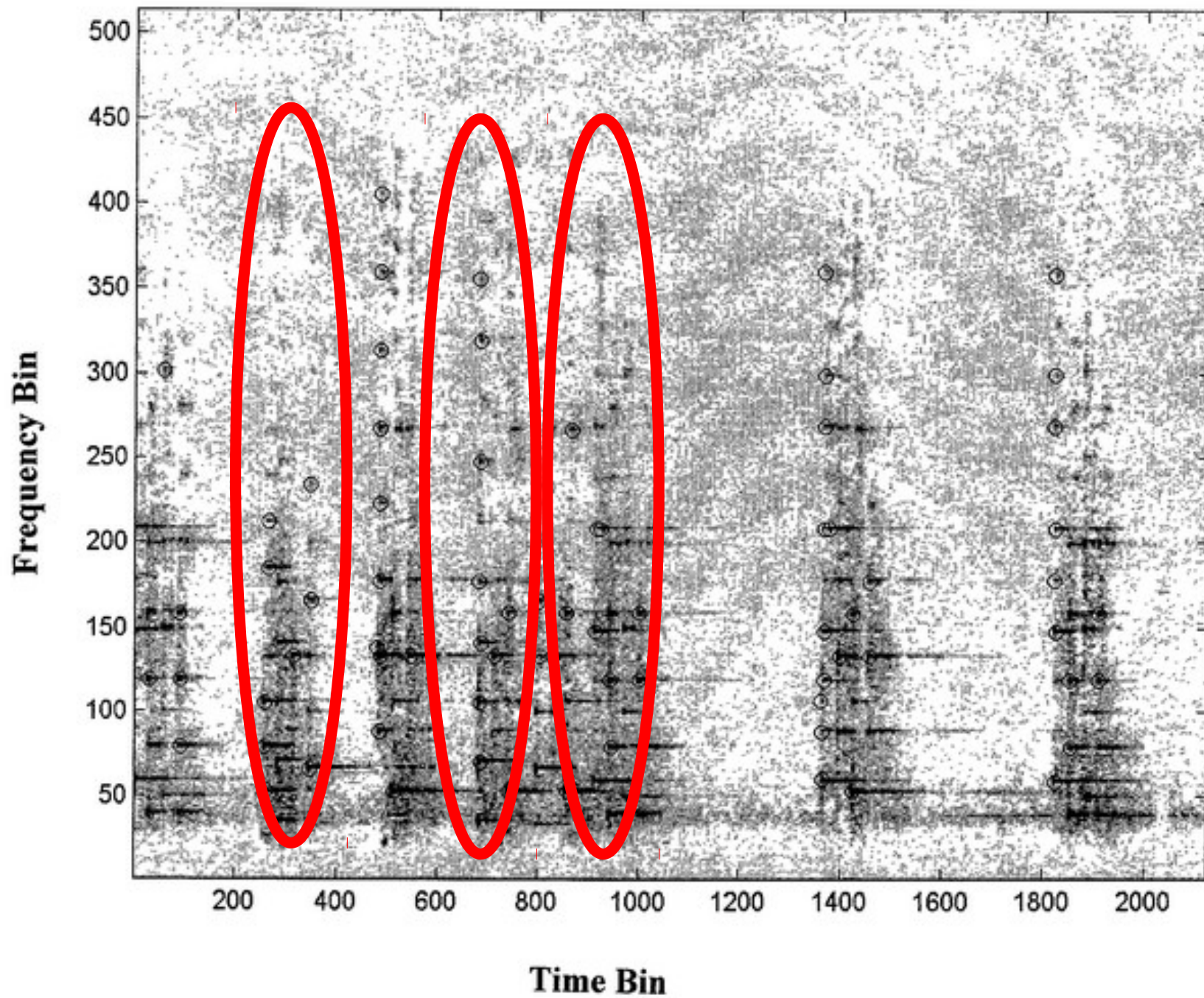
US 6990453 B2

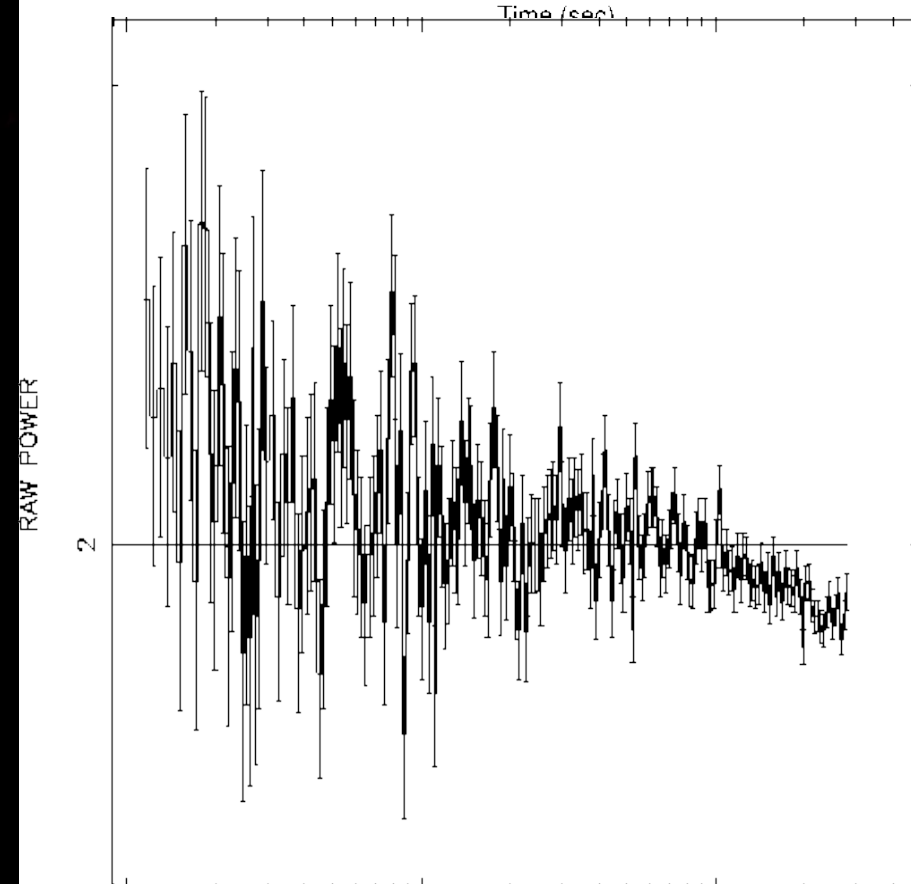
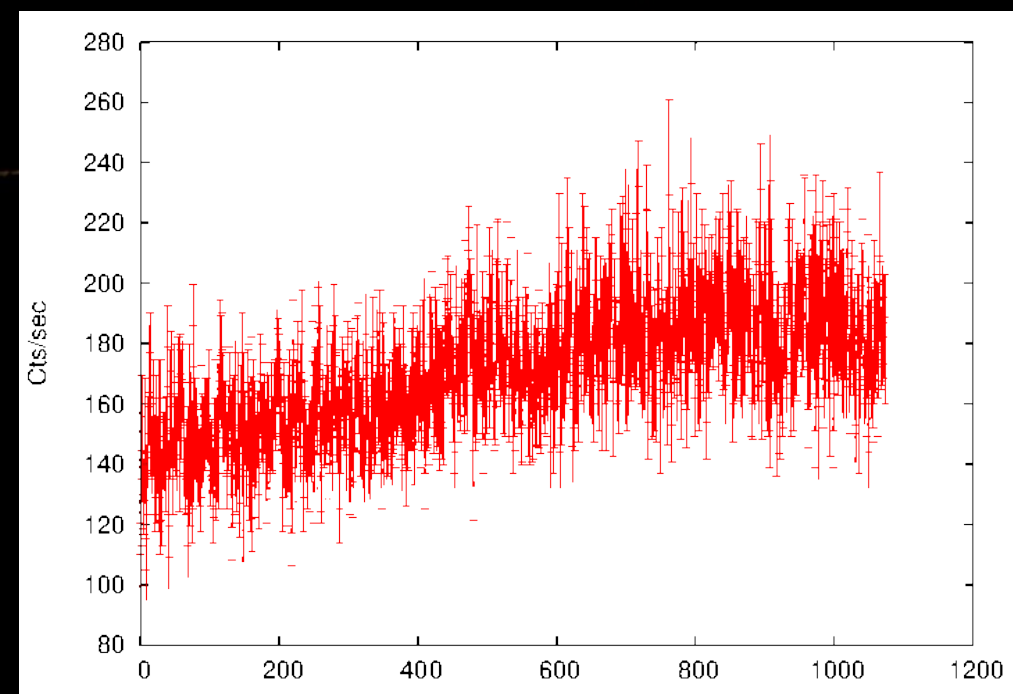
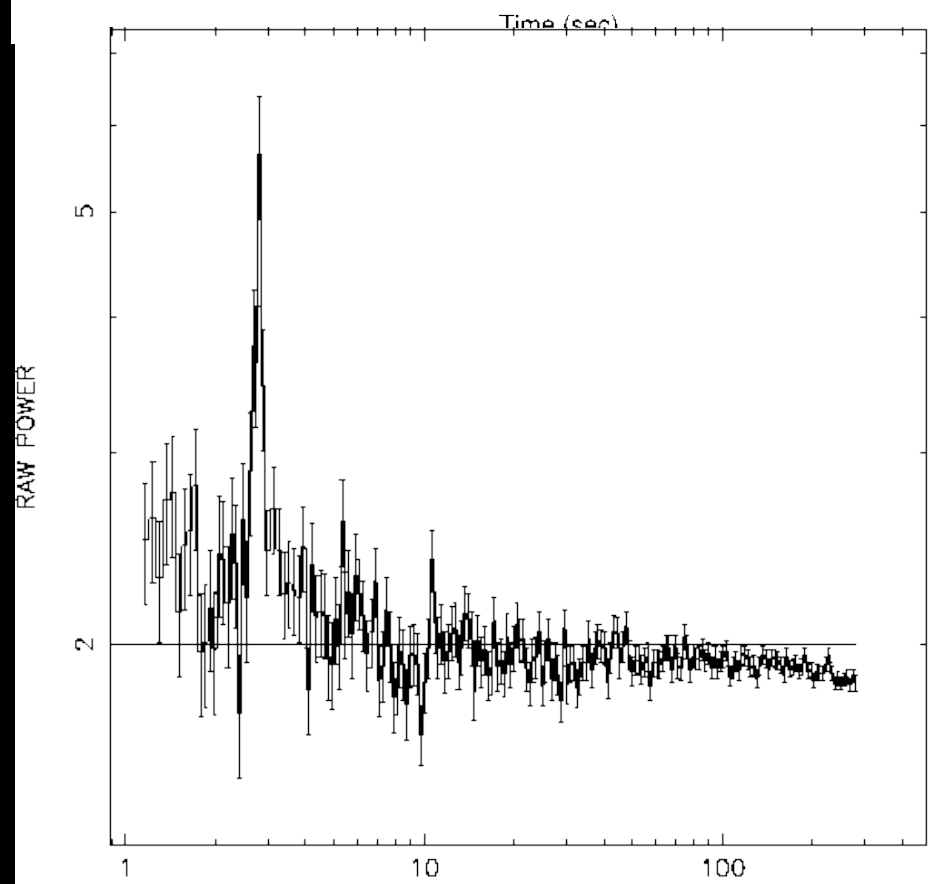
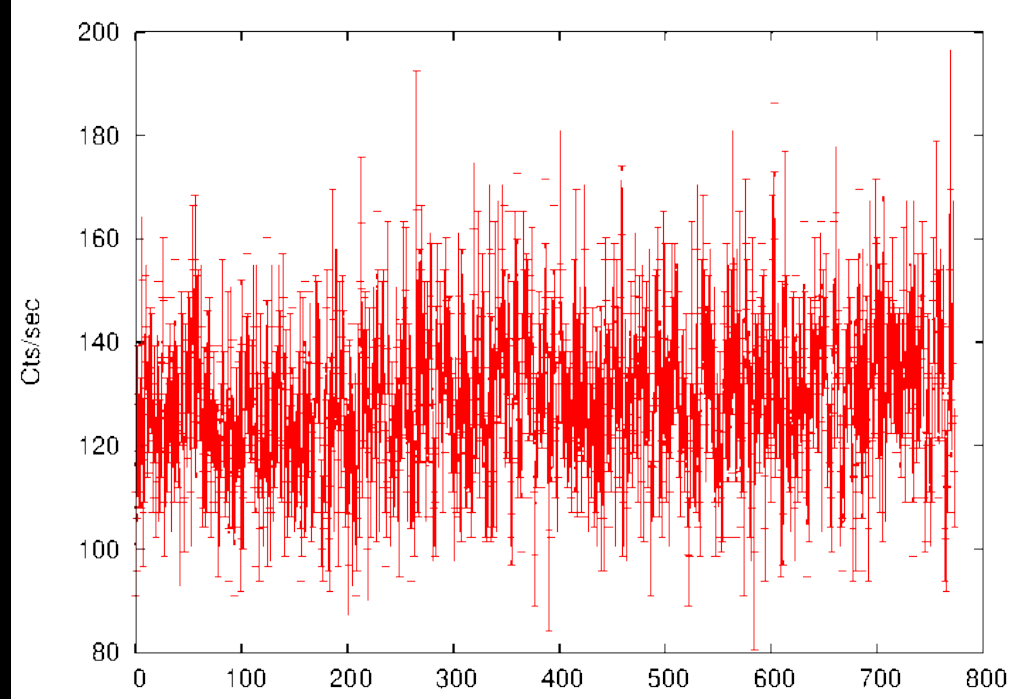
### ABSTRACT

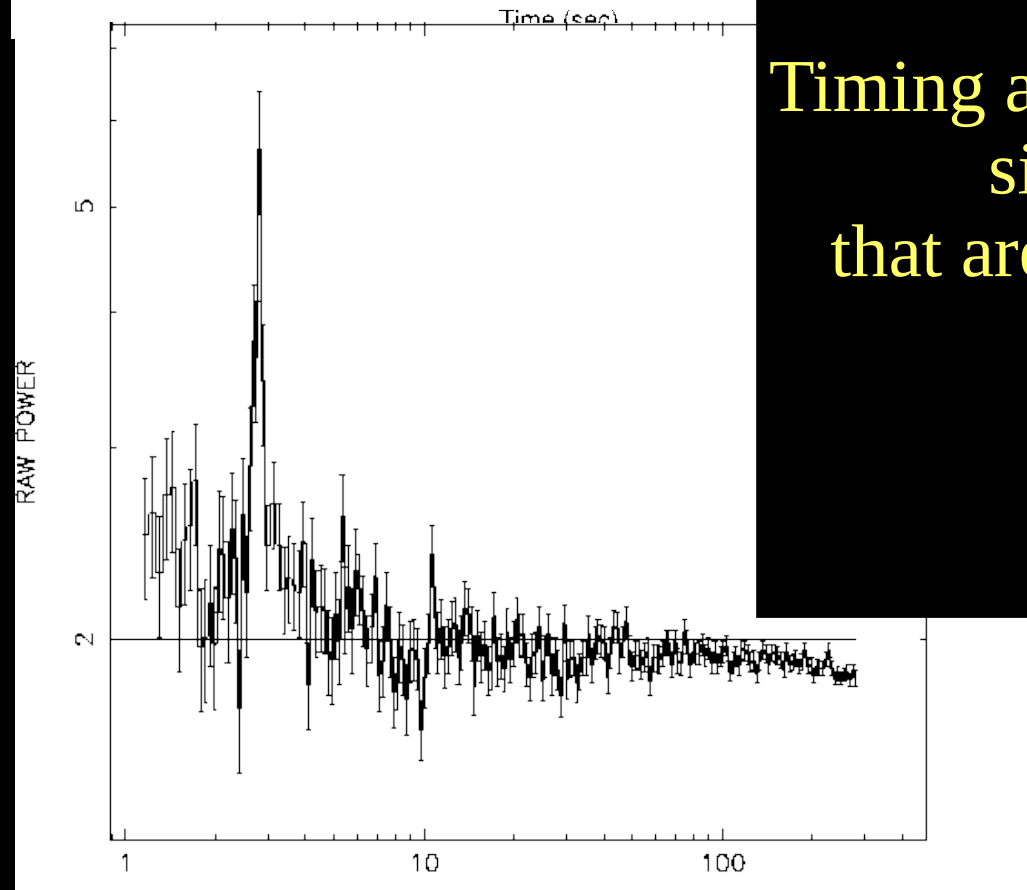
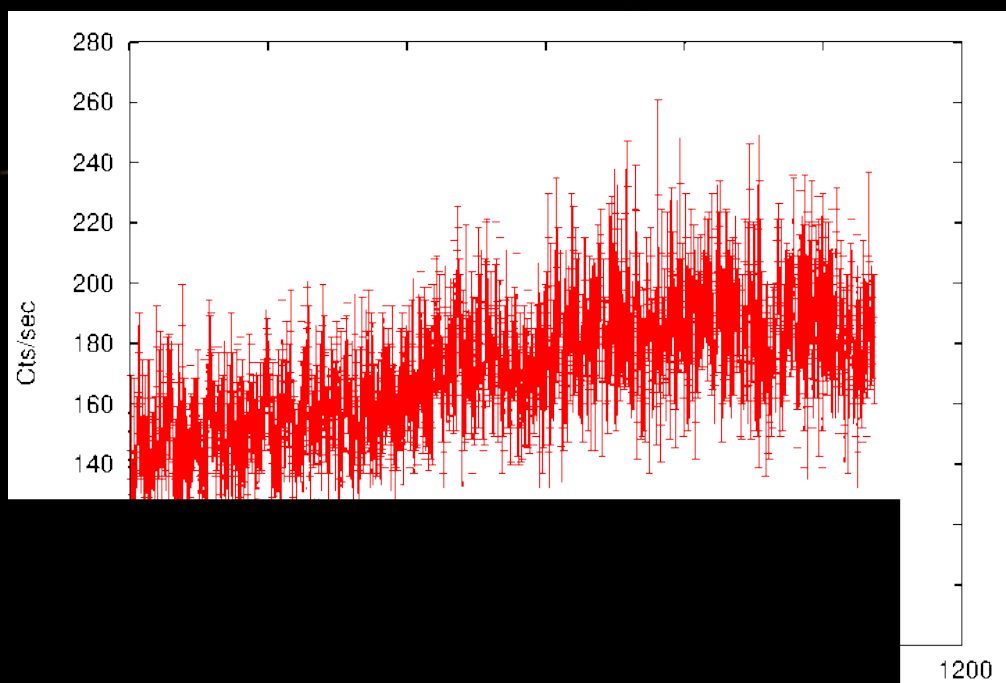
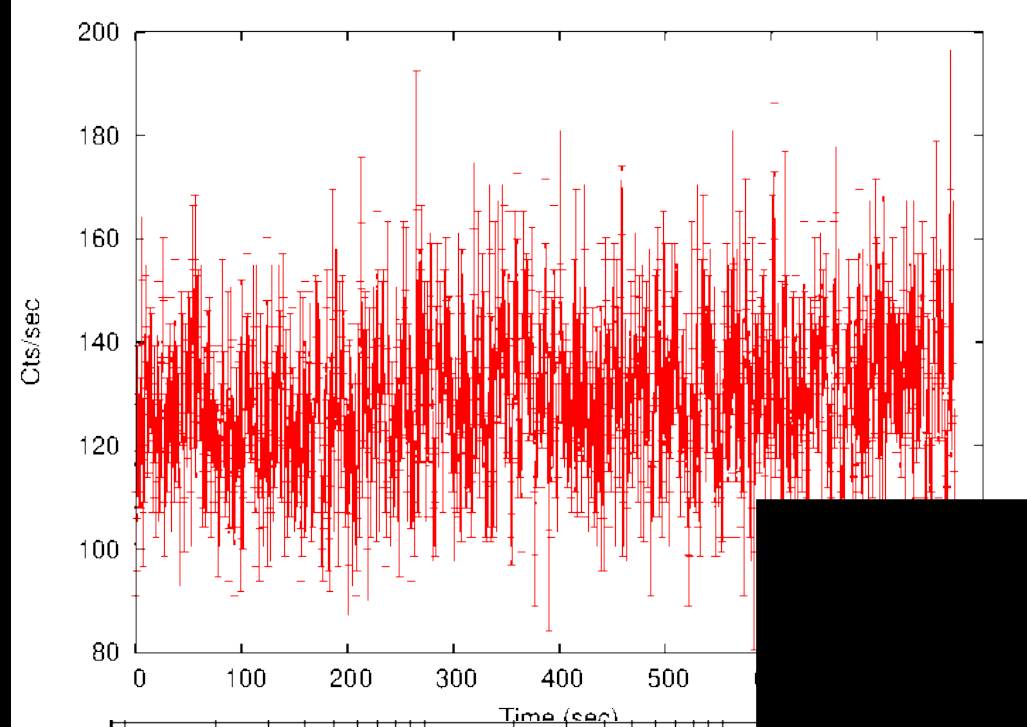
A method for recognizing an audio sample locates an audio file that most closely matches the audio sample from a database indexing a large set of original recordings. Each indexed audio file is represented in the database index by a set

<b>Publication number</b>	US6990453 B2
<b>Publication type</b>	Grant
<b>Application number</b>	US 09/839,476
<b>Publication date</b>	Jan 24, 2006
<b>Filing date</b>	Apr 20, 2001
<b>Priority date</b> 	Jul 31, 2000
<b>Fee status</b> 	Paid
<b>Also published as</b>	<a href="#">CN1592906A</a> , <a href="#">18 More »</a>
<b>Inventors</b>	<a href="#">Avery Li-Chun Wang</a> , <a href="#">Julius O. Smith, III</a>

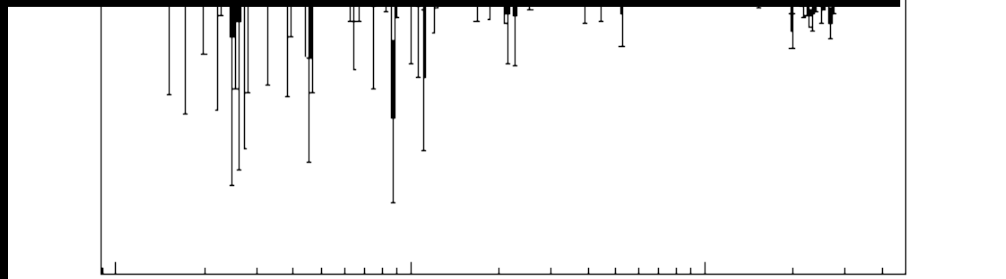








Timing analysis may seem like “magic,” since it can reveal features that are not apparent to the eye in the raw data





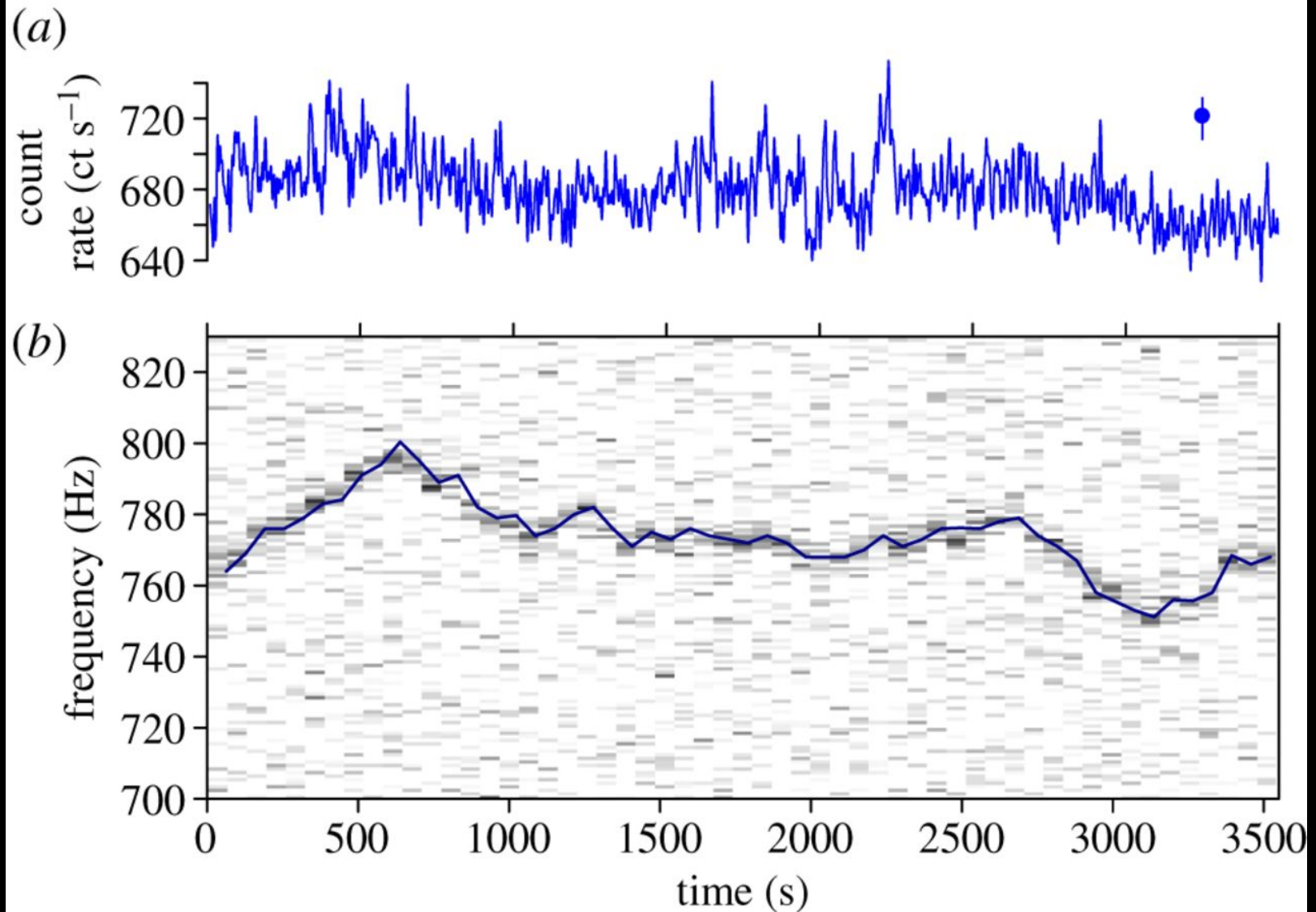
# Number of Trials to First Success

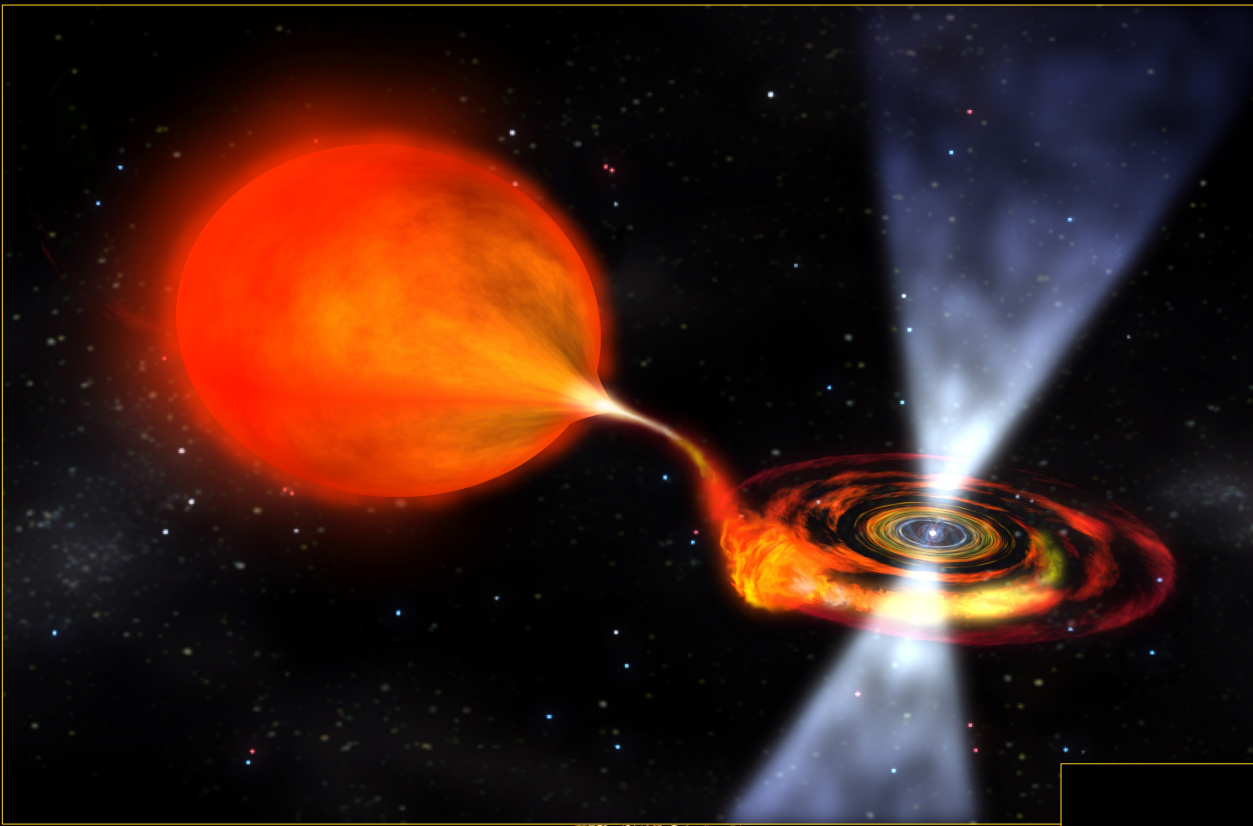
Informally, the probability of an event is the average number of times the event occurs in a sequence of trials. Another way of looking at that is to ask for an average number of trials before the first occurrence of the event. This could be formalized in terms of mathematical expectation.

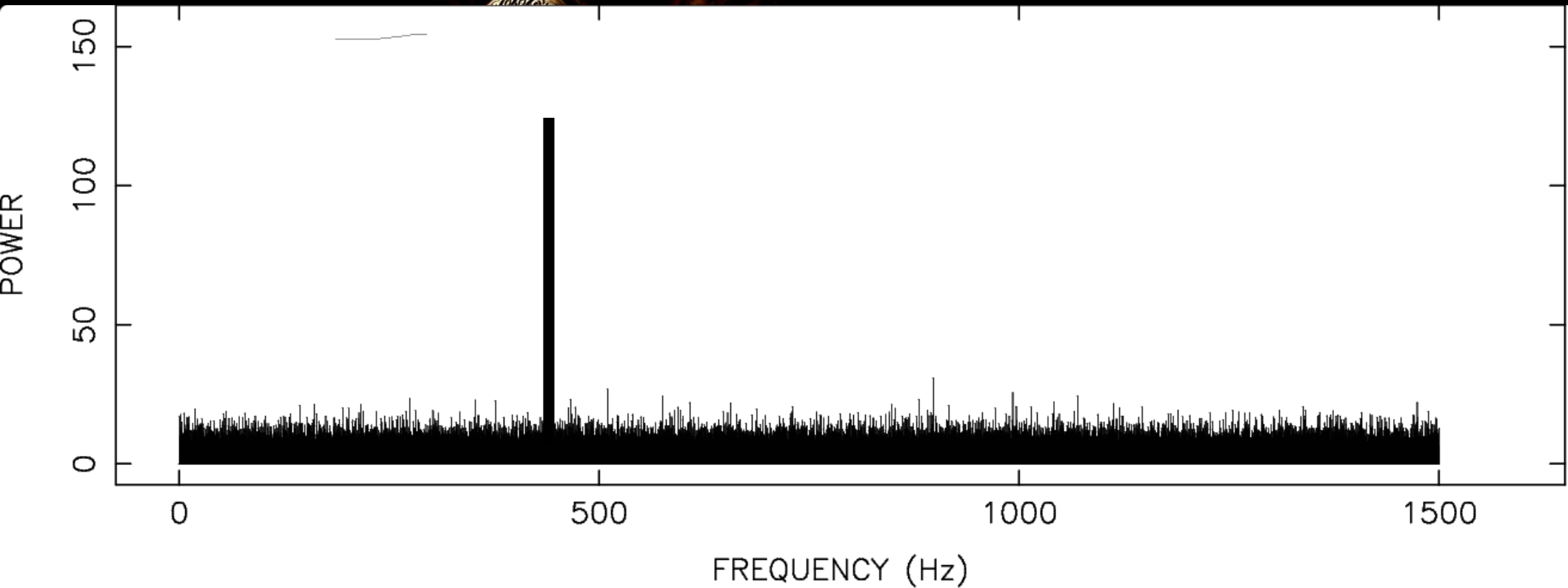
(<http://www.cut-the-knot.org/>)



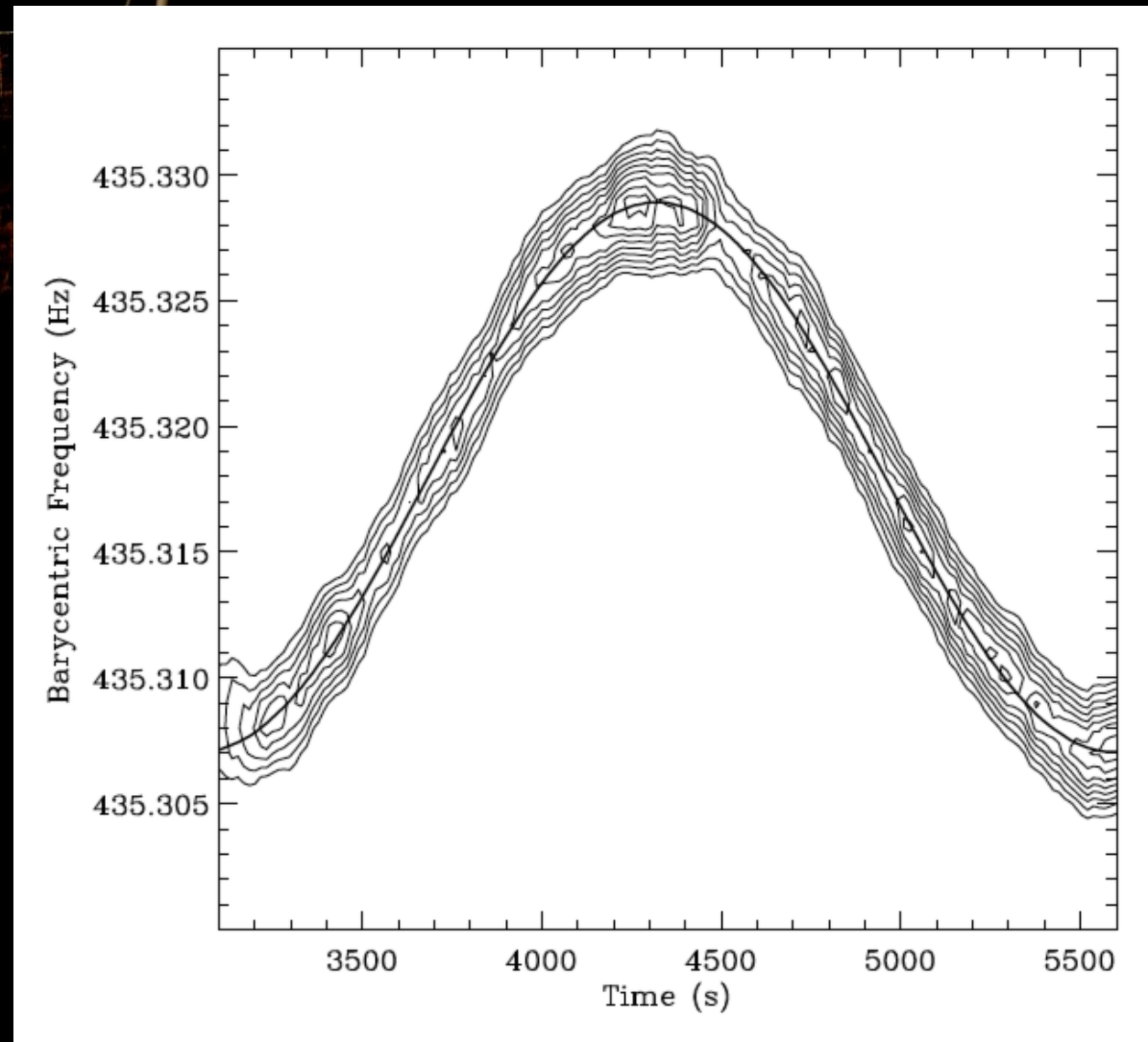
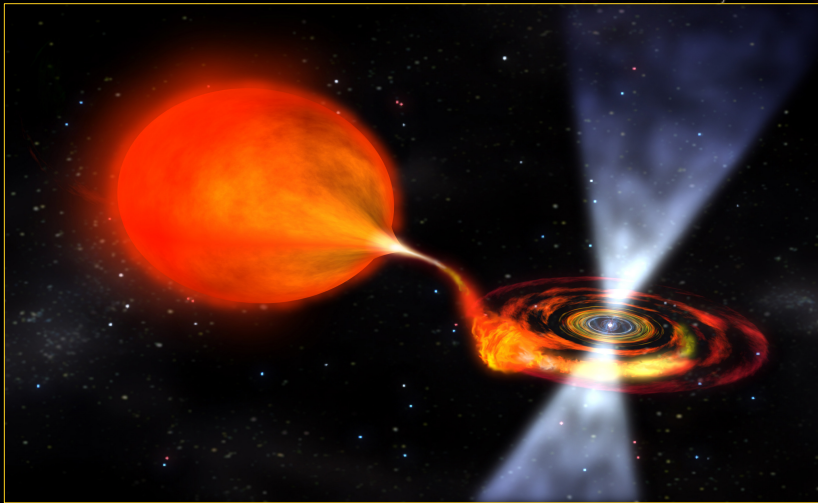
# *Dynamical Power spectrum*

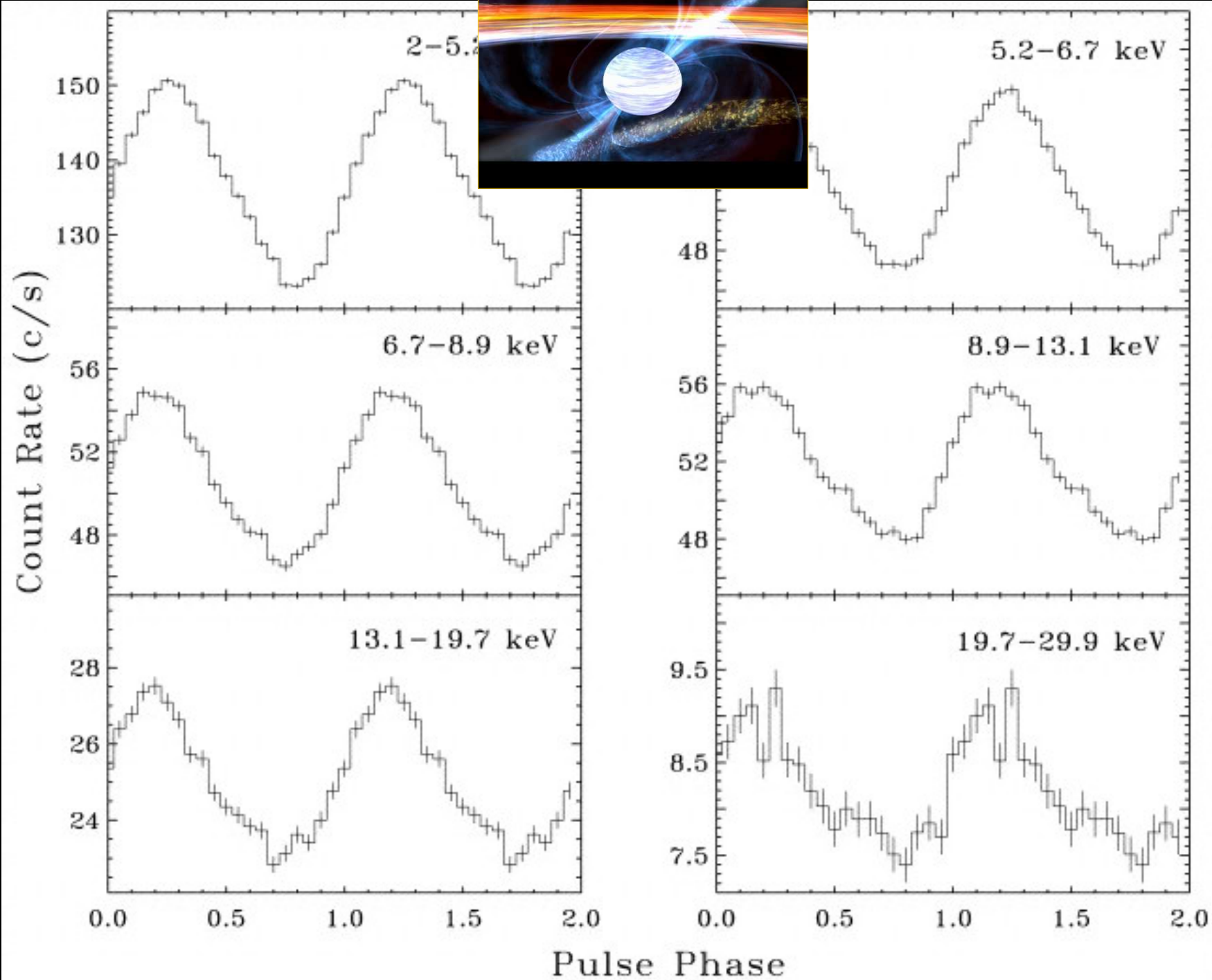
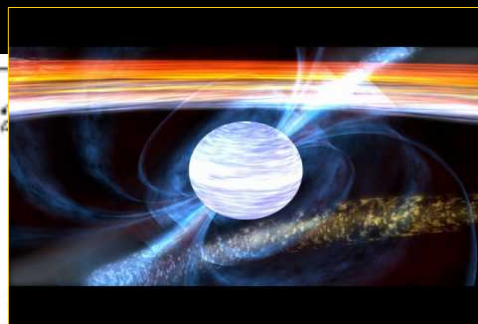


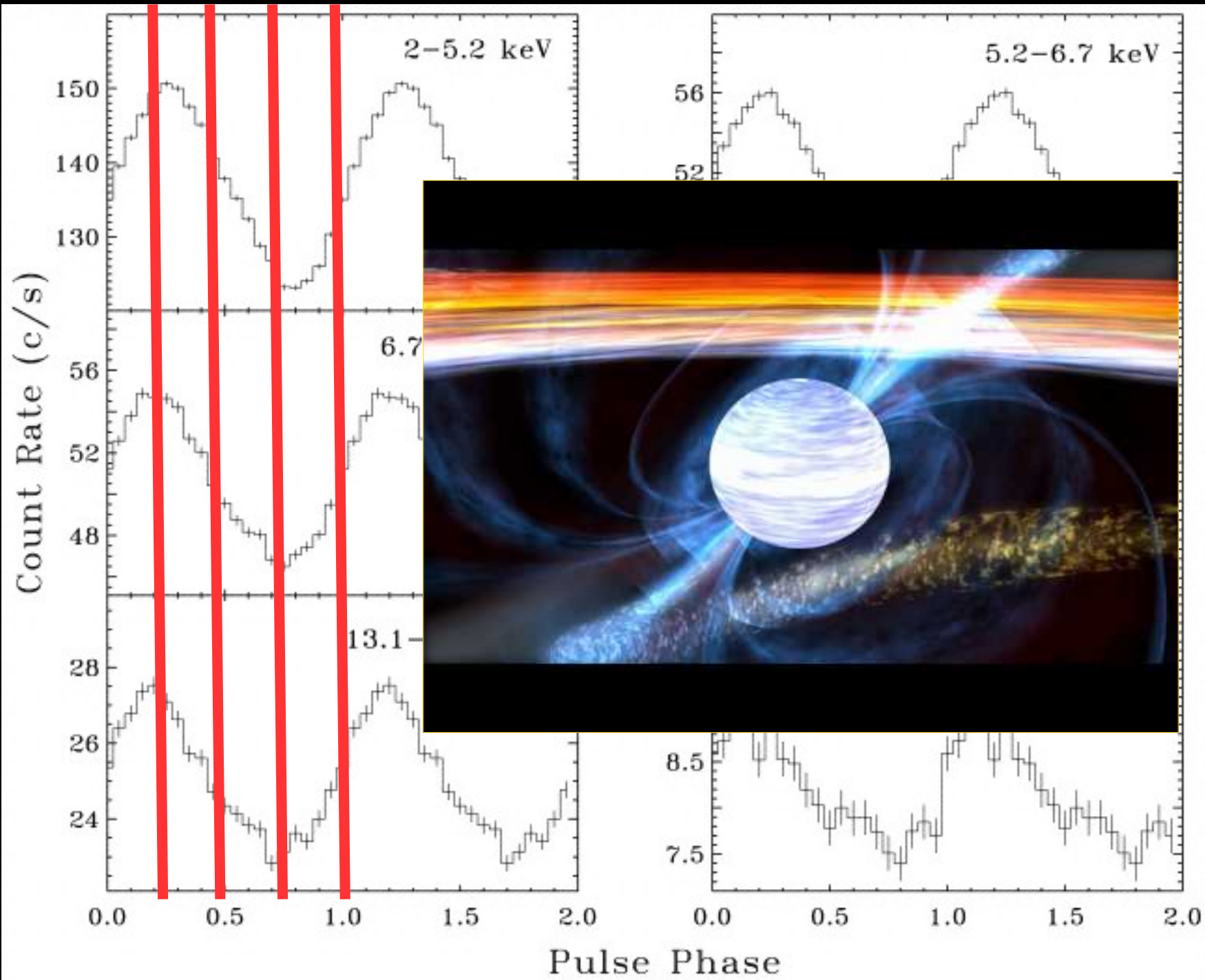




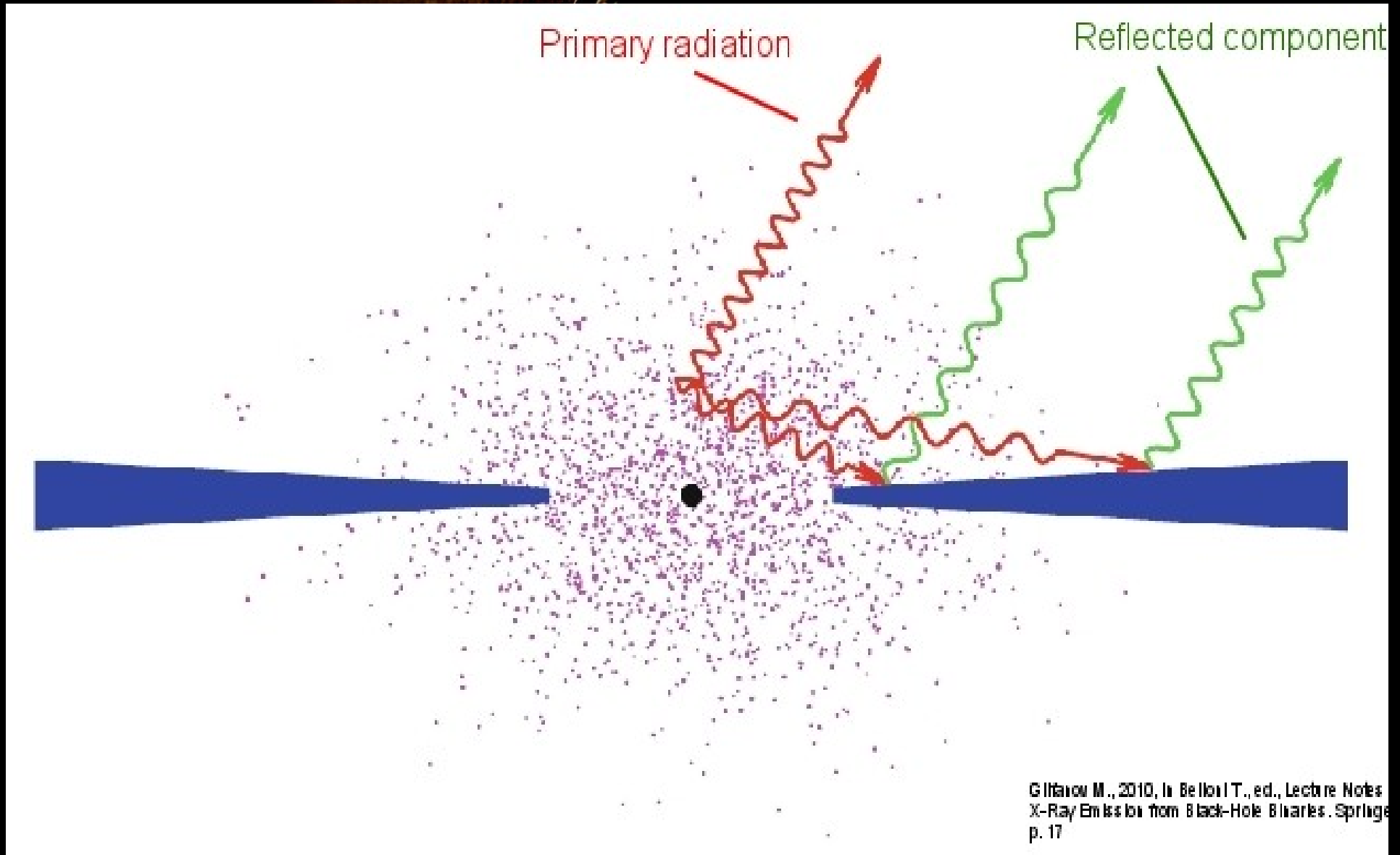
*Dynamical Power spectrum --> Gives the orbital period!!*







# Phase / Time Lags





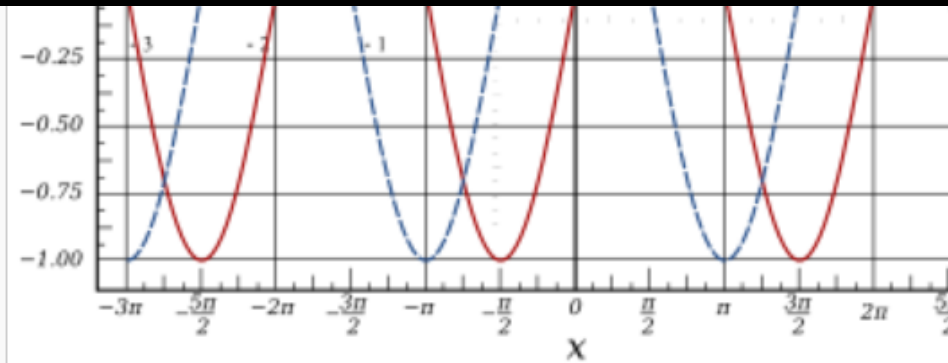


# Phase ... Phase ... Phase

$$y(t) = A \sin(2\pi ft + \varphi) = A \sin(\omega t + \varphi)$$

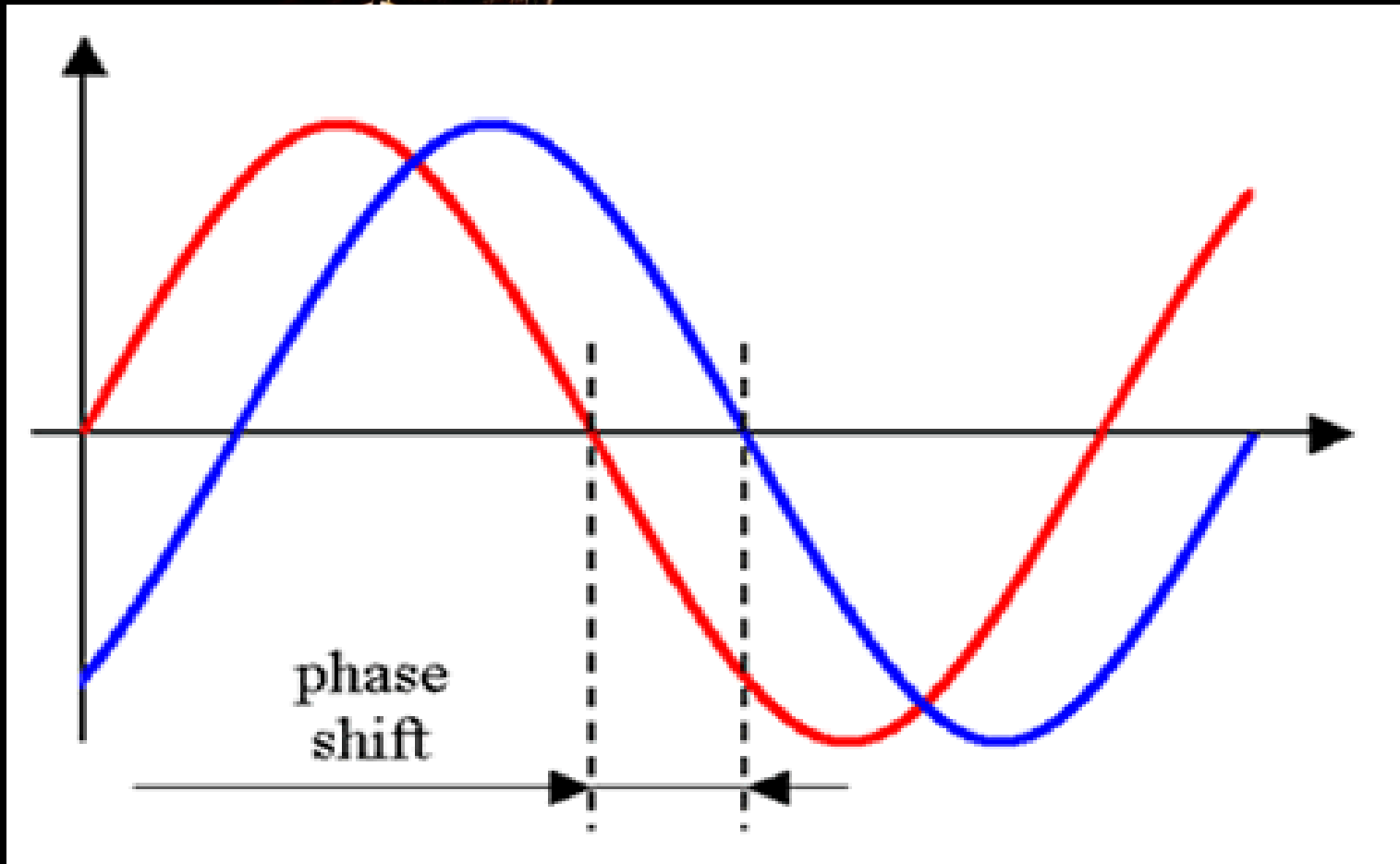
where:

- $A$ , the **amplitude**, is the peak deviation of the function from zero.
- $f$ , the **ordinary frequency**, is the **number** of oscillations (cycles) that occur each second of time.
- $\omega = 2\pi f$ , the **angular frequency**, is the rate of change of the function argument in units of **radians** per second
- $\varphi$ , the **phase**, specifies (in radians) where in its cycle the oscillation is at  $t = 0$ .
  - When  $\varphi$  is non-zero, the entire waveform appears to be shifted in time by the amount  $\varphi/\omega$  seconds. A negative value represents a delay, and a positive value represents an advance.

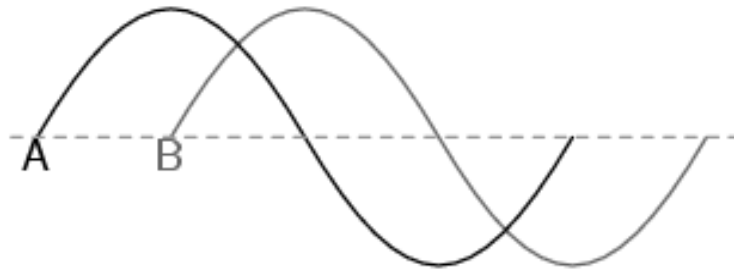


The graphs of the sine and cosine functions are sinusoids of different phases.

# *Phase ... Phase ... Phase*

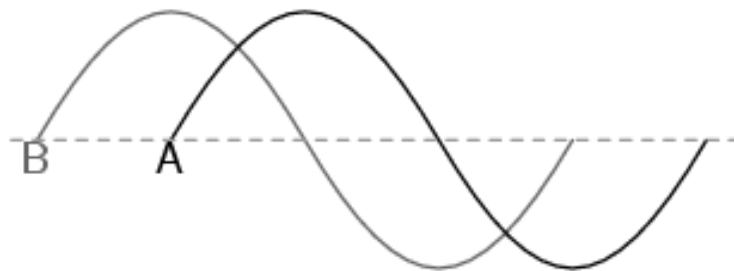


# Phase / Time Lags



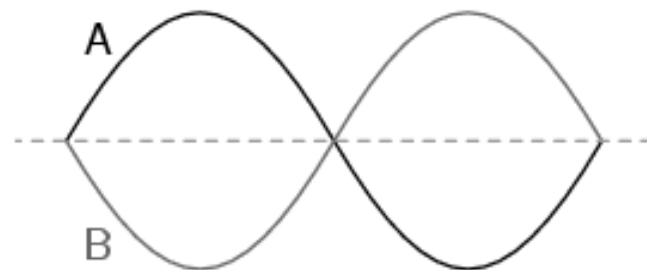
Phase shift = 90 degrees

A is ahead of B  
(A "leads" B)



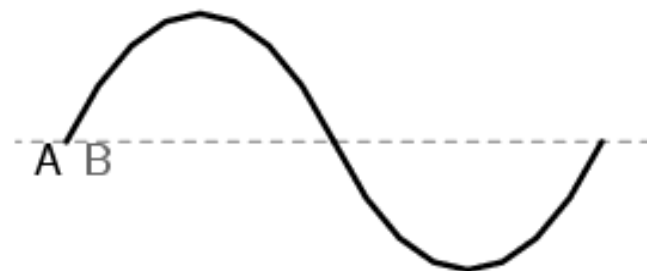
Phase shift = 90 degrees

B is ahead of A  
(B "leads" A)



Phase shift = 180 degrees

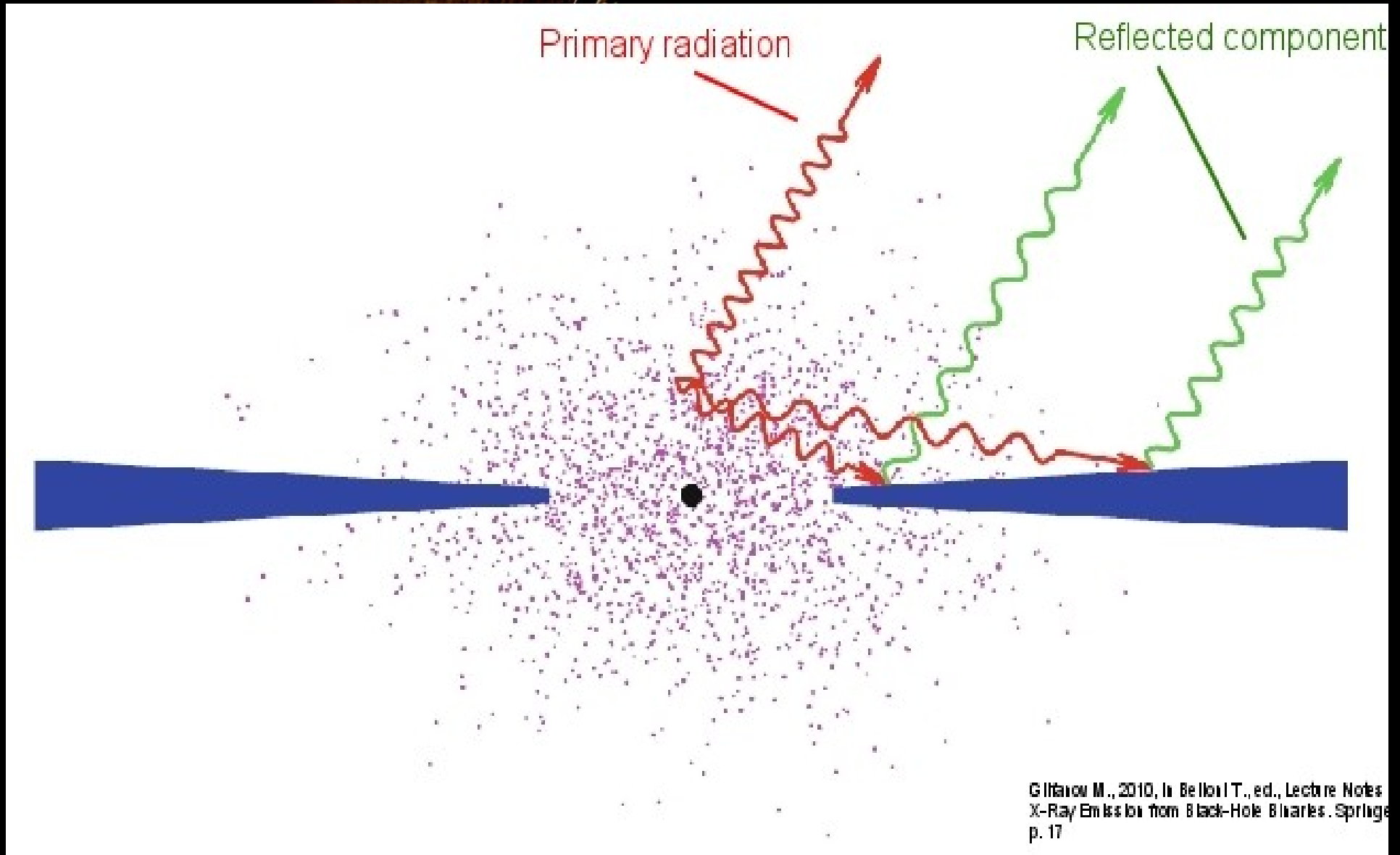
A and B waveforms are  
mirror-images of each other



Phase shift = 0 degrees

A and B waveforms are  
in perfect step with each other

# Phase / Time Lags



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